Vectors

Objectives

- > To understand the concept of a **vector** and to apply the basic operations on vectors.
- ► To recognise when two vectors are **parallel**.
- ▶ To use the unit vectors *i* and *j* to represent vectors in two dimensions.
- ▶ To find the scalar product of two vectors.
- > To use the scalar product to find the magnitude of the angle between two vectors.
- > To use the scalar product to recognise when two vectors are **perpendicular**.
- To resolve a vector into rectangular components, where one component is parallel to a given vector and the other component is perpendicular.
- ▶ To use the unit vectors *i*, *j* and *k* to represent vectors in three dimensions.

In scientific experiments, some of the things that are measured are completely determined by their magnitude. Mass, length and time are determined by a number and an appropriate unit of measurement.

length 30 cm is the length of the page of a particular book

time 10 s is the time for one athlete to run 100 m

More is required to describe velocity, displacement or force. The direction must be recorded as well as the magnitude.

displacement30 km in a direction northvelocity60 km/h in a direction south-east

A quantity that has both a magnitude and a direction is called a **vector**. Our study of vectors will tie together different ideas from previous chapters, including geometry, trigonometry, complex numbers and transformations.

20A Introduction to vectors

Suppose that you are asked: 'Where is your school in relation to your house?'

It is not enough to give an answer such as 'four kilometres'. You need to specify a direction as well as a distance. You could give the answer 'four kilometres north-east'.

Position is an example of a vector quantity.

Directed line segments

A quantity that has a direction as well as a magnitude can be represented by an arrow:

- the arrow points in the direction of the action
- the length of the arrow gives the magnitude of the quantity in terms of a suitably chosen unit.

Arrows with the same length and direction are regarded as equivalent. These arrows are **directed line segments** and the sets of equivalent segments are called **vectors**.

The five directed line segments shown all have the same length and direction, and so they are equivalent.

A directed line segment from a point A to a point B is denoted by \overrightarrow{AB} .

For simplicity of language, this is also called vector \overrightarrow{AB} . That is, the set of equivalent segments can be named through one member of the set.

Note: The five directed line segments in the diagram all name the same vector: $\overrightarrow{AB} = \overrightarrow{CD} = \overrightarrow{OP} = \overrightarrow{EF} = \overrightarrow{GH}$.

Column vectors

In Chapter 19, we introduced vectors in the context of translations of the plane. We represented each translation by a column of numbers, which was called a vector.

This is consistent with the approach here, as the column of numbers corresponds to a set of equivalent directed line segments.

For example, the column $\begin{bmatrix} 3 \\ 2 \end{bmatrix}$ corresponds to the directed line segments which go 3 across and 2 up.

Vector notation

A vector is often denoted by a single bold lowercase letter. The vector from A to B can be denoted by \overrightarrow{AB} or by a single letter v. That is, $v = \overrightarrow{AB}$.

When a vector is handwritten, the notation is y.







Explanation

Example 2

The vector \boldsymbol{u} is defined by the directed line segment from (2, 6) to (3, 1).

If
$$\boldsymbol{u} = \begin{bmatrix} a \\ b \end{bmatrix}$$
, find *a* and *b*.

Solution

The vector is

$$\boldsymbol{u} = \begin{bmatrix} 3-2\\1-6 \end{bmatrix} = \begin{bmatrix} 1\\-5 \end{bmatrix}$$

Hence a = 1 and b = -5.

5 - [-5]

 $\begin{array}{c} y \\ A(2, 6) \\ B(3, 1) \\ 0 \end{array} \rightarrow x$

Addition of vectors Adding vectors geometrically

Two vectors u and v can be added geometrically by drawing a line segment representing u from A to B and then a line segment representing v from B to C.

The sum u + v is the vector from A to C. That is,

$$u + v = \overrightarrow{AC}$$

The same result is achieved if the order is reversed. This is represented in the diagram on the right:

$$u + v = \overrightarrow{AC}$$
$$= v + u$$



Adding column vectors

Two vectors can be added using column-vector notation.

For example, if
$$\boldsymbol{u} = \begin{bmatrix} 4\\1 \end{bmatrix}$$
 and $\boldsymbol{v} = \begin{bmatrix} -1\\3 \end{bmatrix}$, then
$$\boldsymbol{u} + \boldsymbol{v} = \begin{bmatrix} 4\\1 \end{bmatrix} + \begin{bmatrix} -1\\3 \end{bmatrix} = \begin{bmatrix} 3\\4 \end{bmatrix}$$

Scalar multiplication

Multiplication by a real number (scalar) changes the length of the vector. For example:

- 2*u* is twice the length of *u*
- $\frac{1}{2}u$ is half the length of u

We have 2u = u + u and $\frac{1}{2}u + \frac{1}{2}u = u$.

In general, for $k \in \mathbb{R}^+$, the vector ku has the same direction as u, but its length is multiplied by a factor of k.

When a vector is multiplied by -2, the vector's direction is reversed and the length is doubled.

When a vector is multiplied by -1, the vector's direction is reversed and the length remains the same.

If
$$\boldsymbol{u} = \begin{bmatrix} 3 \\ 2 \end{bmatrix}$$
, then $-\boldsymbol{u} = \begin{bmatrix} -3 \\ -2 \end{bmatrix}$, $2\boldsymbol{u} = \begin{bmatrix} 6 \\ 4 \end{bmatrix}$ and $-2\boldsymbol{u} = \begin{bmatrix} -6 \\ -4 \end{bmatrix}$.

If
$$\boldsymbol{u} = \overrightarrow{AB}$$
, then
 $-\boldsymbol{u} = -\overrightarrow{AB} = \overrightarrow{BA}$

The directed line segment $-\overrightarrow{AB}$ goes from B to A.

Zero vector

The **zero vector** is denoted by **0** and represents a line segment of zero length. The zero vector has no direction.

Subtraction of vectors

To find u - v, we add -v to u.





Example 3

For the vectors
$$\boldsymbol{u} = \begin{bmatrix} 3 \\ -1 \end{bmatrix}$$
 and $\boldsymbol{v} = \begin{bmatrix} -2 \\ 2 \end{bmatrix}$, find $2\boldsymbol{u} + 3\boldsymbol{v}$.

Solution

$$2u + 3v = 2\begin{bmatrix} 3\\-1 \end{bmatrix} + 3\begin{bmatrix} -2\\2 \end{bmatrix}$$
$$= \begin{bmatrix} 6\\-2 \end{bmatrix} + \begin{bmatrix} -6\\6 \end{bmatrix}$$
$$= \begin{bmatrix} 0\\4 \end{bmatrix}$$

Polygons of vectors



$$\overrightarrow{AB} + \overrightarrow{BC} = \overrightarrow{AC}$$



For a polygon *ABCDEF*, we have $\overrightarrow{AB} + \overrightarrow{BC} + \overrightarrow{CD} + \overrightarrow{DE} + \overrightarrow{EF} + \overrightarrow{FA} = \mathbf{0}$



Example 4

Illustrate the vector sum $\overrightarrow{AB} + \overrightarrow{BC} + \overrightarrow{CD}$, where A, B, C and D are points in the plane.

Solution

$$\overrightarrow{AB} + \overrightarrow{BC} + \overrightarrow{CD} = \overrightarrow{AD}$$



Parallel vectors

Two parallel vectors have the same direction or opposite directions.

Two non-zero vectors u and v are **parallel** if there is some $k \in \mathbb{R} \setminus \{0\}$ such that u = kv.

For example, if $\boldsymbol{u} = \begin{bmatrix} -2 \\ 3 \end{bmatrix}$ and $\boldsymbol{v} = \begin{bmatrix} -6 \\ 9 \end{bmatrix}$, then the vectors \boldsymbol{u} and \boldsymbol{v} are parallel as $\boldsymbol{v} = 3\boldsymbol{u}$.

Position vectors

We can use a point *O*, the origin, as a starting point for a vector to indicate the position of a point *A* in space relative to *O*.

For most of this chapter, we study vectors in two dimensions and the point O is the origin of the Cartesian plane. (Vectors in three dimensions are studied in Section 20F.)

For a point A, the **position vector** is \overrightarrow{OA} .

Linear combinations of non-parallel vectors

If two non-zero vectors \boldsymbol{a} and \boldsymbol{b} are not parallel, then

 $m\mathbf{a} + n\mathbf{b} = p\mathbf{a} + q\mathbf{b}$ implies m = p and n = q

Proof Assume that $m\mathbf{a} + n\mathbf{b} = p\mathbf{a} + q\mathbf{b}$. Then

$$m\mathbf{a} - p\mathbf{a} = q\mathbf{b} - n\mathbf{b}$$
$$(m - p)\mathbf{a} = (q - n)\mathbf{b}$$

 $\therefore \qquad (m-p)\boldsymbol{a} = (q-n)\boldsymbol{b}$

If $m \neq p$ or $n \neq q$, we could therefore write

$$a = \frac{q-n}{m-p} b$$
 or $b = \frac{m-p}{q-n} a$

But this is not possible, as a and b are non-zero vectors that are not parallel. Therefore m = p and n = q.

