# Glossary

Absolute maximum and minimum [p. 437] For a continuous function f defined on an interval [a, b]:

- the *absolute maximum* is the value *M* of the function *f* such that  $f(x) \le M$  for all  $x \in [a, b]$
- the *absolute minimum* is the value N of the function *f* such that  $f(x) \ge N$  for all  $x \in [a, b]$ .

### Absolute value function [p. 490]

$$|x| = \begin{cases} x & \text{if } x \ge 0\\ -x & \text{if } x < 0 \end{cases}$$

Acceleration [MM1&2] the rate of change of a particle's velocity with respect to time

Acceleration, average [MM1&2] The average acceleration of a particle for the time interval [ $t_1, t_2$ ] is given by  $\frac{v_2 - v_1}{t_2 - t_1}$ , where  $v_2$  is the velocity at time  $t_2$  and  $v_1$  is the velocity at time  $t_1$ .

## Acceleration, instantaneous [MM1&2] $a = \frac{dv}{dt}$

Addition rule for choices [p. 784] To determine the total number of choices from disjoint alternatives, simply add up the number of choices available for each alternative.

Addition rule for probability [p. 558] The probability of A or B or both occurring is given by  $Pr(A \cup B) = Pr(A) + Pr(B) - Pr(A \cap B)$ 

Algorithm [p. 776] a finite, unambiguous sequence of instructions for performing a specific task

### Amplitude of circular functions [p. 254]

The distance between the mean position and the maximum position is called the amplitude. The graph of  $y = \sin x$  has an amplitude of 1.

Antiderivative [p. 484] To find the general antiderivative of f(x): If F'(x) = f(x), then  $\int f(x) \, dx = F(x) + c$ 

where c is an arbitrary real number.

Approximations for the derivative [p. 351] The value of the derivative of f at x = a can be approximated by  $f'(a) \approx \frac{f(a+h) - f(a)}{h}$ 

or 
$$f'(a) \approx \frac{f(a+h) - f(a-h)}{2h}$$
  
for a small value of *h*.

**Arrangements** [p. 785] counted when order is important. The number of ways of selecting and arranging r objects from a total of n objects is

$$\frac{n!}{(n-r)!} = n \times (n-1) \times (n-2) \times \dots \times (n-r+1)$$

Average value [p. 516] The average value of a continuous function f for an interval [a, b] is defined as  $\frac{1}{b-a} \int_{a}^{b} f(x) dx$ .

**Bernoulli sequence** [p. 600] a sequence of repeated trials with the following properties:

- Each trial results in one of two outcomes, usually designated as a success or a failure.
- The probability of success on a single trial, p, is constant for all trials.
- The trials are independent. (The outcome of a trial is not affected by outcomes of other trials.)

Note: The glossary contains some terms which were introduced in Mathematical Methods Units 1 & 2, but which are not explicitly mentioned in the Mathematical Methods Units 3 & 4 study design. The reference for

these is given as [MM1&2]. ISBN 978-1-009-11049-5 © Michael Evans et al 2023 Photocopying is restricted under law and this material must not be transferred to another party.

## 792 Glossary

**Binomial distribution** [p. 601] The probability of observing x successes in n independent trials, each with probability of success p, is given by

$$\Pr(X = x) = \binom{n}{x} p^x (1 - p)^{n - x}, \quad x = 0, 1, \dots, n$$
  
where  $\binom{n}{x} = \frac{n!}{x! (n - x)!}$ 

Binomial expansion [p. 789]

$$(x+a)^n = \sum_{k=0}^n \binom{n}{k} x^{n-k} a^k$$
$$= x^n + \binom{n}{1} x^{n-1} a + \binom{n}{2} x^{n-2} a^2 + \dots + a^n$$
The  $(r+1)$ st term is  $\binom{n}{r} x^{n-r} a^r$ .

**Binomial experiment** [p. 601] a Bernoulli sequence of n independent trials, each with probability of success p

Bisection method [MM1&2] A numerical method for solving polynomial equations. If the values of f(a) and f(b) have opposite signs, where a < b, then the equation f(x) = 0 has a solution in the interval [a, b]. The method is to bisect the interval and replace it with one half or the other.

