# **Glossary**

### **A**

**Absolute maximum and minimum** [p. 437] For a continuous function *f* defined on an interval  $[a, b]$ :

- the *absolute maximum* is the value *M* of the function *f* such that  $f(x) \leq M$  for all  $x \in [a, b]$
- $\blacksquare$  the *absolute minimum* is the value *N* of the function *f* such that  $f(x) \geq N$  for all  $x \in [a, b]$ .

**Absolute value function** [p. 490]

$$
|x| = \begin{cases} x & \text{if } x \ge 0 \\ -x & \text{if } x < 0 \end{cases}
$$

**Acceleration** [MM1&2] the rate of change of a particle's velocity with respect to time

**Acceleration, average** [MM1&2] The average acceleration of a particle for the time interval  $[t_1, t_2]$  is given by  $\frac{v_2 - v_1}{t_1}$  $\frac{t_2 - t_1}{t_2 - t_1}$ , where *v*<sub>2</sub> is the velocity at time  $t_2$  and  $v_1$  is the velocity at time  $t_1$ .

**Acceleration, instantaneous** [MM1&2]  $a = \frac{dv}{dt}$ *dt*

**Addition rule for choices** [p. 784] To determine the total number of choices from disjoint alternatives, simply add up the number of choices available for each alternative.

**Addition rule for probability** [p. 558] The probability of *A* or *B* or both occurring is given by  $Pr(A \cup B) = Pr(A) + Pr(B) - Pr(A \cap B)$ 

**Algorithm** [p. 776] a finite, unambiguous sequence of instructions for performing a specific task

#### **Amplitude of circular functions** [p. 254]

The distance between the mean position and the maximum position is called the amplitude. The graph of  $y = \sin x$  has an amplitude of 1.

**Antiderivative** [p. 484] To find the general antiderivative of  $f(x)$ : If  $F'(x) = f(x)$ , then  $∫ f(x) dx = F(x) + c$ 

where *c* is an arbitrary real number.

**Approximations for the derivative** [p. 351] The value of the derivative of  $f$  at  $x = a$  can be approximated by  $f'(a) \approx \frac{f(a+h) - f(a)}{h}$ 

*h*

or 
$$
f'(a) \approx \frac{f(a+h) - f(a-h)}{2h}
$$
  
for a small value of h.

**Arrangements** [p. 785] counted when order is important. The number of ways of selecting and arranging *r* objects from a total of *n* objects is

$$
\frac{n!}{(n-r)!} = n \times (n-1) \times (n-2) \times \cdots \times (n-r+1)
$$

**Average value** [p. 516] The average value of a continuous function  $f$  for an interval  $[a, b]$  is defined as  $\frac{1}{1}$ *b* − *a*  $\int_a^b f(x) \, dx$ .

**B**

**Bernoulli sequence** [p. 600] a sequence of repeated trials with the following properties:

- Each trial results in one of two outcomes, usually designated as a success or a failure.
- $\blacksquare$  The probability of success on a single trial, *p*, is constant for all trials.
- The trials are independent. (The outcome of a trial is not affected by outcomes of other trials.)

Note: The glossary contains some terms which were introduced in Mathematical Methods Units 1 & 2, but which are not explicitly mentioned in the Mathematical Methods Units 3 & 4 study design. The reference for

these is given as [MM1&2].<br>ISBN 978-1-009-11049-5 Photocopying is restricted under law and this material must not be transferred to another party. © Michael Evans et al 2023 Cambridge University Press

#### 792 Glossary

**Binomial distribution** [p. 601] The probability of observing *x* successes in *n* independent trials, each with probability of success *p*, is given by

$$
Pr(X = x) = {n \choose x} p^{x} (1-p)^{n-x}, \quad x = 0, 1, ..., n
$$
  
where  ${n \choose x} = \frac{n!}{x! (n-x)!}$ 

**Binomial expansion** [p. 789]

$$
(x + a)^n = \sum_{k=0}^n {n \choose k} x^{n-k} a^k
$$
  
=  $x^n + {n \choose 1} x^{n-1} a + {n \choose 2} x^{n-2} a^2 + \dots + a^n$   
The  $(n + 1)$  between  $\frac{1}{n} {n \choose n} x^{n-r} a^r$ 

The  $(r + 1)$ st term is  $\binom{n}{r}$ *r*  $\int x^{n-r}a^r$ .