Example 5

Let A, B and C be the vertices of a triangle, and let D be Cthe midpoint of BC. Let $\boldsymbol{a} = \overrightarrow{AB}$ and $\boldsymbol{b} = \overrightarrow{BC}$. Find each of the following in terms of *a* and *b*: **a** \overrightarrow{BD} **b** \overrightarrow{DC} \overrightarrow{AC} \overrightarrow{CA} $\overrightarrow{\mathbf{d}}$ \overrightarrow{AD} **Solution** Explanation **a** $\overrightarrow{BD} = \frac{1}{2}\overrightarrow{BC} = \frac{1}{2}\mathbf{b}$ same direction and half the length **b** $\overrightarrow{DC} = \overrightarrow{BD} = \frac{1}{2}b$ equivalent vectors $\overrightarrow{AC} = \overrightarrow{AB} + \overrightarrow{BC} = a + b$ **d** $\overrightarrow{AD} = \overrightarrow{AB} + \overrightarrow{BD} = a + \frac{1}{2}b$ e $\overrightarrow{CA} = -\overrightarrow{AC} = -(a+b)$ since $\overrightarrow{CA} + \overrightarrow{AC} = 0$



Example 6

In the figure, $\overrightarrow{DC} = kp$ where $k \in \mathbb{R} \setminus \{0\}$.

- **a** Express p in terms of k, q and r.
- **b** Express \overrightarrow{FE} in terms of k and p to show that FE is parallel to DC.
- **c** If $\overrightarrow{FE} = 4\overrightarrow{AB}$, find the value of k.



C

u + v

Solution

$p = \overrightarrow{AB}$	b $\overrightarrow{FE} = -2q + p + 2r$	c $\overrightarrow{FE} = 4\overrightarrow{AB}$
$=\overrightarrow{AD}+\overrightarrow{DC}+\overrightarrow{CB}$	= 2(r - q) + p	$(2k-1)\boldsymbol{p} = 4\boldsymbol{p}$
$= \boldsymbol{q} + k\boldsymbol{p} - \boldsymbol{r}$	From part a , we have	2k - 1 = 4
Therefore	r-q=kp-p	$\therefore k = \frac{5}{2}$
$(1-k)\boldsymbol{p} = \boldsymbol{q} - \boldsymbol{r}$	= (k-1)p	2
	Therefore	
	$\overrightarrow{FE} = 2(k-1)\boldsymbol{p} + \boldsymbol{p}$	
	$= 2k\boldsymbol{p} - 2\boldsymbol{p} + \boldsymbol{p}$	
	=(2k-1)p	

Section summary

- A vector is a set of equivalent directed line segments.
- Addition of vectors If $u = \overrightarrow{AB}$ and $v = \overrightarrow{BC}$, then $u + v = \overrightarrow{AB} + \overrightarrow{BC} = \overrightarrow{AC}$.
- Scalar multiplication
 - For k ∈ ℝ⁺, the vector ku has the same direction as u, but its length is multiplied by a factor of k.
 - If $\boldsymbol{u} = \overrightarrow{AB}$, then $-\boldsymbol{u} = -\overrightarrow{AB} = \overrightarrow{BA}$.
- Zero vector

The **zero vector**, denoted by **0**, has zero length and has no direction.

Subtraction of vectors

u-v=u+(-v)



Parallel vectors

Two non-zero vectors u and v are **parallel** if there is some $k \in \mathbb{R} \setminus \{0\}$ such that u = kv.

20A

Exercise 20A
Setuple:
1 On the same graph, draw arrows which represent the following vectors:
a
$$\begin{bmatrix} 1 \\ 5 \end{bmatrix}$$
 b $\begin{bmatrix} 0 \\ -2 \end{bmatrix}$ **c** $\begin{bmatrix} -1 \\ -2 \end{bmatrix}$ **d** $\begin{bmatrix} -4 \\ 3 \end{bmatrix}$
sample 1 a $\begin{bmatrix} 1 \\ 5 \end{bmatrix}$ **b** $\begin{bmatrix} 0 \\ -2 \end{bmatrix}$ **c** $\begin{bmatrix} -1 \\ -2 \end{bmatrix}$ **d** $\begin{bmatrix} -4 \\ 3 \end{bmatrix}$
sample 2
2 The vector *u* is defined by the directed line segment from (1, 5) to (6, 6).
If $u = \begin{bmatrix} a \\ b \end{bmatrix}$, find *a* and *b*.
3 The vector *v* is defined by the directed line segment from (-1, 5) to (2, -10).
If $v = \begin{bmatrix} a \\ b \end{bmatrix}$, find *a* and *b*.
4 Let $A = (1, -2), B = (3, 0)$ and $C = (2, -3)$ and let *O* be the origin.
Express each of the following vectors in the form $\begin{bmatrix} a \\ b \end{bmatrix}$:
a \overrightarrow{OA} **b** \overrightarrow{AB} **c** \overrightarrow{BC} **d** \overrightarrow{CO} **e** \overrightarrow{CB}
Example 3
5 Let $a = \begin{bmatrix} 1 \\ 2 \end{bmatrix}, b = \begin{bmatrix} 1 \\ -3 \end{bmatrix}$ and $e = \begin{bmatrix} -2 \\ 1 \end{bmatrix}$.
a Find:
i $a + b$ **ii** $2c - a$ **iii** $a + b - c$
b Show that $a + b$ is parallel to c.
Example 4
6 If $A = (2, -3), B = (4, 0), C = (1, -4)$ and *O* is the origin, sketch the following vectors:
a \overrightarrow{OA} **b** \overrightarrow{AB} **c** \overrightarrow{BC} **d** \overrightarrow{CO} **e** \overrightarrow{CB}
7 On graph paper, sketch the vectors joining the following pairs of points in the direction indicated:
a $(0, 0) \rightarrow (2, 1)$ **b** $(3, 4) \rightarrow (0, 0)$ **c** $(1, 3) \rightarrow (3, 4)$
d $(2, 4) \rightarrow (4, 3)$ **e** $(-2, 2) \rightarrow (5, -1)$ **f** $(-1, -3) \rightarrow (3, 0)$
8 Identify vectors from Question 7 which are parallel to each other.
9 **a** Plot the points $A(-1, 0), B(1, 4), C(4, 3)$ and $D(2, -1)$ on a set of coordinate axes.
b Sketch the vectors $\overrightarrow{AB}, \overrightarrow{BC}, \overrightarrow{AD}$ and \overrightarrow{DC} .
c Show that:
i $\overrightarrow{AB} = \overrightarrow{DC}$ **ii** $\overrightarrow{BC} = \overrightarrow{AD}$
d Describe the shape of the quadrilateral *ABCD*.
10 Find the values of *m* and *n* such that $m \begin{bmatrix} 3 \\ -3 \end{bmatrix} + n \begin{bmatrix} 2 \\ 4 \end{bmatrix} = \begin{bmatrix} -19 \\ 61 \end{bmatrix}$

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- **a** Express \overrightarrow{CB} and \overrightarrow{MN} in terms of *a* and *b*.
- **b** Hence describe the relation between the two vectors (or directed line segments).







- 14 In parallelogram *ABCD*, let $a = \overrightarrow{AB}$ and $b = \overrightarrow{BC}$. Express each of the following vectors in terms of *a* and *b*:
 - **a** \overrightarrow{DC} **b** \overrightarrow{DA} **c** \overrightarrow{AC} **d** \overrightarrow{CA} **e** \overrightarrow{BD}
- **15** In triangle *OAB*, let $a = \overrightarrow{OA}$ and $b = \overrightarrow{OB}$. The point *P* on *AB* is such that $\overrightarrow{AP} = 2\overrightarrow{PB}$ and the point *Q* is such that $\overrightarrow{OP} = 3\overrightarrow{PQ}$. Express each of the following vectors in terms of *a* and *b*:

a \overrightarrow{BA} **b** \overrightarrow{PB} **c** \overrightarrow{OP} **d** \overrightarrow{PQ} **e** \overrightarrow{BQ}

16 *PQRS* is a quadrilateral in which $\overrightarrow{PQ} = u$, $\overrightarrow{QR} = v$ and $\overrightarrow{RS} = w$. Express each of the following vectors in terms of u, v and w:

a
$$\overrightarrow{PR}$$
 b \overrightarrow{QS} **c** \overrightarrow{PS}

- **17** *OABC* is a parallelogram. Let $u = \overrightarrow{OA}$ and $v = \overrightarrow{OC}$. Let *M* be the midpoint of *AB*.
 - **a** Express \overrightarrow{OB} and \overrightarrow{OM} in terms of u and v.
 - **b** Express \overrightarrow{CM} in terms of **u** and **v**.
 - **c** If *P* is a point on *CM* and $\overrightarrow{CP} = \frac{2}{3}\overrightarrow{CM}$, express \overrightarrow{CP} in terms of *u* and *v*.
 - **d** Find \overrightarrow{OP} and hence show that *P* lies on the line segment *OB*.
 - e Find the ratio *OP* : *PB*.