Chain rule [p. 371] The chain rule can be used to differentiate a complicated function y = f(x) by transforming it into two simpler functions, which are 'chained' together:

 $x \xrightarrow{h} u \xrightarrow{g} v$ 

Using Leibniz notation, the chain rule is stated as  $\frac{dy}{dx} = \frac{dy}{du} \cdot \frac{du}{dx}$ 

Change of base [p. 218] 
$$\log_a b = \frac{\log_c b}{\log_a a}$$

Circle, general equation [p. 7] The general equation for a circle is  $(x - h)^2 + (y - k)^2 = r^2$ , where the centre is (h, k) and the radius is r.

**Complement**, A' [p. 558] the set of outcomes that are in the sample space,  $\varepsilon$ , but not in A. The probability of the event A' is Pr(A') = 1 - Pr(A).

**Composite function** [p. 28] For functions *f* and g such that ran  $f \subseteq \text{dom } g$ , the composite function of g with f is defined by  $g \circ f(x) = g(f(x))$ , where  $\operatorname{dom}(g \circ f) = \operatorname{dom} f.$ 

Conditional probability [p. 566] the probability of an event A occurring when it is known that some event B has occurred, given by

$$\Pr(A \mid B) = \frac{\Pr(A \cap B)}{\Pr(B)}$$

**Confidence interval** [p. 716] an interval estimate for the population proportion p based on the value of the sample proportion  $\hat{p}$ 

Constant function [MM1&2] a function  $f: \mathbb{R} \to \mathbb{R}, f(x) = a$ 

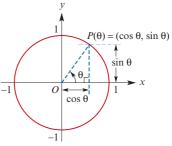
**Continuous function** [p. 400] A function f is continuous at the point x = a if f(x) is defined at x = a and  $\lim f(x) = f(a)$ .

Continuous random variable [p. 624] a random variable X that can take any value in an interval of the real number line

Coordinates [MM1&2] an ordered pair of numbers that identifies a point in the Cartesian plane; the first number identifies the position with respect to the x-axis, and the second number identifies the position with respect to the y-axis

### **Cosine and sine functions** [p. 245]

- $\blacksquare$  cosine  $\theta$  is defined as the *x*-coordinate of the point P on the unit circle where OP forms an angle of  $\theta$  radians with the positive direction of the *x*-axis
- sine  $\theta$  is defined as the y-coordinate of the point P on the unit circle where OP forms an angle of  $\theta$  radians with the positive direction of the *x*-axis



Cubic function [p. 169] a polynomial of degree 3. A cubic function *f* has a rule of the form  $f(x) = ax^3 + bx^2 + cx + d$ , where  $a \neq 0$ .

Cumulative distribution function [p. 649] gives the probability that the random variable Xtakes a value less than or equal to x; that is,  $F(x) = \Pr(X \le x) = \int_{-\infty}^{x} f(t) dt$ 

**Definite integral** [pp. 480, 496]  $\int_a^b f(x) dx$ denotes the signed area enclosed by the graph of y = f(x) between x = a and x = b.

**Degree of a polynomial** [p. 153] given by the highest power of x with a non-zero coefficient; e.g. the polynomial  $2x^5 - 7x^2 + 4$  has degree 5.

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**Dependent trials** [MM1&2] *see* sampling without replacement

**Derivative function** [p. 349] also called the gradient function. The derivative f' of a function f is given by

$$f'(x) = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}$$

Derivatives, basic [pp. 375–387]

f(x)	f'(x)	
с	0	where c is a constant
$x^a$	$ax^{a-1}$	where $a \in \mathbb{R} \setminus \{0\}$
$e^{kx}$	<i>ke<sup>kx</sup></i>	
$\log_e(kx)$	$\frac{1}{x}$	
$\sin(kx)$	$k\cos(kx)$	
$\cos(kx)$	$-k\sin(kx)$	
tan(kx)	$k \sec^2(kx)$	

### **Difference of two cubes** [p. 163]

 $x^{3} - y^{3} = (x - y)(x^{2} + xy + y^{2})$ 

### Difference of two squares [MM1&2]

 $x^{2} - y^{2} = (x - y)(x + y)$ 

**Differentiable** [p. 403] A function *f* is said to be differentiable at the point x = a if  $\lim_{h \to 0} \frac{f(a+h) - f(a)}{h}$  exists.