**Binomial experiment** [p. 601] a Bernoulli sequence of *n* independent trials, each with probability of success *p*

**Bisection method** [MM1&2] A numerical method for solving polynomial equations. If the values of  $f(a)$  and  $f(b)$  have opposite signs, where  $a < b$ , then the equation  $f(x) = 0$  has a solution in the interval  $[a, b]$ . The method is to bisect the interval and replace it with one half or the other.

### **C**

**Chain rule** [p. 371] The chain rule can be used to differentiate a complicated function  $y = f(x)$  by transforming it into two simpler functions, which are 'chained' together:

 $x \xrightarrow{h} u \xrightarrow{g} y$ 

Using Leibniz notation, the chain rule is stated as  $\frac{dy}{dx} = \frac{dy}{dx} \cdot \frac{du}{dx}$ 

 $\overline{dx}$  $\overline{du} \cdot \overline{dx}$ 

**Change of base** [p. 218] 
$$
\log_a b = \frac{\log_c b}{\log_c a}
$$

**Circle, general equation** [p. 7] The general equation for a circle is  $(x - h)^2 + (y - k)^2 = r^2$ , where the centre is  $(h, k)$  and the radius is *r*.

**Complement,** *A'* [p. 558] the set of outcomes that are in the sample space, ε, but not in *A*. The probability of the event *A*<sup> $\prime$ </sup> is  $Pr(A') = 1 - Pr(A)$ .

**Composite function** [p. 28] For functions *f* and *g* such that ran  $f \subseteq \text{dom } g$ , the composite function of *g* with *f* is defined by  $g \circ f(x) = g(f(x))$ , where  $dom(g \circ f) = dom f$ .

**Conditional probability** [p. 566] the probability of an event *A* occurring when it is known that some event *B* has occurred, given by

$$
Pr(A | B) = \frac{Pr(A \cap B)}{Pr(B)}
$$

**Confidence interval** [p. 716] an interval estimate for the population proportion *p* based on the value of the sample proportion  $\hat{p}$ 

**Constant function** [MM1&2] a function  $f: \mathbb{R} \to \mathbb{R}, f(x) = a$ 

**Continuous function** [p. 400] A function *f* is continuous at the point  $x = a$  if  $f(x)$  is defined at  $x = a$  and  $\lim_{x \to a} f(x) = f(a)$ .

**Continuous random variable** [p. 624] a random variable *X* that can take any value in an interval of the real number line

**Coordinates** [MM1&2] an ordered pair of numbers that identifies a point in the Cartesian plane; the first number identifies the position with respect to the *x*-axis, and the second number identifies the position with respect to the *y*-axis

#### **Cosine and sine functions** [p. 245]

- cosine  $\theta$  is defined as the *x*-coordinate of the point *P* on the unit circle where *OP* forms an angle of θ radians with the positive direction of the *x*-axis
- sine θ is defined as the *y*-coordinate of the point *P* on the unit circle where *OP* forms an angle of θ radians with the positive direction of the *x*-axis



**Cubic function** [p. 169] a polynomial of degree 3. A cubic function *f* has a rule of the form  $f(x) = ax^{3} + bx^{2} + cx + d$ , where  $a \neq 0$ .

**Cumulative distribution function** [p. 649] gives the probability that the random variable *X* takes a value less than or equal to *x*; that is,

$$
F(x) = \Pr(X \le x) = \int_{-\infty}^{x} f(t) \, dt
$$

**D**

**Definite integral** [pp. 480, 496]  $\int_a^b f(x) dx$ denotes the signed area enclosed by the graph of  $y = f(x)$  between  $x = a$  and  $x = b$ .

**Degree of a polynomial** [p. 153] given by the highest power of *x* with a non-zero coefficient; e.g. the polynomial  $2x^5 - 7x^2 + 4$  has degree 5.

**Dependent trials** [MM1&2] *see* sampling without replacement

**Derivative function** [p. 349] also called the gradient function. The derivative  $f'$  of a function  $f$ is given by

$$
f'(x) = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}
$$

**Derivatives, basic** [pp. 375–387]



**Difference of two cubes** [p. 163]

 $x^3 - y^3 = (x - y)(x^2 + xy + y^2)$ 

#### **Difference of two squares** [MM1&2]

 $x^2 - y^2 = (x - y)(x + y)$ 

**Differentiable**  $[p. 403]$  A function  $f$  is said to be differentiable at the point  $x = a$  if lim *h*→0 *f*(*a* + *h*) − *f*(*a*)  $\frac{h}{h}$  exists.