М

20B Components of vectors

The vector \overrightarrow{AB} in the diagram is described by the column vector

From the diagram, we see that the vector \overrightarrow{AB} can also be expressed as the sum

$$\overrightarrow{AB} = \overrightarrow{AX} + \overrightarrow{XB}$$

Using column-vector notation:

$$\begin{bmatrix} 3 \\ 4 \end{bmatrix} = \begin{bmatrix} 3 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 4 \end{bmatrix}$$

This suggests the introduction of two important vectors.

Standard unit vectors in two dimensions

- Let *i* be the vector of unit length in the positive direction of the *x*-axis.
- Let *j* be the vector of unit length in the positive direction of the *y*-axis.

Using column-vector notation, we have $i = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ and $j = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$.

Note: These two vectors also played an important role in our study of linear transformations using matrices in Chapter 19.

For the example above, we have $\overrightarrow{AX} = 3i$ and $\overrightarrow{XB} = 4j$. Therefore

$$\overrightarrow{AB} = 3i + 4j$$

It is possible to describe any two-dimensional vector in this way.

Component form

• We can write the vector $\boldsymbol{u} = \begin{bmatrix} x \\ y \end{bmatrix}$ as $\boldsymbol{u} = x\boldsymbol{i} + y\boldsymbol{j}$.

We say that u is the sum of the two **components** xi and yj.

The **magnitude** of vector $\boldsymbol{u} = x\boldsymbol{i} + y\boldsymbol{j}$ is denoted by $|\boldsymbol{u}|$ and is given by $|\boldsymbol{u}| = \sqrt{x^2 + y^2}$.



Operations with vectors now look more like basic algebra:

- $(x\mathbf{i} + y\mathbf{j}) + (m\mathbf{i} + n\mathbf{j}) = (x + m)\mathbf{i} + (y + n)\mathbf{j}$
- $k(x\mathbf{i} + y\mathbf{j}) = kx\mathbf{i} + ky\mathbf{j}$

Two vectors are equal if and only if their components are equal:

$$x\mathbf{i} + y\mathbf{j} = m\mathbf{i} + n\mathbf{j}$$
 if and only if $x = m$ and $y = n$



Example 7	
a Find \overrightarrow{AB} if $\overrightarrow{OA} = 3i$ and $\overrightarrow{OB} = 2i - j$.	b Find $ 2i - 3j $.
Solution a $\overrightarrow{AB} = \overrightarrow{AO} + \overrightarrow{OB}$	b $ 2i - 3j = \sqrt{2^2 + (-3)^2}$
$= -\overrightarrow{OA} + \overrightarrow{OB}$	$= \sqrt{4+9}$
= -3i + (2i - j) $= -i - j$	= V15

Example 8

Let *A* and *B* be points on the Cartesian plane such that $\overrightarrow{OA} = 2i + j$ and $\overrightarrow{OB} = i - 3j$. Find \overrightarrow{AB} and $|\overrightarrow{AB}|$.

Solution

$$\overrightarrow{AB} = \overrightarrow{AO} + \overrightarrow{OB}$$
$$= -\overrightarrow{OA} + \overrightarrow{OB}$$
$$\therefore \quad \overrightarrow{AB} = -(2i+j) + i - 3j$$
$$= -i - 4j$$
$$\therefore \quad |\overrightarrow{AB}| = \sqrt{1 + 16} = \sqrt{17}$$

Unit vectors

A unit vector is a vector of length one unit. For example, both *i* and *j* are unit vectors.

The unit vector in the direction of a is denoted by \hat{a} . (We say 'a hat'.)

Since $|\hat{a}| = 1$, we have

 $|a|\,\hat{a} = a$ $\hat{a} = \frac{1}{|a|}\,a$

Example 9

...

Let a = 3i + 4j.

Find |a|, the magnitude of a, and hence find the unit vector in the direction of a.

Solution

$$|a| = \sqrt{9 + 16} = 5$$

$$\therefore \qquad \hat{a} = \frac{1}{|a|} a = \frac{1}{5} (3i + 4j)$$

0

 $\rightarrow x$

Section summary

- A **unit vector** is a vector of length one unit.
- Each vector \boldsymbol{u} in the plane can be written in **component form** as $\boldsymbol{u} = x\boldsymbol{i} + y\boldsymbol{j}$, where
 - *i* is the unit vector in the positive direction of the *x*-axis
 - *j* is the unit vector in the positive direction of the *y*-axis.
- The **magnitude** of vector u = xi + yj is given by $|u| = \sqrt{x^2 + y^2}$.
- The unit vector in the direction of vector **a** is given by $\hat{a} = \frac{1}{|a|} a$.

Exercise 20B

- 1 If A and B are points in the plane such that $\overrightarrow{OA} = i + 2j$ and $\overrightarrow{OB} = 3i 5j$, find \overrightarrow{AB} .
 - **2** *OAPB* is a rectangle with $\overrightarrow{OA} = 5i$ and $\overrightarrow{OB} = 6j$. Express each of the following vectors in terms of *i* and *j*:
 - **a** \overrightarrow{OP} **b** \overrightarrow{AB} **c** \overrightarrow{BA}

Example 7b 3 Determine the magnitude of each of the following vectors:

a 5*i* **b** -2j **c** 3i + 4j **d** -5i + 12j

4 The vectors \boldsymbol{u} and \boldsymbol{v} are given by $\boldsymbol{u} = 7\boldsymbol{i} + 8\boldsymbol{j}$ and $\boldsymbol{v} = 2\boldsymbol{i} - 4\boldsymbol{j}$.

a Find |u - v|. **b** Find constants x and y such that xu + yv = 44j.

- **5** Points A and B have position vectors $\overrightarrow{OA} = 10i$ and $\overrightarrow{OB} = 4i + 5j$. If M is the midpoint of AB, find \overrightarrow{OM} in terms of i and j.
- 6 *OPAQ* is a rectangle with $\overrightarrow{OP} = 2i$ and $\overrightarrow{OQ} = j$. Let *M* be the point on *OP* such that $OM = \frac{1}{5}OP$ and let *N* be the point on *MQ* such that $MN = \frac{1}{6}MQ$.
 - **a** Find each of the following vectors in terms of *i* and *j*:

i
$$\overrightarrow{OM}$$
 ii \overrightarrow{MQ} **iii** \overrightarrow{MN} **iv** \overrightarrow{ON} **v** \overrightarrow{OA}

- **b** i Hence show that *N* is on the diagonal *OA*.
 - ii State the ratio of the lengths *ON* : *NA*.
- 7 The position vectors of A and B are given by $\overrightarrow{OA} = \begin{bmatrix} 1 \\ 3 \end{bmatrix}$ and $\overrightarrow{OB} = \begin{bmatrix} 5 \\ -1 \end{bmatrix}$. Find the distance between A and B.
- 8 Find the pronumerals in the following equations:
 - **a** $2 + 3j = 2(\ell i + kj)$ **b** (x - 1)i + yj = 5i + (x - 4)j
 - **c** (x+y)i + (x-y)j = 6i**d** $k(i+j) = 3i - 2j + \ell(2i-j)$
- **Example 8** 9 Let A = (2, 3) and B = (5, 1). Find \overrightarrow{AB} and $|\overrightarrow{AB}|$.

Skillsheet

Example 7a

- **10** Let $\overrightarrow{OA} = 3i$, $\overrightarrow{OB} = i + 4j$ and $\overrightarrow{OC} = -3i + j$. Find: **a** \overrightarrow{AB} **b** \overrightarrow{AC} **c** $|\overrightarrow{BC}|$
- 11 Let A = (5, 1), B = (0, 4) and C = (-1, 0). Find: **a** D such that $\overrightarrow{AB} = \overrightarrow{CD}$ **b** F such that $\overrightarrow{AF} = \overrightarrow{BC}$ **c** G such that $\overrightarrow{AB} = 2\overrightarrow{GC}$
- 12 Let a = i + 4j and b = -2i + 2j. Points A, B and C are such that $\overrightarrow{AO} = a$, $\overrightarrow{OB} = b$ and $\overrightarrow{BC} = 2a$, where O is the origin. Find the coordinates of A, B and C.
- **13** *A*, *B*, *C* and *D* are the vertices of a parallelogram and *O* is the origin. A = (2, -1), B = (-5, 4) and C = (1, 7).
 - **a** Find: **i** \overrightarrow{OA} **ii** \overrightarrow{OB} **iii** \overrightarrow{OC} **iv** \overrightarrow{BC} **v** \overrightarrow{AD}
 - **b** Hence find the coordinates of *D*.