### Differentiation rules [p. 353]

- Sum: f(x) = g(x) + h(x), f'(x) = g'(x) + h'(x)
- Multiple: f(x) = k g(x), f'(x) = k g'(x)

see also chain rule, product rule, quotient rule

**Dilation from the** *x***-axis** [p. 97] A dilation of factor *b* from the *x*-axis is described by the rule  $(x, y) \rightarrow (x, by)$ . The curve with equation y = f(x) is mapped to the curve with equation y = bf(x).

**Dilation from the** *y***-axis** [p. 98] A dilation of factor *a* from the *y*-axis is described by the rule  $(x, y) \rightarrow (ax, y)$ . The curve with equation y = f(x) is mapped to the curve with equation  $y = f\left(\frac{x}{a}\right)$ .

**Discontinuity** [p. 400] A function is said to be discontinuous at a point if it is not continuous at that point.

**Discrete random variable** [p. 574] a random variable *X* which can take only a countable number of values, usually whole numbers

**Discriminant**,  $\Delta$ , of a quadratic [p. 144] the expression  $b^2 - 4ac$ , which is part of the quadratic formula. For the quadratic equation  $ax^2 + bx + c = 0$ :

- If  $b^2 4ac > 0$ , there are two solutions.
- If  $b^2 4ac = 0$ , there is one solution.
- If  $b^2 4ac < 0$ , there are no real solutions.

**Disjoint** [p. 2] Two sets *A* and *B* are disjoint if they have no elements in common, i.e.  $A \cap B = \emptyset$ .

**Distance between two points** [p. 70] The distance between points  $A(x_1, y_1)$  and  $B(x_2, y_2)$  is  $AB = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$ 

**Domain** [p. 6] the set of all the first coordinates of the ordered pairs in a relation

## E

**Element** [p. 2] a member of a set.

- If x is an element of a set A, we write  $x \in A$ .
- If x is not an element of a set A, we write  $x \notin A$ .

**Empty set,**  $\emptyset$  [p. 2] the set that has no elements

**Equating coefficients** [p. 155] Two polynomials *P* and *Q* are equal only if their corresponding coefficients are equal. For example, two cubic polynomials  $P(x) = a_3x^3 + a_2x^2 + a_1x + a_0$  and  $Q(x) = b_3x^3 + b_2x^2 + b_1x + b_0$  are equal if and only if  $a_3 = b_3$ ,  $a_2 = b_2$ ,  $a_1 = b_1$  and  $a_0 = b_0$ .

**Euler's number**, *e* [p. 203] the natural base for exponential and logarithmic functions:

$$e = \lim_{n \to \infty} \left( 1 + \frac{1}{n} \right)^n = 2.718\ 281\dots$$

**Even function** [p. 19] A function f is even if f(-x) = f(x) for all x in the domain of f; the graph is symmetric about the *y*-axis.

**Event** [p. 556] a subset of the sample space (that is, a set of outcomes)

**Expected value of a random variable,** E(X) [pp. 582, 635] also called the mean,  $\mu$ . For a discrete random variable *X*:

$$E(X) = \sum_{x} x \cdot Pr(X = x) = \sum_{x} x \cdot p(x)$$

For a continuous random variable X:  $E(X) = \int_{-\infty}^{\infty} xf(x) dx$ 

**Exponential function** [p. 197] a function  $f(x) = ka^x$ , where k is a non-zero constant and the base a is a positive real number other than 1

## F

**Factor** [MM1&2] a number or expression that divides another number or expression without remainder

**Factor theorem** [p. 161] If  $\beta x + \alpha$  is a factor of P(x), then  $P\left(-\frac{\alpha}{\beta}\right) = 0$ . Conversely, if  $P\left(-\frac{\alpha}{\beta}\right) = 0$ , then  $\beta x + \alpha$  is a factor of P(x).

**Factorise** [MM1&2] express as a product of factors

**Formula** [MM1&2] an equation containing symbols that states a relationship between two or more quantities; e.g.  $A = \ell w$  (area = length × width). The value of *A*, the subject of the formula, can be found by substituting given values of  $\ell$  and w.

**Function** [p. 8] a relation such that for each *x*-value there is only one corresponding *y*-value. This means that, if (a, b) and (a, c) are ordered pairs of a function, then b = c.