#### **Differentiation rules** [p. 353]

Sum:  $f(x) = g(x) + h(x), f'(x) = g'(x) + h'(x)$ 

**Multiplet:** 
$$
f(x) = k g(x), f'(x) = k g'(x)
$$

*see also* chain rule, product rule, quotient rule

**Dilation from the** *x***-axis** [p. 97] A dilation of factor *b* from the *x*-axis is described by the rule  $(x, y) \rightarrow (x, by)$ . The curve with equation  $y = f(x)$ is mapped to the curve with equation  $y = bf(x)$ .

**Dilation from the** *y***-axis** [p. 98] A dilation of factor *a* from the *y*-axis is described by the rule  $(x, y) \rightarrow (ax, y)$ . The curve with equation  $y = f(x)$ is mapped to the curve with equation  $y = f(\frac{x}{x})$ *a* .

**Discontinuity** [p. 400] A function is said to be discontinuous at a point if it is not continuous at that point.

**Discrete random variable** [p. 574] a random variable *X* which can take only a countable number of values, usually whole numbers

**Discriminant,** ∆**, of a quadratic** [p. 144] the expression  $b^2 - 4ac$ , which is part of the quadratic formula. For the quadratic equation  $ax^2 + bx + c = 0$ :

- **■** If  $b^2 4ac > 0$ , there are two solutions.
- If  $b^2 4ac = 0$ , there is one solution.
- **■** If  $b^2 4ac < 0$ , there are no real solutions.

**Disjoint** [p. 2] Two sets *A* and *B* are disjoint if they have no elements in common, i.e.  $A \cap B = \emptyset$ .

**Distance between two points** [p. 70] The distance between points  $A(x_1, y_1)$  and  $B(x_2, y_2)$  is  $AB = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$ 

**Domain** [p. 6] the set of all the first coordinates of the ordered pairs in a relation

### **E**

**Element** [p. 2] a member of a set.

- If *x* is an element of a set *A*, we write  $x \in A$ .
- If *x* is *not* an element of a set *A*, we write  $x \notin A$ .

**Empty set,**  $\emptyset$  [p. 2] the set that has no elements

**Equating coefficients** [p. 155] Two polynomials *P* and *Q* are equal only if their corresponding coefficients are equal. For example, two cubic polynomials  $P(x) = a_3 x^3 + a_2 x^2 + a_1 x + a_0$  and  $Q(x) = b_3 x^3 + b_2 x^2 + b_1 x + b_0$  are equal if and only if  $a_3 = b_3$ ,  $a_2 = b_2$ ,  $a_1 = b_1$  and  $a_0 = b_0$ .

**Euler's number,**  $e$  [p. 203] the natural base for exponential and logarithmic functions:

$$
e = \lim_{n \to \infty} \left( 1 + \frac{1}{n} \right)^n = 2.718281...
$$

**Even function** [p. 19] A function *f* is even if  $f(-x) = f(x)$  for all *x* in the domain of *f*; the graph is symmetric about the *y*-axis.

**Event** [p. 556] a subset of the sample space (that is, a set of outcomes)

**Expected value of a random variable,** E(*X*) [pp. 582, 635] also called the mean,  $\mu$ . For a discrete random variable *X*:

$$
E(X) = \sum_{x} x \cdot Pr(X = x) = \sum_{x} x \cdot p(x)
$$

For a continuous random variable *X*:  $E(X) = \int_{0}^{\infty} x f(x) dx$ −∞

**Exponential function** [p. 197] a function  $f(x) = ka^x$ , where *k* is a non-zero constant and the base *a* is a positive real number other than 1

**E**

### **F**

**Factor** [MM1&2] a number or expression that divides another number or expression without remainder

**Factor theorem** [p. 161] If  $\beta x + \alpha$  is a factor of  $P(x)$ , then  $P($ α β  $= 0$ . Conversely, if *P* − α β  $= 0$ , then  $\beta x + \alpha$  is a factor of  $P(x)$ .