14 The diagram shows a parallelogram OPQR. The points P and Q have coordinates (12, 5) and (18, 13) respectively. Find:





15 A(1, 6), B(3, 1) and C(13, 5) are the vertices of a triangle ABC.

a Find:

i $|\overrightarrow{AB}|$ ii $|\overrightarrow{BC}|$ iii $|\overrightarrow{CA}|$

b Hence show that *ABC* is a right-angled triangle.

16 A(4,4), B(3,1) and C(7,3) are the vertices of a triangle ABC.

- **a** Find the vectors:
- **i** \overrightarrow{AB} **ii** \overrightarrow{BC} **iii** \overrightarrow{CA} **b** Find: **i** $|\overrightarrow{AB}|$ **ii** $|\overrightarrow{BC}|$ **iii** $|\overrightarrow{CA}|$

c Hence show that triangle *ABC* is a right-angled isosceles triangle.

17 A(-3, 2) and B(0, 7) are points on the Cartesian plane, *O* is the origin and *M* is the midpoint of *AB*.

a Find:

i \overrightarrow{OA} **ii** \overrightarrow{OB} **iii** \overrightarrow{BA} **iv** \overrightarrow{BM}

b Hence find the coordinates of *M*. (Hint: $\overrightarrow{OM} = \overrightarrow{OB} + \overrightarrow{BM}$.)

Example 9 18

Find the unit vector in the direction of each of the following vectors:

a $a = 3i + 4j$	b $b = 3i - j$	c $c = -i + j$
d $d=i-j$	e $e = \frac{1}{2}i + \frac{1}{3}j$	f $f = 6i - 4j$

20C Scalar product of vectors

The scalar product is an operation that takes two vectors and gives a real number.

Definition of the scalar product

We define the scalar product of two vectors $\boldsymbol{a} = a_1 \boldsymbol{i} + a_2 \boldsymbol{j}$ and $\boldsymbol{b} = b_1 \boldsymbol{i} + b_2 \boldsymbol{j}$ by

 $\boldsymbol{a} \cdot \boldsymbol{b} = a_1 b_1 + a_2 b_2$

For example:

 $(2i + 3j) \cdot (i - 4j) = 2 \times 1 + 3 \times (-4) = -10$

The scalar product is often called the **dot product**.

Note: If a = 0 or b = 0, then $a \cdot b = 0$.

Geometric description of the scalar product

For vectors *a* and *b*, we have

 $\boldsymbol{a} \cdot \boldsymbol{b} = |\boldsymbol{a}| |\boldsymbol{b}| \cos \theta$

where θ is the angle between *a* and *b*.



$$|\mathbf{a}|^{2} + |\mathbf{b}|^{2} - 2|\mathbf{a}| |\mathbf{b}| \cos \theta = |\mathbf{a} - \mathbf{b}|^{2}$$

$$(a_{1}^{2} + a_{2}^{2}) + (b_{1}^{2} + b_{2}^{2}) - 2|\mathbf{a}| |\mathbf{b}| \cos \theta = (a_{1} - b_{1})^{2} + (a_{2} - b_{2})^{2}$$

$$2(a_{1}b_{1} + a_{2}b_{2}) = 2|\mathbf{a}| |\mathbf{b}| \cos \theta$$

$$a_{1}b_{1} + a_{2}b_{2} = |\mathbf{a}| |\mathbf{b}| \cos \theta$$

$$\therefore \quad \mathbf{a} \cdot \mathbf{b} = |\mathbf{a}| |\mathbf{b}| \cos \theta$$



Example 10

- **a** If |a| = 4, |b| = 5 and the angle between a and b is 30°, find $a \cdot b$.
- **b** If |a| = 4, |b| = 5 and the angle between a and b is 150°, find $a \cdot b$.



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Properties of the scalar product

- $\bullet \ a \cdot b = b \cdot a \qquad \bullet \ k(a \cdot b) = (ka) \cdot b = a \cdot (kb) \qquad \bullet \ a \cdot 0 = 0$
- $\bullet \ a \cdot (b + c) = a \cdot b + a \cdot c \qquad \bullet \ a \cdot a = |a|^2$
- If the vectors \boldsymbol{a} and \boldsymbol{b} are perpendicular, then $\boldsymbol{a} \cdot \boldsymbol{b} = 0$.
- If $a \cdot b = 0$ for non-zero vectors a and b, then the vectors a and b are perpendicular.
- For parallel vectors *a* and *b*, we have

$$a \cdot b = \begin{cases} |a| |b| & \text{if } a \text{ and } b \text{ are parallel and in the same direction} \\ -|a| |b| & \text{if } a \text{ and } b \text{ are parallel and in opposite directions} \end{cases}$$

Finding the magnitude of the angle between two vectors

The angle between two vectors can be found by using the two forms of the scalar product:

$$\boldsymbol{a} \cdot \boldsymbol{b} = |\boldsymbol{a}| |\boldsymbol{b}| \cos \theta$$
 and $\boldsymbol{a} \cdot \boldsymbol{b} = a_1 b_1 + a_2 b_2$

Therefore

$$\cos \theta = \frac{\boldsymbol{a} \cdot \boldsymbol{b}}{|\boldsymbol{a}| |\boldsymbol{b}|} = \frac{a_1 b_1 + a_2 b_2}{|\boldsymbol{a}| |\boldsymbol{b}|}$$

Example 11

A, B and C are points defined by the position vectors a, b and c respectively, where

a = i + 3j, b = 2i + j and c = i - 2j

Find the magnitude of $\angle ABC$.

Solution

 $\angle ABC$ is the angle between vectors \overrightarrow{BA} and \overrightarrow{BC} .

$$\overrightarrow{BA} = \mathbf{a} - \mathbf{b} = -\mathbf{i} + 2\mathbf{j}$$
$$\overrightarrow{BC} = \mathbf{c} - \mathbf{b} = -\mathbf{i} - 3\mathbf{j}$$

We will apply the scalar product:

$$\overrightarrow{BA} \cdot \overrightarrow{BC} = |\overrightarrow{BA}| |\overrightarrow{BC}| \cos(\angle ABC)$$

We have

$$\overrightarrow{BA} \cdot \overrightarrow{BC} = (-i + 2j) \cdot (-i - 3j) = 1 - 6 = -5$$
$$|\overrightarrow{BA}| = \sqrt{1 + 4} = \sqrt{5}$$
$$|\overrightarrow{BC}| = \sqrt{1 + 9} = \sqrt{10}$$

Therefore

$$\cos(\angle ABC) = \frac{\overrightarrow{BA} \cdot \overrightarrow{BC}}{|\overrightarrow{BA}| |\overrightarrow{BC}|} = \frac{-5}{\sqrt{5}\sqrt{10}} = \frac{-1}{\sqrt{2}}$$

Hence $\angle ABC = \frac{3\pi}{4}$.

Section summary

• The scalar product of vectors $\mathbf{a} = a_1\mathbf{i} + a_2\mathbf{j}$ and $\mathbf{b} = b_1\mathbf{i} + b_2\mathbf{j}$ is given by

 $\boldsymbol{a} \cdot \boldsymbol{b} = a_1 b_1 + a_2 b_2$

• The scalar product can be described geometrically by

 $\boldsymbol{a}\cdot\boldsymbol{b}=|\boldsymbol{a}|\,|\boldsymbol{b}|\cos\theta$

where θ is the angle between *a* and *b*.

- Therefore $\boldsymbol{a} \cdot \boldsymbol{a} = |\boldsymbol{a}|^2$.
- Two non-zero vectors \boldsymbol{a} and \boldsymbol{b} are **perpendicular** if and only if $\boldsymbol{a} \cdot \boldsymbol{b} = 0$.