**Function, many-to-one** [p. 17] a function that is not one-to-one

**Function, one-to-one** [p. 15] different *x*-values map to different *y*-values. For example, the function y = x + 1 is one-to-one. But  $y = x^2$  is not one-to-one, as both 2 and -2 map to 4.

### **Fundamental theorem of calculus**

[pp. 496, 520] If f is a continuous function on an interval [a, b], then

 $\int_{a}^{b} f(x) \, dx = G(b) - G(a)$ 

where G is any antiderivative of f and  $\int_a^b f(x) dx$  is the definite integral from a to b.

## G

Gradient function see derivative function

Gradient of a line [p. 70] The gradient is

 $m = \frac{\text{rise}}{\text{run}} = \frac{y_2 - y_1}{x_2 - x_1}$ 

where  $(x_1, y_1)$  and  $(x_2, y_2)$  are the coordinates of two points on the line. The gradient of a vertical line (parallel to the *y*-axis) is undefined.

## H

**Horizontal-line test** [p. 16] If a horizontal line can be drawn anywhere on the graph of a function and it only ever intersects the graph a maximum of once, then the function is *one-to-one*.

Hybrid function see piecewise-defined function

## I

Implied domain see maximal domain

Indefinite integral see antiderivative

**Independence** [p. 569] Two events *A* and *B* are independent if and only if  $Pr(A \cap B) = Pr(A) \times Pr(B)$ 

**Independent trials** *see* sampling with replacement

### Index laws [p. 207]

- To multiply two powers with the same base, add the indices:  $a^x \times a^y = a^{x+y}$
- To divide two powers with the same base, subtract the indices:  $a^x \div a^y = a^{x-y}$
- To raise a power to another power, multiply the indices:  $(a^x)^y = a^{x \times y}$
- Rational indices:  $a^{\frac{m}{n}} = (\sqrt[n]{a})^m$
- For base  $a \in \mathbb{R}^+ \setminus \{1\}$ , if  $a^x = a^y$ , then x = y.

**Inequality** [MM1&2] a mathematical statement that contains an inequality symbol rather than an equals sign; e.g. 2x + 1 < 4

**Integers** [p. 3]  $\mathbb{Z} = \{\dots, -2, -1, 0, 1, 2, \dots\}$ 

## **Integrals, basic** [pp. 488–494, 503]

f(x)	$\int f(x)  dx$	
x <sup>r</sup>	$\frac{x^{r+1}}{r+1} + c$	where $r \in \mathbb{Q} \setminus \{-1\}$
$\frac{1}{ax+b}$	$\frac{1}{a}\log_e(ax+b) + c$	for $ax + b > 0$
$e^{kx}$	$\frac{1}{k}e^{kx} + c$	
$\sin(kx)$	$-\frac{1}{k}\cos(kx) + c$	
$\cos(kx)$	$\frac{1}{k}\sin(kx) + c$	

## Integration, properties [p. 485]

$$\int f(x) + g(x) \, dx = \int f(x) \, dx + \int g(x) \, dx$$

$$\int kf(x) \, dx = k \int f(x) \, dx$$

Integration (definite), properties [p. 498]

 $\int_{a}^{b} f(x) dx = \int_{a}^{c} f(x) dx + \int_{c}^{b} f(x) dx$  $= \int_{a}^{a} f(x) dx = 0$  $= \int_{a}^{b} f(x) dx = -\int_{b}^{a} f(x) dx$ 

**Intersection of sets** [pp. 2, 556] The intersection of two sets *A* and *B*, written  $A \cap B$ , is the set of all elements common to *A* and *B*.

**Interval** [p. 4] a subset of the real numbers of the form  $[a, b], [a, b), (a, \infty)$ , etc.

**Irrational number** [p. 3] a real number that is not rational; e.g.  $\pi$  and  $\sqrt{2}$ 

## K

Karnaugh map [p. 561] a probability table

**Law of total probability** [p. 567] In the case of two events, A and B:  $P_{1}(A) = P_{2}(A + B)P_{2}(B) + P_{3}(A + B')P_{3}(B')$ 

Pr(A) = Pr(A | B) Pr(B) + Pr(A | B') Pr(B')

**Limit** [p. 396] The notation  $\lim_{x\to a} f(x) = p$  says that the limit of f(x), as *x* approaches *a*, is *p*. We can also say: 'As *x* approaches *a*, f(x) approaches *p*.'