**Factorise** [MM1&2] express as a product of factors

**Formula** [MM1&2] an equation containing symbols that states a relationship between two or more quantities; e.g.  $A = \ell w$  (area = length  $\times$  width). The value of *A*, the subject of the formula, can be found by substituting given values of  $\ell$  and  $w$ .

**Function** [p. 8] a relation such that for each *x*-value there is only one corresponding *y*-value. This means that, if  $(a, b)$  and  $(a, c)$  are ordered pairs of a function, then  $b = c$ .

**Function, many-to-one** [p. 17] a function that is not one-to-one

**Function, one-to-one** [p. 15] different *x*-values map to different *y*-values. For example, the function  $y = x + 1$  is one-to-one. But  $y = x^2$  is not one-to-one, as both 2 and −2 map to 4.

#### **Fundamental theorem of calculus**

[pp. 496, 520] If *f* is a continuous function on an interval  $[a, b]$ , then

 $\int_{a}^{b} f(x) dx = G(b) - G(a)$ where *G* is any antiderivative of *f* and  $\int_a^b f(x) dx$ is the definite integral from *a* to *b*.

### **G**

**Gradient function** *see* derivative function

**Gradient of a line** [p. 70] The gradient is

 $m = \frac{\text{rise}}{}$  $\frac{\text{rise}}{\text{run}} = \frac{y_2 - y_1}{x_2 - x_1}$  $x_2 - x_1$ 

where  $(x_1, y_1)$  and  $(x_2, y_2)$  are the coordinates of two points on the line. The gradient of a vertical line (parallel to the *y*-axis) is undefined.

### **H**

**Horizontal-line test** [p. 16] If a horizontal line can be drawn anywhere on the graph of a function and it only ever intersects the graph a maximum of once, then the function is *one-to-one*.

**Hybrid function** *see* piecewise-defined function

### **I**

**Implied domain** *see* maximal domain

**Indefinite integral** *see* antiderivative

**Independence** [p. 569] Two events *A* and *B* are independent if and only if  $Pr(A \cap B) = Pr(A) \times Pr(B)$ 

**Independent trials** *see* sampling with replacement

#### **Index laws** [p. 207]

- To multiply two powers with the same base, add the indices:  $a^x \times a^y = a^{x+y}$
- To divide two powers with the same base, subtract the indices:  $a^x \div a^y = a^{x-y}$
- To raise a power to another power, multiply the indices:  $(a^x)^y = a^{x \times y}$
- Rational indices:  $a^{\frac{m}{n}} = (\sqrt[n]{a})^m$
- For base  $a \in \mathbb{R}^+ \setminus \{1\}$ , if  $a^x = a^y$ , then  $x = y$ .

**Inequality** [MM1&2] a mathematical statement that contains an inequality symbol rather than an equals sign; e.g.  $2x + 1 < 4$ 

**Integers**  $[p \ 3]$   $\mathbb{Z} = \{\ldots, -2, -1, 0, 1, 2, \ldots\}$ 

#### **Integrals, basic** [pp. 488–494, 503]



#### **Integration, properties** [p. 485]

$$
\int f(x) + g(x) \, dx = \int f(x) \, dx + \int g(x) \, dx
$$

$$
\blacksquare \int kf(x) \, dx = k \int f(x) \, dx
$$

**Integration (definite), properties** [p. 498]

\n
$$
\int_{a}^{b} f(x) \, dx = \int_{a}^{c} f(x) \, dx + \int_{c}^{b} f(x) \, dx
$$
\n

\n\n $\int_{a}^{a} f(x) \, dx = 0$ \n

\n\n $\int_{a}^{b} f(x) \, dx = -\int_{b}^{a} f(x) \, dx$ \n

**Intersection of sets** [pp. 2, 556] The intersection of two sets *A* and *B*, written  $A \cap B$ , is the set of all elements common to *A* and *B*.

**Interval** [p. 4] a subset of the real numbers of the form  $[a, b]$ ,  $[a, b)$ ,  $(a, \infty)$ , etc.

**Irrational number** [p. 3] a real number that is not rational; e.g.  $π$  and  $\sqrt{2}$ 

### **K**

**Karnaugh map** [p. 561] a probability table

### **L**

**Law of total probability** [p. 567] In the case of two events, *A* and *B*:

 $Pr(A) = Pr(A | B) Pr(B) + Pr(A | B') Pr(B')$ 

**Limit** [p. 396] The notation  $\lim f(x) = p$  says that the limit of  $f(x)$ , as *x* approaches *a*, is *p*. We can also say: 'As *x* approaches *a*, *f*(*x*) approaches *p*.'