Exercise 20C

Skillsheet	1	Let $a = i - 4j, b = 2$	2i + 3j and $c = -2i - 2i$	2 j . Find:		
		a <i>a</i> · <i>a</i>	b $b \cdot b$	c $c \cdot c$ d $a \cdot b$		
		$e a \cdot (b+c)$	f $(a+b) \cdot (a+c)$	g $(a+2b) \cdot (3c-b)$		
	2	Let $a = 2i - j$, $b = 3i - 2j$ and $c = -i + 3j$. Find:				
		a $a \cdot a$	b $b \cdot b$	$c a \cdot b$		
		d $a \cdot c$	$e a \cdot (a+b)$			
Example 10	3	 a If a = 5, b = 6 and the angle between a and b is 45°, find a ⋅ b. b If a = 5, b = 6 and the angle between a and b is 135°, find a ⋅ b. 				
	4	Expand and simplify	:			
		a $(a+2b) \cdot (a+2b)$)	b $ a + b ^2 - a - b ^2$		
		$\mathbf{c} \ \mathbf{a} \cdot (\mathbf{a} + \mathbf{b}) - \mathbf{b} \cdot (\mathbf{a} + \mathbf{b}) = \mathbf{b} \cdot (\mathbf{a} + \mathbf{b}) - \mathbf{b} \cdot (\mathbf{a} + \mathbf{b}) = \mathbf{b} \cdot (\mathbf{a} + \mathbf{b}) - \mathbf{b} \cdot (\mathbf{a} + \mathbf{b}) = \mathbf{b} \cdot (\mathbf{a} + \mathbf{b}) - \mathbf{b} \cdot (\mathbf{a} + \mathbf{b}) = \mathbf{b} \cdot (\mathbf{a} + \mathbf{b}) - \mathbf{b} \cdot (\mathbf{a} + \mathbf{b}) = \mathbf{b} \cdot (\mathbf{a} + \mathbf{b}) - \mathbf{b} \cdot (\mathbf{a} + \mathbf{b}) = \mathbf{b} \cdot (\mathbf{a} + \mathbf{b}) - \mathbf{b} \cdot (\mathbf{a} + \mathbf{b}) = \mathbf{b} \cdot (\mathbf{a} + \mathbf{b}) - \mathbf{b} \cdot (\mathbf{a} + \mathbf{b}) = \mathbf{b} \cdot (\mathbf{b} + \mathbf{b} + \mathbf{b}$	(a + b)	$\frac{\mathbf{a} \cdot (\mathbf{a} + \mathbf{b}) - \mathbf{a} \cdot \mathbf{b}}{ \mathbf{a} }$		
	5	If <i>A</i> and <i>B</i> are points defined by the position vectors $a = 2i + 2j$ and $b = -$ respectively, find:			i + 3 j	
		a \overrightarrow{AB}				

- **b** $|A\dot{B}|$
- **c** the magnitude of the angle between vectors \overrightarrow{AB} and **a**.
- 6 Let C and D be points with position vectors c and d respectively. If |c| = 5, |d| = 7 and $c \cdot d = 4$, find $|\overrightarrow{CD}|$.
- **7** Solve each of the following equations:
 - **a** $(i+2j) \cdot (5i+xj) = -6$
 - **c** $(xi + j) \cdot (-2i 3j) = x$
- **b** $(xi + 7j) \cdot (-4i + xj) = 10$ **d** $x(2i + 3j) \cdot (i + xj) = 6$



8 Points *A* and *B* are defined by the position vectors $\mathbf{a} = \mathbf{i} + 4\mathbf{j}$ and $\mathbf{b} = 2\mathbf{i} + 5\mathbf{j}$. Let *P* be the point on *OB* such that *AP* is perpendicular to *OB*. Then $\overrightarrow{OP} = q\mathbf{b}$, for a constant *q*.

- **a** Express \overrightarrow{AP} in terms of q, a and b.
- **b** Use the fact that $\overrightarrow{AP} \cdot \overrightarrow{OB} = 0$ to find the value of q.
- **c** Find the coordinates of the point *P*.



- Find the angle, in degrees, between each of the following pairs of vectors, correct to two decimal places:
 - **a** i + 2j and i 4j **b** -2i + j and -2i - 2j **c** 2i - j and 4i**d** 7i + j and -i + j
 - **10** Let a and b be non-zero vectors such that $a \cdot b = 0$. Use the geometric description of the scalar product to show that a and b are perpendicular vectors.

For Questions 11–12, find the angles in degrees correct to two decimal places.

11 Let *A* and *B* be the points defined by the position vectors a = i + j and b = 2i - jrespectively. Let *M* be the midpoint of *AB*. Find: **a** \overrightarrow{OM} **b** $\angle AOM$ **c** $\angle BMO$

12 Let *A*, *B* and *C* be the points defined by the position vectors 3i, 4j and -2i + 6j respectively. Let *M* and *N* be the midpoints of \overrightarrow{AB} and \overrightarrow{AC} respectively. Find: **a** i \overrightarrow{OM} ii \overrightarrow{ON} **b** $\angle MON$ **c** $\angle MOC$

20D Vector projections

It is often useful to decompose a vector a into a sum of two vectors, one parallel to a given vector b and the other perpendicular to b.

From the diagram, it can be seen that

$$a = u + w$$

where $\boldsymbol{u} = k\boldsymbol{b}$ and so $\boldsymbol{w} = \boldsymbol{a} - \boldsymbol{u} = \boldsymbol{a} - k\boldsymbol{b}$.

For w to be perpendicular to b, we must have

$$w \cdot b = 0$$
$$(a - kb) \cdot b = 0$$
$$a \cdot b - k(b \cdot b) = 0$$

Hence $k = \frac{a \cdot b}{b \cdot b}$ and therefore $u = \frac{a \cdot b}{b \cdot b} b$.



This vector *u* is called the **vector projection** (or **vector resolute**) of *a* in the direction of *b*.

Vector resolute

The **vector resolute** of *a* in the direction of *b* can be expressed in any one of the following equivalent forms:

$$u = \frac{a \cdot b}{b \cdot b} b = \frac{a \cdot b}{|b|^2} b = \left(a \cdot \frac{b}{|b|}\right) \left(\frac{b}{|b|}\right) = (a \cdot \hat{b}) \hat{b}$$

Note: The quantity $\mathbf{a} \cdot \hat{\mathbf{b}} = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{b}|}$ is the 'signed length' of the vector resolute \mathbf{u} and is called the scalar resolute of \mathbf{a} in the direction of \mathbf{b} .

Note that, from our previous calculation, we have $w = a - u = a - \frac{a \cdot b}{b \cdot b} b$.

Expressing a as the sum of the two components, the first parallel to b and the second perpendicular to b, gives

$$a = rac{a \cdot b}{b \cdot b} b + \left(a - rac{a \cdot b}{b \cdot b} b\right)$$

This is sometimes described as resolving the vector a into **rectangular components**, one parallel to b and the other perpendicular to b.

Example 12

Let a = i + 3j and b = i - j. Find the vector resolute of: **a** *a* in the direction of **b b** in the direction of **a**. **Solution a** $a \cdot b = 1 - 3 = -2$ **b** $\boldsymbol{b} \cdot \boldsymbol{a} = \boldsymbol{a} \cdot \boldsymbol{b} = -2$ $b \cdot b = 1 + 1 = 2$ $a \cdot a = 1 + 9 = 10$ The vector resolute of *a* in the The vector resolute of **b** in the direction of **b** is direction of *a* is $\frac{\boldsymbol{b} \cdot \boldsymbol{a}}{\boldsymbol{a} \cdot \boldsymbol{a}} \boldsymbol{a} = \frac{-2}{10} (\boldsymbol{i} + 3\boldsymbol{j})$ $\frac{\boldsymbol{a} \cdot \boldsymbol{b}}{\boldsymbol{b} \cdot \boldsymbol{b}} \boldsymbol{b} = \frac{-2}{2} (\boldsymbol{i} - \boldsymbol{j})$ $= -1(\mathbf{i} - \mathbf{j})$ $=-\frac{1}{5}(i+3j)$ = -i + jExample 13 Find the scalar resolute of a = 2i + 2j in the direction of b = -i + 3j.

Solution

$$\boldsymbol{a} \cdot \boldsymbol{b} = -2 + 6 = 4$$

$$|\boldsymbol{b}| = \sqrt{1+9} = \sqrt{10}$$

The scalar resolute of a in the direction of b is

$$\frac{\boldsymbol{a} \cdot \boldsymbol{b}}{|\boldsymbol{b}|} = \frac{4}{\sqrt{10}} = \frac{2\sqrt{10}}{5}$$

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Example 14

Resolve i + 3j into rectangular components, one of which is parallel to 2i - 2j.

Solution

Let a = i + 3j and b = 2i - 2j.

The vector resolute of **a** in the direction of **b** is given by $\frac{a \cdot b}{b \cdot b} b$.