## Limits, properties [p. 397]

- Sum:  $\lim_{x \to a} (f(x) + g(x)) = \lim_{x \to a} f(x) + \lim_{x \to a} g(x)$
- Multiple:  $\lim_{x \to a} (kf(x)) = k \lim_{x \to a} f(x)$
- Product:  $\lim_{x \to a} (f(x) g(x)) = \lim_{x \to a} f(x) \lim_{x \to a} g(x)$

Quotient: 
$$\lim_{x \to a} \frac{f(x)}{g(x)} = \frac{\lim_{x \to a} f(x)}{\lim_{x \to a} g(x)}$$
, if  $\lim_{x \to a} g(x) \neq 0$ 

**Linear equation** [p. 64] a polynomial equation of degree 1; e.g. 2x + 1 = 0

**Linear function** [p. 74] a function  $f : \mathbb{R} \to \mathbb{R}$ , f(x) = mx + c; e.g. f(x) = 3x + 1

**Literal equation** [MM1&2] an equation for the variable *x* in which the coefficients of *x*, including the constants, are pronumerals; e.g. ax + b = c

**Logarithm** [p. 209] If  $a \in \mathbb{R}^+ \setminus \{1\}$  and  $x \in \mathbb{R}$ , then the statements  $a^x = y$  and  $\log_a y = x$  are equivalent.

### Logarithm laws [p. 211]

$$\log_a(xy) = \log_a x + \log_a y$$

$$\log_a\left(\frac{x}{y}\right) = \log_a x - \log_a y$$

$$\log_a\left(\frac{1}{x}\right) = -\log_a x$$

$$\log_a(x^p) = p \log_a x$$

## Μ

**Margin of error,** M [p. 720] the distance between the sample estimate and the endpoints of the confidence interval

Maximal domain [p. 17] When the rule for a

relation is given and no domain is specified, then the domain taken is the largest for which the rule has meaning.

**Mean of a random variable,**  $\mu$  [pp. 582, 635] *see* expected value of a random variable, E(X)

**Median of a random variable**, *m* [p. 638] the middle value of the distribution. For a continuous random variable, the median is the value *m* such that  $\int_{-\infty}^{m} f(x) dx = 0.5$ .

**Midpoint of a line segment** [p. 70] If P(x, y) is the midpoint of the line segment joining  $A(x_1, y_1)$  and  $B(x_2, y_2)$ , then

$$x = \frac{x_1 + x_2}{2}$$
 and  $y = \frac{y_1 + y_2}{2}$ 

**Multiplication rule for choices** [p. 784] When sequential choices are involved, the total number of possibilities is found by multiplying the number of options at each successive stage.

**Multiplication rule for probability** [p. 566] the probability of events *A* and *B* both occurring is  $Pr(A \cap B) = Pr(A | B) \times Pr(B)$ 

**Multi-stage experiment** [p. 567] an experiment that could be considered to take place in more than one stage; e.g. tossing two coins

**Mutually exclusive** [p. 558] Two events are said to be mutually exclusive if they have no outcomes in common.

## N

п

n! [p. 785] read as '*n* factorial', the product of all the natural numbers from *n* down to 1:

 $n! = n \times (n-1) \times (n-2) \times (n-3) \times \dots \times 2 \times 1$ 

**Natural numbers** [p. 3]  $\mathbb{N} = \{1, 2, 3, 4, ...\}$ 

 ${}^{n}C_{r}$  [p. 785] the number of combinations of *n* objects in groups of size *r*:

$$C_r = \frac{n!}{r! (n-r)!}$$

**Newton's method** [p. 455] A method for finding successive approximations to a solution of an equation f(x) = 0 using the iterative formula

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

**Normal distribution** [p. 664] the distribution of a continuous random variable *X* with probability density function

$$f(x) = \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{1}{2}\left(\frac{x-\mu}{\sigma}\right)^2}$$

where  $\mu$  is the mean of *X* and  $\sigma$  is the standard deviation of *X* 

## 796 Glossary

**Normal, equation of** [p. 414] Let  $(x_1, y_1)$  be a point on the curve y = f(x). If *f* is differentiable at  $x = x_1$ , the equation of the normal at  $(x_1, y_1)$  is  $y - y_1 = \frac{-1}{-1}(x - x_1)$ 

$$-y_1 = \frac{-1}{f'(x_1)}(x - x_1)$$

## D

**Odd function** [p. 19] A function *f* is odd if f(-x) = -f(x) for all *x* in the domain of *f*; the graph has rotational symmetry about the origin.