#### **Limits, properties** [p. 397]

**Sum:** 
$$
\lim_{x \to a} (f(x) + g(x)) = \lim_{x \to a} f(x) + \lim_{x \to a} g(x)
$$

- Multiple:  $\lim_{x \to a} (kf(x)) = k \lim_{x \to a} f(x)$
- Product:  $\lim_{x \to a} (f(x) g(x)) = \lim_{x \to a} f(x) \lim_{x \to a} g(x)$

Quotient: 
$$
\lim_{x \to a} \frac{f(x)}{g(x)} = \frac{\lim_{x \to a} f(x)}{\lim_{x \to a} g(x)}, \text{ if } \lim_{x \to a} g(x) \neq 0
$$

**Linear equation** [p. 64] a polynomial equation of degree 1; e.g.  $2x + 1 = 0$ 

**Linear function** [p. 74] a function  $f: \mathbb{R} \to \mathbb{R}$ ,  $f(x) = mx + c$ ; e.g.  $f(x) = 3x + 1$ 

**Literal equation** [MM1&2] an equation for the variable  $x$  in which the coefficients of  $x$ , including the constants, are pronumerals; e.g.  $ax + b = c$ 

**Logarithm** [p. 209] If  $a \in \mathbb{R}^+ \setminus \{1\}$  and  $x \in \mathbb{R}$ , then the statements  $a^x = y$  and  $\log_a y = x$  are equivalent.

#### **Logarithm laws** [p. 211]

$$
\log_a(xy) = \log_a x + \log_a y
$$

$$
\log_a\left(\frac{x}{y}\right) = \log_a x - \log_a y
$$

$$
\log_a\left(\frac{1}{x}\right) = -\log_a x
$$

$$
\log_a(x^p) = p \log_a x
$$

### **M**

**Margin of error,** *M* [p. 720] the distance between the sample estimate and the endpoints of the confidence interval

**Maximal domain** [p. 17] When the rule for a

relation is given and no domain is specified, then the domain taken is the largest for which the rule has meaning.

**Mean of a random variable,** μ [pp. 582, 635] *see* expected value of a random variable, E(*X*)

**Median of a random variable,** *m* [p. 638] the middle value of the distribution. For a continuous random variable, the median is the value *m* such that  $\int_{-\infty}^{m} f(x) dx = 0.5$ .

**Midpoint of a line segment**  $[p. 70]$  If  $P(x, y)$  is the midpoint of the line segment joining  $A(x_1, y_1)$ and  $B(x_2, y_2)$ , then

$$
x = \frac{x_1 + x_2}{2}
$$
 and  $y = \frac{y_1 + y_2}{2}$ 

**Multiplication rule for choices** [p. 784] When sequential choices are involved, the total number of possibilities is found by multiplying the number of options at each successive stage.

**Multiplication rule for probability** [p. 566] the probability of events *A* and *B* both occurring is  $Pr(A \cap B) = Pr(A | B) \times Pr(B)$ 

**Multi-stage experiment** [p. 567] an experiment that could be considered to take place in more than one stage; e.g. tossing two coins

**Mutually exclusive** [p. 558] Two events are said to be mutually exclusive if they have no outcomes in common.

### **N**

*n*! [p. 785] read as '*n* factorial', the product of all the natural numbers from *n* down to 1:

 $n! = n \times (n-1) \times (n-2) \times (n-3) \times \cdots \times 2 \times 1$ 

**Natural numbers**  $[p, 3]$   $\mathbb{N} = \{1, 2, 3, 4, ...\}$ 

 ${}^{n}C_{r}$  [p. 785] the number of combinations of *n* objects in groups of size *r*:

$$
{}^{n}C_{r} = \frac{n!}{r!(n-r)!}
$$

 $r!$  ( $n - r$ )!<br>**Newton's method** [p. 455] A method for finding successive approximations to a solution of an equation  $f(x) = 0$  using the iterative formula

$$
x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}
$$

**Normal distribution** [p. 664] the distribution of a continuous random variable *X* with probability density function

$$
f(x) = \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{1}{2}\left(\frac{x-\mu}{\sigma}\right)^2}
$$

where  $\mu$  is the mean of *X* and  $\sigma$  is the standard deviation of *X*

#### 796 Glossary

**Normal, equation of**  $[p, 414]$  Let  $(x_1, y_1)$  be a point on the curve  $y = f(x)$ . If *f* is differentiable at  $x = x_1$ , the equation of the normal at  $(x_1, y_1)$  is  $y - y_1 = \frac{-1}{f'(x)}$  $\frac{1}{f'(x_1)}(x-x_1)$ 