We have

 $\boldsymbol{a} \cdot \boldsymbol{b} = 2 - 6 = -4$ $\boldsymbol{b} \cdot \boldsymbol{b} = 4 + 4 = 8$

Therefore the vector resolute is

$$\frac{-4}{8}(2i - 2j) = -\frac{1}{2}(2i - 2j) = -i + j$$

The perpendicular component is

$$a - (-i + j) = (i + 3j) - (-i + j)$$

= $2i + 2j$

Hence we can write

i + 3j = (-i + j) + (2i + 2j)

Check: We can check our calculation by verifying that the second component is indeed perpendicular to **b**. We have $(2i + 2j) \cdot (2i - 2j) = 4 - 4 = 0$, as expected.

Section summary

- Resolving a vector *a* into rectangular components is expressing the vector *a* as a sum of two vectors, one parallel to a given vector *b* and the other perpendicular to *b*.
- The vector resolute of *a* in the direction of *b* is given by $u = \frac{a \cdot b}{b \cdot b} b$.
- The scalar resolute of *a* in the direction of *b* is the 'signed length' of the vector resolute *u* and is given by $\frac{a \cdot b}{|b|}$.



Exercise 20D

- 1 Points *A* and *B* are defined by the position vectors a = i + 3j and b = 2i + 2j.
 - **a** Find \hat{a} . **b** Find \hat{b} .

c Find \hat{c} , where $c = \overrightarrow{AB}$.

- **2** Let a = 3i + 4j and b = i j.
 - **a** Find:
 - i â ii |b|
 - **b** Find the vector with the same magnitude as **b** and with the same direction as **a**.
- **3** Points *A* and *B* are defined by the position vectors a = 3i + 4j and b = 5i + 12j.
 - a Find:
 - \hat{a} \hat{b}
 - **b** Find the unit vector which bisects $\angle AOB$.
- **Example 12** 4 For each pair of vectors, find the vector resolute of a in the direction of b:
 - **a** a = i + 3j and b = i 4j **b** a = i - 3j and b = i - 4j**c** a = 4i - j and b = 4i
- Example 13 5 For each of the following pairs of vectors, find the scalar resolute of the first vector in the direction of the second vector:
 - **a** a = 2i + j and b = i **b** a = 3i + j and c = i - 2j **c** b = 2j and $a = 2i + \sqrt{3}j$ **d** $b = i - \sqrt{5}j$ and c = -i + 4j
- Example 14 6 For each of the following pairs of vectors, find the resolution of the vector *a* into rectangular components, one of which is parallel to *b*:
 - **a** a = 2i + j, b = 5i **b** a = 3i + j, b = i + j**c** a = -i + j, b = 2i + 2j
 - 7 Let A and B be the points defined by the position vectors a = i + 3j and b = i + j respectively. Find:
 - **a** the vector resolute of **a** in the direction of **b**
 - **b** a unit vector through A perpendicular to OB
 - 8 Let *A* and *B* be the points defined by the position vectors a = 4i + j and b = i j respectively. Find:
 - **a** the vector resolute of **a** in the direction of **b**
 - **b** the vector component of \boldsymbol{a} perpendicular to \boldsymbol{b}
 - **c** the shortest distance from *A* to line *OB*
 - **9** Points A, B and C have position vectors a = i + 2j, b = 2i + j and c = 2i 3j. Find:
 - **a** i \overrightarrow{AB} ii \overrightarrow{AC}
 - **b** the vector resolute of \overrightarrow{AB} in the direction of \overrightarrow{AC}
 - **c** the shortest distance from *B* to line *AC*
 - **d** the area of triangle *ABC*

20E Geometric proofs

In this section we see how vectors can be used as a tool for proving geometric results.

We require the following two definitions.

Collinear points	Three or more points are collinear if they all lie on a single line.	
Concurrent lines	Three or more lines are concurrent if they all pass through a single point.	

Here are some properties of vectors that will be useful:

- For $k \in \mathbb{R}^+$, the vector ka is in the same direction as a and has magnitude k|a|, and the vector -ka is in the opposite direction to a and has magnitude k|a|.
- If vectors a and b are parallel, then b = ka for some $k \in \mathbb{R} \setminus \{0\}$. Conversely, if a and b are non-zero vectors such that $\boldsymbol{b} = k\boldsymbol{a}$ for some $k \in \mathbb{R} \setminus \{0\}$, then \boldsymbol{a} and \boldsymbol{b} are parallel.
- If *a* and *b* are parallel with at least one point in common, then *a* and *b* lie on the same straight line. For example, if $\overrightarrow{AB} = k\overrightarrow{BC}$ for some $k \in \mathbb{R} \setminus \{0\}$, then A, B and C are collinear.
- Two non-zero vectors \boldsymbol{a} and \boldsymbol{b} are perpendicular if and only if $\boldsymbol{a} \cdot \boldsymbol{b} = 0$.

$$\mathbf{a} \cdot \mathbf{a} = |\mathbf{a}|^2$$



Example 15

Three points P, Q and R have position vectors p, q and k(2p + q) respectively, relative to a fixed origin O. The points O, P and Q are not collinear.

Find the value of *k* if:

a \overrightarrow{OR} is parallel to **p**

b \overrightarrow{PR} is parallel to **q c** P, Q and R are collinear.

Solution

a
$$\overrightarrow{QR} = \overrightarrow{QO} + \overrightarrow{OR}$$

$$= -\boldsymbol{q} + k(2\boldsymbol{p} + \boldsymbol{q})$$

$$= 2k\boldsymbol{p} + (k-1)\boldsymbol{q}$$

If \overrightarrow{QR} is parallel to **p**, then there is some $\lambda \in \mathbb{R} \setminus \{0\}$ such that

$$2k\mathbf{p} + (k-1)\mathbf{q} = \lambda \mathbf{p}$$

This implies that

$$2k = \lambda$$
 and $k - 1 = 0$

Hence k = 1.

b $\overrightarrow{PR} = \overrightarrow{PO} + \overrightarrow{OR}$ $= -\mathbf{p} + k(2\mathbf{p} + \mathbf{q})$ $= (2k-1)\mathbf{p} + k\mathbf{q}$

> If \overrightarrow{PR} is parallel to q, then there is some $m \in \mathbb{R} \setminus \{0\}$ such that

$$(2k-1)\boldsymbol{p} + k\boldsymbol{q} = m\boldsymbol{q}$$

This implies that

$$2k - 1 = 0 \quad \text{and} \quad k = m$$

Hence $k = \frac{1}{2}$.

Note: Since points O, P and Q are not collinear, the vectors **p** and **q** are not parallel.

c If points *P*, *Q* and *R* are collinear, then there exists $n \in \mathbb{R} \setminus \{0\}$ such that

 $n\overrightarrow{PQ} = \overrightarrow{QR}$ $n(-\mathbf{p} + \mathbf{q}) = 2k\mathbf{p} + (k-1)\mathbf{q}$

This implies that

-n = 2k and n = k - 1

Therefore 3k - 1 = 0 and so $k = \frac{1}{3}$.

Exercise 20E

....

- 1 In the diagram, $OR = \frac{4}{5}OP$, $p = \overrightarrow{OP}$, $q = \overrightarrow{OQ}$ and PS : SQ = 1 : 4.
 - **a** Express each of the following in terms of **p** and **q**:
 - **i** \overrightarrow{OR} **ii** \overrightarrow{RP} **iii** \overrightarrow{PO} **iv** \overrightarrow{PS} **v** \overrightarrow{RS}



- **b** What can be said about line segments RS and OQ?
- **c** What type of quadrilateral is *ORSQ*?
- **d** The area of triangle *PRS* is 5 cm^2 . What is the area of *ORSQ*?
- 2 The position vectors of three points A, B and C relative to an origin O are a, b and ka respectively. The point P lies on AB and is such that AP = 2PB. The point Q lies on BC and is such that CQ = 6QB.
 - **a** Find in terms of *a* and *b*:
 - i the position vector of P
 - ii the position vector of Q
 - **b** Given that *OPQ* is a straight line, find:
 - the value of k
 - ii the ratio $\frac{OP}{PO}$
 - **c** The position vector of a point *R* is $\frac{7}{3}a$. Show that *PR* is parallel to *BC*.

Example 15 3 The position vectors of two points A and B relative to an origin O are 3i + 3.5j and 6i - 1.5j respectively.

- **a i** Given that $\overrightarrow{OD} = \frac{1}{3}\overrightarrow{OB}$ and $\overrightarrow{AE} = \frac{1}{4}\overrightarrow{AB}$, write down the position vectors of *D* and *E*.
 - ii Hence find $|\overrightarrow{ED}|$.
- **b** Given that OE and AD intersect at X and that $\overrightarrow{OX} = p\overrightarrow{OE}$ and $\overrightarrow{XD} = q\overrightarrow{AD}$, find the position vector of X in terms of:

ip iiq

c Hence determine the values of *p* and *q*.