**Ordered pair** [p. 6] a pair of elements, denoted (x, y), where x is the first coordinate and y is the second coordinate

## P

**Percentile** [p. 637] For a continuous random variable *X*, the value *p* such that  $Pr(X \le p) = q\%$  is called the *q*th percentile of *X*, and is found by solving  $\int_{-\infty}^{p} f(x) dx = \frac{q}{100}$ .

**Period of a function** [p. 254] A function f with domain  $\mathbb{R}$  is periodic if there is a positive constant *a* such that f(x + a) = f(x) for all *x*. The smallest such *a* is called the period of *f*.

- Sine and cosine have period  $2\pi$ .
- Tangent has period  $\pi$ .
- A function of the form  $y = a\cos(nx + \varepsilon) + b$  or

 $y = a\sin(nx + \varepsilon) + b$  has period  $\frac{2\pi}{n}$ .

**Piecewise-defined function** [p. 18] a function which has different rules for different subsets of its domain

**Point estimate** [p. 716] If the value of the sample proportion  $\hat{p}$  is used as an estimate of the population proportion p, then it is called a point estimate of p.

**Polynomial function** [p. 153] A polynomial has a rule of the type

 $y = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0, \quad n \in \mathbb{N} \cup \{0\}$ where  $a_0, a_1, \dots, a_n$  are numbers called coefficients.

**Population** [p. 694] the set of all eligible members of a group which we intend to study

**Population parameter** [p. 698] a statistical measure that is based on the whole population; the value is constant for a given population

**Population proportion**, *p* [p. 697] the proportion of individuals in the entire population possessing a particular attribute

**Power function** [pp. 43, 300] a function of the form  $f(x) = x^r$ , where *r* is a non-zero real number

**Probability** [p. 556] a numerical value assigned to the likelihood of an event occurring. If the event *A* is impossible, then Pr(A) = 0; if the event *A* is certain, then Pr(A) = 1; otherwise 0 < Pr(A) < 1.

**Probability density function** [p. 626] usually denoted f(x); describes the probability distribution of a continuous random variable *X* such that  $Pr(a < X < b) = \int_{a}^{b} f(x) dx$ 

Probability function (discrete) [p. 575]

denoted by p(x) or Pr(X = x), a function that assigns a probability to each value of a discrete random variable *X*. It can be represented by a rule, a table or a graph, and must give a probability p(x)for every value *x* that *X* can take.

**Probability table** [p. 561] a table used for illustrating a probability problem diagrammatically

### Product of functions [p. 24]

(fg)(x) = f(x)g(x) and dom $(fg) = \text{dom } f \cap \text{dom } g$ 

**Product rule** [p. 389] Let  $F(x) = f(x) \cdot g(x)$ . If f'(x) and g'(x) exist, then

 $F'(x) = f(x) \cdot g'(x) + g(x) \cdot f'(x)$ In Leibniz notation:

If y = uv, then  $\frac{dy}{dx} = u\frac{dv}{dx} + v\frac{du}{dx}$ 

**Pseudocode** [pp. 776, 777] a notation for describing algorithms that is less formal than a programming language

## Q

 $\mathbb{Q}$  [p. 3] the set of all rational numbers

**Quadratic formula** [p. 143]  $x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$  is the solution of the quadratic equation  $ax^2 + bx + c = 0$ 

**Quadratic function** [p. 138] A quadratic has a rule of the form  $y = ax^2 + bx + c$ , where *a*, *b* and *c* are constants and  $a \neq 0$ .

**Quadratic, turning point form** [p. 139]

The turning point form of a quadratic function is  $y = a(x - h)^2 + k$ , where (h, k) is the turning point.

**Quartic function** [p. 173] a polynomial of degree 4. A quartic function *f* has a rule of the form  $f(x) = ax^4 + bx^3 + cx^2 + dx + e$ , where  $a \neq 0$ .