### **O**

**Odd function** [p. 19] A function *f* is odd if  $f(-x) = -f(x)$  for all *x* in the domain of *f*; the graph has rotational symmetry about the origin.

**Ordered pair** [p. 6] a pair of elements, denoted  $(x, y)$ , where *x* is the first coordinate and *y* is the second coordinate

### **P**

**Percentile** [p. 637] For a continuous random variable *X*, the value *p* such that  $Pr(X \le p) = q\%$ is called the *q*th percentile of *X*, and is found by solving  $\int_{-\infty}^{p} f(x) dx = \frac{q}{10}$  $\frac{q}{100}$ 

**Period of a function** [p. 254] A function *f* with domain  $\mathbb R$  is periodic if there is a positive constant *a* such that  $f(x + a) = f(x)$  for all *x*. The smallest such *a* is called the period of *f* .

- Sine and cosine have period  $2\pi$ .
- **Tangent has period π.**
- A function of the form  $y = a \cos(nx + \varepsilon) + b$  or  $y = a \sin(nx + \varepsilon) + b$  has period  $\frac{2\pi}{n}$ .

**Piecewise-defined function** [p. 18] a function which has different rules for different subsets of its domain

**Point estimate** [p. 716] If the value of the sample proportion  $\hat{p}$  is used as an estimate of the population proportion  $p$ , then it is called a point estimate of *p*.

**Polynomial function** [p. 153] A polynomial has a rule of the type

 $y = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0, \quad n \in \mathbb{N} \cup \{0\}$ where  $a_0, a_1, \ldots, a_n$  are numbers called coefficients.

**Population** [p. 694] the set of all eligible members of a group which we intend to study

**Population parameter** [p. 698] a statistical measure that is based on the whole population; the value is constant for a given population

**Population proportion,**  $p$  [p. 697] the proportion of individuals in the entire population possessing a particular attribute

**Power function** [pp. 43, 300] a function of the form  $f(x) = x^r$ , where *r* is a non-zero real number **Probability** [p. 556] a numerical value assigned to the likelihood of an event occurring. If the event *A* is impossible, then  $Pr(A) = 0$ ; if the event *A* is certain, then  $Pr(A) = 1$ ; otherwise  $0 < Pr(A) < 1$ .

**Probability density function** [p. 626] usually denoted  $f(x)$ ; describes the probability distribution of a continuous random variable *X* such that  $Pr(a < X < b) = \int_{a}^{b} f(x) dx$ 

**Probability function (discrete)** [p. 575]

denoted by  $p(x)$  or  $Pr(X = x)$ , a function that assigns a probability to each value of a discrete random variable *X*. It can be represented by a rule, a table or a graph, and must give a probability  $p(x)$ for every value *x* that *X* can take.

**Probability table** [p. 561] a table used for illustrating a probability problem diagrammatically

**Product of functions** [p. 24]

 $(f g)(x) = f(x) g(x)$  and dom $(f g) = \text{dom } f \cap \text{dom } g$ 

**Product rule** [p. 389] Let  $F(x) = f(x) \cdot g(x)$ . If  $f'(x)$  and  $g'(x)$  exist, then

 $F'(x) = f(x) \cdot g'(x) + g(x) \cdot f'(x)$ In Leibniz notation:

If  $y = uv$ , then  $\frac{dy}{dx} = u \frac{dv}{dx}$  $\frac{dv}{dx} + v\frac{du}{dx}$ *dx*

**Pseudocode** [pp. 776, 777] a notation for describing algorithms that is less formal than a programming language

## **Q**

 $\mathbf{If}$ 

 $\mathbb Q$  [p. 3] the set of all rational numbers

**Quadratic formula** [p. 143]  $x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2}$  $\frac{2a}{2a}$  is the solution of the quadratic equation  $ax^2 + bx + c = 0$ 

**Quadratic function** [p. 138] A quadratic has a rule of the form  $y = ax^2 + bx + c$ , where *a*, *b* and *c* are constants and  $a \neq 0$ .

