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## Connecting Talent to Opportunity

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#### Some of the Top Companies recruiting IIHT-ians

Capgemini

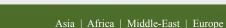
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WIPRO

5.7 Subquery

5.8 Transactions

5.9 Import/Export

5.11 Basic Optimization

5.10 MySQL Application Development

#### 1. Operating System

#### **Programme Outline**

- 1.1 Operating Systems Overview
- 1.2 Multi-Tasking 1.3
- 1.5 Memory Management
- Threads
- 1.6 File Management
- 1.4 Process Management

#### 2. Object Oriented concepts

#### **Programme Outline**

- 2.1 Beginning with Object-
- Oriented concepts
- 2.2 Classes & Objects
- 2.3 Encapsulation and Abstraction
- 2.4 Inheritance and Polymorphism
- 2.5 Basic Hands-on Activity

#### 3. HTML

Programme Outline	J	ob Role -	HTML 5 Developer
<ul> <li>3.1 Basic HTML</li> <li>3.2 HTML5 - Overview</li> <li>3.3 HTML5 - Systax</li> <li>3.4 HTML5 - Attributes</li> <li>3.5 HTML5 - Events</li> <li>3.6 HTML5 - Web Forms</li> </ul>	<ul> <li>3.7 HTML5 - SVG</li> <li>3.8 HTML5 - MathML</li> <li>3.9 HTML5 - Web Storage</li> <li>3.10 HTML5 - Web SQL</li> <li>3.11 HTML5 - Server- Sent Events</li> <li>3.12 HTML5 - WebSocket</li> </ul>	3.14 HT 3.15 HT 3.16 HT 3.17 HT	ML5 - Canvas ML5 - Audio & Video ML5 - Geolocation ML5 - Microdata ML5 - Drag & Drop ML5 - Web Workers

#### **4. CSS**

#### 5. MYSQL

#### **Programme Outline**

- 5.1 Theory, Terminology and
- Concepts and Architecture
- 5.2 Data Definition using SQL
- 5.3 Querying for Data
- 5.4 Set Operators
- 5.5 Modifying Data
- 5.6 Joins

#### 6. PHP

#### **Programme Outline**

#### Job Role -PHP Developer

Job Role - Database Developer

- 6.1 Introduction of Web & PHP
- 6.2 Exploring Data Types
- 6.3 Control Structures: Logical Expressions
- 6.4 Control Structures: Loops
- 6.5 User-Defined Functions
- 6.6 Debugging
- 6.7 Building Web Pages with PHP
- 6.8 Building Web Forums
- 6.9 Using PHP to Access MySQL
- 6.10 Introduction to Object-Oriented Programming (OOP)