**Quotient rule** [p. 393] Let  $F(x) = \frac{f(x)}{g(x)}$ , where

 $g(x) \neq 0$ . If f'(x) and g'(x) exist, then

$$F'(x) = \frac{g(x) \cdot f'(x) - f(x) \cdot g'(x)}{[g(x)]^2}$$
  
In Leibniz notation:  
$$y \frac{du}{dx} = u \frac{dv}{dx}$$

If 
$$y = \frac{u}{v}$$
, then  $\frac{dy}{dx} = \frac{v\frac{du}{dx} - u\frac{dv}{dx}}{v^2}$ 

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## R

 $\mathbb{R}^+$  [p. 4] { x : x > 0 }, positive real numbers

 $\mathbb{R}^{-}$  [p. 4] { x : x < 0 }, negative real numbers

 $\mathbb{R} \setminus \{\mathbf{0}\}$  [p. 4] the set of real numbers excluding 0

 $\mathbb{R}^2$  [p. 91] {(*x*, *y*) : *x*, *y*  $\in \mathbb{R}$ }; i.e.  $\mathbb{R}^2$  is the set of all ordered pairs of real numbers

**Radian** [p. 243] One radian (written 1<sup>c</sup>) is the angle subtended at the centre of the unit circle by an arc of length 1 unit.

**Random experiment** [p. 556] an experiment, such as the rolling of a die, in which the outcome of a single trial is uncertain but observable

**Random sample** [p. 694] A sample of size n is called a *simple random sample* if it is selected from the population in such a way that every subset of size n has an equal chance of being chosen as the sample. In particular, every member of the population must have an equal chance of being included in the sample.

**Random variable** [p. 574] a variable that takes its value from the outcome of a random experiment; e.g. the number of heads observed when a coin is tossed three times

**Range** [p. 6] the set of all the second coordinates of the ordered pairs in a relation

**Rational number** [p. 3] a number that can be written as  $\frac{p}{q}$ , for some integers p and q with  $q \neq 0$ 

## Rational-root theorem [p. 163]

Let  $P(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$ be a polynomial of degree *n* with all coefficients  $a_i$ integers. Let  $\alpha$  and  $\beta$  be integers such that the highest common factor of  $\alpha$  and  $\beta$  is 1. If  $\beta x + \alpha$  is a factor of P(x), then  $\beta$  divides  $a_n$  and  $\alpha$  divides  $a_0$ .

**Rectangular hyperbola** [p. 44] The basic rectangular hyperbola has equation  $y = \frac{1}{x}$ .

**Reflection in the x-axis** [p. 102] A reflection in the *x*-axis is described by the rule  $(x, y) \rightarrow (x, -y)$ . The curve with equation y = f(x) is mapped to the curve with equation y = -f(x).

**Reflection in the y-axis** [p. 102] A reflection in the *y*-axis is described by the rule  $(x, y) \rightarrow (-x, y)$ . The curve with equation y = f(x) is mapped to the curve with equation y = f(-x).

**Relation** [p. 6] a set of ordered pairs; e.g. { $(x, y) : y = x^2$ }

### **Remainder theorem** [p. 161]

When a polynomial P(x) is divided by  $\beta x + \alpha$ , the remainder is  $P\left(-\frac{\alpha}{\beta}\right)$ .

**Sample** [p. 694] a subset of the population which we select in order to make inferences about the whole population

**Sample proportion**,  $\hat{p}$  [p. 697] the proportion of individuals in a particular sample possessing a particular attribute. The sample proportions  $\hat{p}$  are the values of a random variable  $\hat{P}$ .