4 Points *P* and *Q* have position vectors *p* and *q*, with reference to an origin *O*, and *M* is the point on *PQ* such that

$$\beta \overrightarrow{PM} = \alpha \overrightarrow{MQ}$$

- **a** Prove that the position vector of *M* is given by $m = \frac{\beta p + \alpha q}{\alpha + \beta}$.
- **b** Write the position vectors of *P* and *Q* as p = ka and $q = \ell b$, where *k* and ℓ are positive real numbers and *a* and *b* are unit vectors.
 - i Prove that the position vector of any point on the internal bisector of $\angle POQ$ has the form $\lambda(a + b)$.
 - ii If M is the point where the internal bisector of $\angle POQ$ meets PQ, show that

$$\frac{\alpha}{\beta} = \frac{k}{\ell}$$

- **5** Suppose that *OABC* is a rhombus. Let $a = \overrightarrow{OA}$ and $c = \overrightarrow{OC}$.
 - **a** Express each of the following vectors in terms of **a** and **c**:
 - **i** \overrightarrow{AB} **ii** \overrightarrow{OB} **iii** \overrightarrow{AC}
 - **b** Find $\overrightarrow{OB} \cdot \overrightarrow{AC}$.
 - c Prove that the diagonals of a rhombus intersect at right angles.
- 6 Suppose that ORST is a parallelogram, where O is the origin. Let U be the midpoint of RS and let V be the midpoint of ST. Denote the position vectors of R, S, T, U and V by r, s, t, u and v respectively.
 - **a** Express s in terms of r and t.
 - **b** Express v in terms of s and t.
 - **c** Hence, or otherwise, show that 4(u + v) = 3(r + s + t).
- 7 Prove that the midpoints of any quadrilateral are the vertices of a parallelogram.
- 8 Prove that the diagonals of a square are of equal length and bisect each other.
- **9** Prove that the diagonals of a parallelogram bisect each other.
- **10** Prove that the altitudes of a triangle are concurrent. That is, they meet at a point.

11 Apollonius' theorem

For $\triangle OAB$, the point *C* is the midpoint of side *AB*. Prove that:

a
$$4\overrightarrow{OC} \cdot \overrightarrow{OC} = OA^2 + OB^2 + 2\overrightarrow{OA} \cdot \overrightarrow{OB}$$

b $4\overrightarrow{AC} \cdot \overrightarrow{AC} = OA^2 + OB^2 - 2\overrightarrow{OA} \cdot \overrightarrow{OB}$

- $C \quad 2OC^2 + 2AC^2 = OA^2 + OB^2$
- **12** If *P* is any point in the plane of rectangle *ABCD*, prove that

$$PA^2 + PC^2 = PB^2 + PD^2$$

13 Prove that the medians bisecting the equal sides of an isosceles triangle are equal.

- **14** a Prove that if $(c b) \cdot a = 0$ and $(c a) \cdot b = 0$, then $(b a) \cdot c = 0$.
 - **b** Use part **a** to prove that the altitudes of a triangle meet at a point.

20F Vectors in three dimensions

Points in three dimensions are represented using three perpendicular axes as shown.

Vectors in three dimensions are of the form

$$\boldsymbol{a} = \begin{bmatrix} x \\ y \\ z \end{bmatrix} = x\boldsymbol{i} + y\boldsymbol{j} + z\boldsymbol{k}$$

where $\boldsymbol{i} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \quad \boldsymbol{j} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$ and $\boldsymbol{k} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$

The vectors i, j and k are the standard unit vectors for three dimensions.

The position vector for point A(x, y, z) is

$$\overrightarrow{OA} = x\mathbf{i} + y\mathbf{j} + z\mathbf{k}$$

Using Pythagoras' theorem twice:

$$OA^{2} = OB^{2} + BA^{2}$$
$$= OB^{2} + z^{2}$$
$$= x^{2} + y^{2} + z^{2}$$
$$|\overrightarrow{OA}| = \sqrt{x^{2} + y^{2} + z^{2}}$$

 Example 16

 Let a = i + j - k and b = i + 7k. Find:

 a a + b b b - 3a c |a|

 Solution

 a a + b b b - 3a c |a|

 Solution

 a a + b b b - 3a c $|a| = \sqrt{1^2 + 1^2 + (-1)^2}$

 = i + j - k + i + 7k = i + 7k - 3(i + j - k) $= \sqrt{3}$

 = 2i + j + 6k = -2i - 3j + 10k $= \sqrt{3}$







...

Example 17

OABCDEFG is a cuboid such that $\overrightarrow{OA} = 3j$, $\overrightarrow{OC} = k$ and $\overrightarrow{OD} = i$.

a Express each of the following in terms of *i*, *j* and *k*: \overrightarrow{OE} \overrightarrow{II} \overrightarrow{OF} \overrightarrow{III} \overrightarrow{GF} \overrightarrow{IV} \overrightarrow{GB}



b Let *M* and *N* be the midpoints of *OD* and *GF* respectively. Find *MN*.

Solution

a i
$$\overrightarrow{OE} = \overrightarrow{OA} + \overrightarrow{AE} = 3j + i$$
 (as $\overrightarrow{AE} = \overrightarrow{OD}$
ii $\overrightarrow{OF} = \overrightarrow{OE} + \overrightarrow{EF} = 3j + i + k$ (as $\overrightarrow{EF} = \overrightarrow{OC}$
iii $\overrightarrow{GF} = \overrightarrow{OA} = 3j$
iv $\overrightarrow{GB} = \overrightarrow{DA} = \overrightarrow{DO} + \overrightarrow{OA} = -i + 3j$
b $\overrightarrow{MN} = \overrightarrow{MD} + \overrightarrow{DG} + \overrightarrow{GN}$
 $= \frac{1}{2}\overrightarrow{OD} + \overrightarrow{OC} + \frac{1}{2}\overrightarrow{OA}$
 $= \frac{1}{2}i + k + \frac{3}{2}j$
 $|\overrightarrow{MN}| = \sqrt{\frac{1}{4} + 1 + \frac{9}{4}} = \frac{\sqrt{14}}{2}$

Example 18

If $\boldsymbol{a} = 3\boldsymbol{i} + 2\boldsymbol{j} + 2\boldsymbol{k}$, find $\hat{\boldsymbol{a}}$.

Solution

$$|a| = \sqrt{9 + 4 + 4} = \sqrt{17}$$

$$\therefore \qquad \hat{a} = \frac{1}{\sqrt{17}} \left(3i + 2j + 2k \right)$$

Section summary

In three dimensions:

- The standard unit vectors are i, j and k.
- Each vector can be written in the form u = xi + yj + zk.
- If u = xi + yj + zk, then $|u| = \sqrt{x^2 + y^2 + z^2}$.





20F

Chapter summary

- A vector is a set of equivalent directed line segments.
- A directed line segment from a point A to a point B is denoted by \overrightarrow{AB} .
- The **position vector** of a point A is the vector \overrightarrow{OA} , where O is the origin.
- A vector can be written as a column of numbers. The vector $\begin{bmatrix} 2 \\ 3 \end{bmatrix}$ is '2 across and 3 up'.

Basic operations on vectors

- Addition
 - If $\boldsymbol{u} = \begin{bmatrix} a \\ b \end{bmatrix}$ and $\boldsymbol{v} = \begin{bmatrix} c \\ d \end{bmatrix}$, then $\boldsymbol{u} + \boldsymbol{v} = \begin{bmatrix} a + c \\ b + d \end{bmatrix}$.
 - The sum u + v can also be obtained geometrically as shown.
- Scalar multiplication
 - For k ∈ ℝ⁺, the vector ku has the same direction as u, but its length is multiplied by a factor of k.
 - The vector -v has the same length as v, but the opposite direction.
 - Two non-zero vectors u and v are **parallel** if there exists $k \in \mathbb{R} \setminus \{0\}$ such that u = kv.
- Subtraction u v = u + (-v)

Component form

- In two dimensions, each vector *u* can be written in the form
 - u = xi + yj, where
 - *i* is the unit vector in the positive direction of the *x*-axis
 - *j* is the unit vector in the positive direction of the *y*-axis.
- The magnitude of vector u = xi + yj is given by $|u| = \sqrt{x^2 + y^2}$.
- The unit vector in the direction of vector **a** is given by $\hat{a} = \frac{1}{|a|} a$.