**Sample space,**  $\varepsilon$  [p. 556] the set of all possible outcomes for a random experiment

**Sample statistic** [p. 698] a statistical measure that is based on a sample from the population; the value varies from sample to sample

**Sampling distribution** [p. 702] the distribution of a statistic which is calculated from a sample

**Sampling with replacement** [p. 600] selecting individual objects sequentially from a group of objects, and replacing the selected object, so that the probability of obtaining a particular object does not change with each successive selection

**Sampling without replacement** [MM1&2] selecting individual objects sequentially from a group of objects, and not replacing the selected object, so that the probability of obtaining a particular object changes with each successive selection

**Selections** [p. 785] counted when order is not important. The number of ways of selecting r objects from a total of n objects is

$${}^{n}C_{r} = \frac{n!}{r! (n-r)!}$$

**Set difference** [p. 3] The set difference of two sets *A* and *B* is  $A \setminus B = \{x : x \in A \text{ and } x \notin B\}.$ 

**Simulation** [MM1&2] the process of finding an approximate solution to a probability problem by repeated trials using a simulation model

**Simulation model** [MM1&2] a simple model which is analogous to a real-world situation. For example, the outcomes from a toss of a coin (head, tail) could be used as a simulation model for the sex of a child (male, female) under the assumption that in both situations the probabilities are 0.5 for each outcome.

**Simultaneous equations** [pp. 76, 79, 184] equations of two or more lines or curves in the Cartesian plane, the solutions of which are the points of intersection of the lines or curves

Sine function [p. 245] see cosine and sine

**Standard deviation of a random variable**,  $\sigma$  [pp. 586, 642] a measure of the spread or variability, given by  $sd(X) = \sqrt{Var(X)}$ 

**Standard normal distribution** [p. 662] a special case of the normal distribution where  $\mu = 0$  and  $\sigma = 1$ 

**Stationary point** [p. 423] A point (a, f(a)) on a curve y = f(x) is a stationary point if f'(a) = 0.

**Straight line, equation given two points** [p. 70]  $y - y_1 = m(x - x_1)$ , where  $m = \frac{y_2 - y_1}{x_2 - x_1}$ 

**Straight line, gradient-intercept form** [p. 70] y = mx + c, where *m* is the gradient and *c* is the *y*-axis intercept

### Straight lines, perpendicular [p. 71]

Two straight lines are perpendicular if and only if the product of their gradients is -1 (or if one is vertical and the other horizontal).

**Strictly decreasing** [pp. 43, 358] A function *f* is strictly decreasing on an interval if  $x_2 > x_1$  implies  $f(x_2) < f(x_1)$ .

**Strictly increasing** [pp. 43, 358] A function f is strictly increasing on an interval if  $x_2 > x_1$  implies  $f(x_2) > f(x_1)$ .

**Subset** [p. 2] A set *B* is called a subset of set *A* if every element of *B* is also an element of *A*. We write  $B \subseteq A$ .

**Sum of functions** [p. 24] (f + g)(x) = f(x) + g(x) and dom $(f + g) = \text{dom } f \cap \text{dom } g$ 

**Sum of two cubes** [p. 163]  $x^{3} + y^{3} = (x + y)(x^{2} - xy + y^{2})$ 

## T

**Tangent, equation of** [p. 414] Let  $(x_1, y_1)$  be a point on the curve y = f(x). Then, if *f* is differentiable at  $x = x_1$ , the equation of the tangent at  $(x_1, y_1)$  is given by  $y - y_1 = f'(x_1)(x - x_1)$ .

**Tangent function** [p. 245]  $\tan \theta = \frac{\sin \theta}{\cos \theta}$ 

**Translation** [p. 91] A translation of *h* units in the positive direction of the *x*-axis and *k* units in the positive direction of the *y*-axis is described by the rule  $(x, y) \rightarrow (x + h, y + k)$ , where h, k > 0. The curve with equation y = f(x) is mapped to the curve with equation y - k = f(x - h).

**Tree diagram** [p. 567] a diagram representing the outcomes of a multi-stage experiment

## U

**Union of sets** [pp. 2, 556] The union of two sets *A* and *B*, written  $A \cup B$ , is the set of all elements which are in *A* or *B* or both.

## V

### Variance of a random variable, $\sigma^2$

[pp. 585, 642] a measure of the spread or variability, defined by  $Var(X) = E[(X - \mu)^2]$ . An alternative (computational) formula is  $Var(X) = E(X^2) - [E(X)]^2$ 

### Velocity, average [MM1&2]

average velocity =  $\frac{\text{change in position}}{\text{change in time}}$ 

Velocity, instantaneous [MM1&2]  $v = \frac{dx}{dt}$ 

**Vertical-line test** [p. 8] If a vertical line can be drawn anywhere on the graph of a relation and it only ever intersects the graph a maximum of once, then the relation is a *function*.