Scalar product and vector projections

• The scalar product of vectors $\mathbf{a} = a_1\mathbf{i} + a_2\mathbf{j}$ and $\mathbf{b} = b_1\mathbf{i} + b_2\mathbf{j}$ is given by

$$\boldsymbol{a} \cdot \boldsymbol{b} = a_1 b_1 + a_2 b_2$$

- The scalar product is described geometrically by $\mathbf{a} \cdot \mathbf{b} = |\mathbf{a}| |\mathbf{b}| \cos \theta$, where θ is the angle between \mathbf{a} and \mathbf{b} .
- Therefore $\mathbf{a} \cdot \mathbf{a} = |\mathbf{a}|^2$.
- Two non-zero vectors \boldsymbol{a} and \boldsymbol{b} are **perpendicular** if and only if $\boldsymbol{a} \cdot \boldsymbol{b} = 0$.
- Resolving a vector *a* into rectangular components is expressing the vector *a* as a sum of two vectors, one parallel to a given vector *b* and the other perpendicular to *b*.
- The vector resolute of *a* in the direction of *b* is $\frac{a \cdot b}{b \cdot b}b$.
- The scalar resolute of *a* in the direction of *b* is $\frac{a \cdot b}{|b|}$.



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R

u + v



AS

Vectors in three dimensions

In three dimensions, each vector u can be written in the form u = xi + yj + zk, where i, j and k are unit vectors as shown.



• If u = xi + yj + zk, then $|u| = \sqrt{x^2 + y^2 + z^2}$.

Technology-free questions

- 1 Given that a = 7i + 6j and b = 2i + xj, find the values of x for which:
 - **a** *a* is parallel to *b* **b** *a* and *b* have the same magnitude.
- **2** ABCD is a parallelogram where $\overrightarrow{OA} = 2i j$, $\overrightarrow{AB} = 3i + 4j$ and $\overrightarrow{AD} = -2i + 5j$. Find the coordinates of the four vertices of the parallelogram.
- 3 Let a = 2i 3j + k, b = 2i 4j + 5k and c = -i 4j + 2k. Find the values of p and q such that a + pb + qc is parallel to the x-axis.
- 4 The position vectors of P and Q are 2i 2j + 4k and 3i 7j + 12k respectively.
 a Find |PQ|.
 b Find the unit vector in the direction of PQ.
- 5 The position vectors of A, B and C are 2j + 2k, 4i + 10j + 18k and xi + 14j + 26k respectively. Find x if A, B and C are collinear.
- 6 $\overrightarrow{OA} = 4i + 3j$ and C is a point on OA such that $|\overrightarrow{OC}| = \frac{16}{5}$.
 - **a** Find the unit vector in the direction of \overrightarrow{OA} .
 - **b** Hence find \overrightarrow{OC} .
- 7 In the diagram, ST = 2TQ, $\overrightarrow{PQ} = a$, $\overrightarrow{SR} = 2a$ and $\overrightarrow{SP} = b$.
 - **a** Find each of the following in terms of *a* and *b*:
 - **i** \overrightarrow{SQ} **ii** \overrightarrow{TQ} **iii** \overrightarrow{RQ} **iv** \overrightarrow{PT} **v** \overrightarrow{TR}
 - **b** Show that *P*, *T* and *R* are collinear.



d a - b

R

- 8 If a = 5i sj + 2k and b = ti + 2j + uk are equal vectors. a Find s, t and u. b Find |a|.
- 9 The vector p has magnitude 7 units and bearing 050° and the vector q has magnitude 12 units and bearing 170°. (These are compass bearings on the horizontal plane.) Draw a diagram (not to scale) showing p, q and p + q. Calculate the magnitude of p + q.
- **10** If a = 5i + 2j + k and b = 3i 2j + k, find: **a** a + 2b **b** |a| **c** \hat{a}

- **11** Let O, A and B be the points (0, 0), (3, 4) and (4, -6) respectively.
 - **a** If C is the point such that $\overrightarrow{OA} = \overrightarrow{OC} + \overrightarrow{OB}$, find the coordinates of C.
 - **b** If *D* is the point (1, 24) and $\overrightarrow{OD} = h\overrightarrow{OA} + k\overrightarrow{OB}$, find the values of *h* and *k*.
- **12** Let p = 3i + 7j and q = 2i 5j. Find the values of m and n such that mp + nq = 8i + 9j.
- 13 The points A, B and C have position vectors a, b and c relative to an origin O. Write down an equation connecting a, b and c for each of the following cases:
 - a OABC is a parallelogram
 - **b** B divides AC in the ratio 3:2. That is, AB:BC = 3:2.
- **14** Let a = 2i 3j, b = -i + 3j and c = -2i 2j. Find:
 - a $a \cdot a$ b $b \cdot b$ c $c \cdot c$ d $a \cdot b$ e $a \cdot (b + c)$ f $(a + b) \cdot (a + c)$ g $(a + 2b) \cdot (3c b)$

15 Points *A*, *B* and *C* have position vectors $\mathbf{a} = 4\mathbf{i} + \mathbf{j}$, $\mathbf{b} = 3\mathbf{i} + 5\mathbf{j}$ and $\mathbf{c} = -5\mathbf{i} + 3\mathbf{j}$ respectively. Evaluate $\overrightarrow{AB} \cdot \overrightarrow{BC}$ and hence show that $\triangle ABC$ is right-angled at *B*.

- **16** Given the vectors p = 5i + 3j and q = 2i + tj, find the values of t for which:
 - **a** p+q is parallel to p-q **b** p-2q is perpendicular to p+2q **c** |p-q| = |q|

17 Points A, B and C have position vectors a = 2i + 2j, b = i + 2j and c = 2i - 3j. Find:

- **a** i \overrightarrow{AB} ii \overrightarrow{AC}
- **b** the vector resolute of \overrightarrow{AB} in the direction of \overrightarrow{AC}
- **c** the shortest distance from *B* to the line *AC*.

Multiple-choice questions



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Extended-response questions

1 Let $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$ represent a displacement 1 km due east. Let $\begin{bmatrix} 0 \\ 1 \end{bmatrix}$ represent a displacement 1 km due north.

The diagram shows a circle of radius 25 km with centre at O(0, 0). A lighthouse entirely surrounded by sea is located at O. The lighthouse is not visible from points outside the circle.

A ship is initially at point *P*, which 31 km west and 32 km south of the lighthouse.

a Write down the vector \overrightarrow{OP} .

The ship is travelling in the direction of vector $\boldsymbol{u} = \begin{bmatrix} 4 \\ 3 \end{bmatrix}$ with speed 20 km/h. An hour after leaving *P*, the ship is at point *R*.

- **b** Show that $\overrightarrow{PR} = \begin{bmatrix} 16\\12 \end{bmatrix}$ and hence find the vector \overrightarrow{OR} .
- **c** Show that the lighthouse first becomes visible when the ship reaches R.



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- **2** Given that p = 3i + j and q = -2i + 4j, find:
 - **a** |p-q|
 - **b** |p| |q|
 - **c** r such that p + 2q + r = 0

3 Let
$$\boldsymbol{a} = \begin{bmatrix} -2 \\ 1 \\ 2 \end{bmatrix}, \boldsymbol{b} = \begin{bmatrix} 11 \\ 7 \\ 3 \end{bmatrix}, \boldsymbol{c} = \begin{bmatrix} 7 \\ 9 \\ 7 \end{bmatrix}$$
 and $\boldsymbol{d} = \begin{bmatrix} 26 \\ 12 \\ 2 \end{bmatrix}$.

- **a** Find the value of the scalar k such that a + 2b c = kd.
- **b** Find the scalars x and y such that xa + yb = d.
- **c** Use your answers to **a** and **b** to find scalars p, q and r (not all zero) such that pa + qb rc = 0.

4 The quadrilateral *PQRS* is a parallelogram. The point *P* has coordinates (5, 8), the point *R* has coordinates (32, 17) and the vector \overrightarrow{PQ} is given by $\overrightarrow{PQ} = \begin{bmatrix} 20\\ -15 \end{bmatrix}$.

- **a** Find the coordinates of Q and write down the vector \overrightarrow{QR} .
- **b** Write down the vector \overrightarrow{RS} and show that the coordinates of S are (12, 32).
- 5 The diagram shows the path of a light beam from its source at *O* in the direction of the vector $\mathbf{r} = \begin{bmatrix} 3 \\ 1 \end{bmatrix}$.

At point P, the beam is reflected by an adjustable mirror and meets the *x*-axis at M. The position of M varies, depending on the adjustment of the mirror at P.



- **a** Given that $\overrightarrow{OP} = 4r$, find the coordinates of *P*.
- **b** The point *M* has coordinates (k, 0). Find an expression, in terms of *k*, for vector \overrightarrow{PM} .
- **c** Find the magnitudes of vectors \overrightarrow{OP} , \overrightarrow{OM} and \overrightarrow{PM} , and hence find the value of k for which θ is equal to 90°.
- **d** Find the value θ for which *M* has coordinates (9, 0).