**Quadratic, turning point form** [p. 139] The turning point form of a quadratic function is

 $y = a(x - h)^2 + k$ , where  $(h, k)$  is the turning point.

**Quartic function** [p. 173] a polynomial of degree 4. A quartic function *f* has a rule of the form  $f(x) = ax^4 + bx^3 + cx^2 + dx + e$ , where  $a \ne 0$ .

**Quotient rule** [p. 393] Let  $F(x) = \frac{f(x)}{f(x)}$  $\frac{f(x)}{g(x)}$ , where

 $g(x) \neq 0$ . If  $f'(x)$  and  $g'(x)$  exist, then

$$
F'(x) = \frac{g(x) \cdot f'(x) - f(x) \cdot g'(x)}{[g(x)]^2}
$$
  
In Leibniz notation:  

$$
\int_{0}^{1} du = u \frac{dv}{dx}
$$

$$
y = \frac{u}{v}
$$
, then  $\frac{dy}{dx} = \frac{v \frac{du}{dx} - u \frac{dv}{dx}}{v^2}$ 

ISBN 978-1-009-11049-5 Photocopying is restricted under law and this material must not be transferred to another party. © Michael Evans et al 2023 Cambridge University Press

### **R**

 $\mathbb{R}^+$  [p. 4] { *x* : *x* > 0}, positive real numbers

 $\mathbb{R}^-\$  [p. 4] { *x* : *x* < 0}, negative real numbers

 $\mathbb{R} \setminus \{0\}$  [p. 4] the set of real numbers excluding 0

 $\mathbb{R}^2$  [p. 91] { (*x*, *y*) : *x*, *y*  $\in \mathbb{R}$  }; i.e.  $\mathbb{R}^2$  is the set of all ordered pairs of real numbers

**Radian** [p. 243] One radian (written  $1<sup>c</sup>$ ) is the angle subtended at the centre of the unit circle by an arc of length 1 unit.

**Random experiment** [p. 556] an experiment, such as the rolling of a die, in which the outcome of a single trial is uncertain but observable

**Random sample** [p. 694] A sample of size *n* is called a *simple random sample* if it is selected from the population in such a way that every subset of size *n* has an equal chance of being chosen as the sample. In particular, every member of the population must have an equal chance of being included in the sample.

**Random variable** [p. 574] a variable that takes its value from the outcome of a random experiment; e.g. the number of heads observed when a coin is tossed three times

**Range** [p. 6] the set of all the second coordinates of the ordered pairs in a relation

**Rational number** [p. 3] a number that can be written as  $\frac{p}{q}$ , for some integers *p* and *q* with  $q \neq 0$ 

#### **Rational-root theorem** [p. 163]

Let  $P(x) = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0$ be a polynomial of degree *n* with all coefficients *a<sup>i</sup>* integers. Let α and β be integers such that the highest common factor of  $\alpha$  and  $\beta$  is 1. If β*x* + α is a factor of *P*(*x*), then β divides *a<sup>n</sup>* and  $\alpha$  divides  $a_0$ .

**Rectangular hyperbola** [p. 44] The basic rectangular hyperbola has equation  $y = \frac{1}{x}$  $\frac{1}{x}$ .

**Reflection in the** *x***-axis** [p. 102] A reflection in the *x*-axis is described by the rule  $(x, y) \rightarrow (x, -y)$ . The curve with equation  $y = f(x)$  is mapped to the curve with equation  $y = -f(x)$ .

**Reflection in the** *y***-axis** [p. 102] A reflection in the *y*-axis is described by the rule  $(x, y) \rightarrow (-x, y)$ . The curve with equation  $y = f(x)$  is mapped to the curve with equation  $y = f(-x)$ .

**Relation** [p. 6] a set of ordered pairs; e.g. {  $(x, y) : y = x^2$  }

#### **Remainder theorem** [p. 161]

When a polynomial  $P(x)$  is divided by  $\beta x + \alpha$ , the remainder is *P* − α β .

**S**

**Sample** [p. 694] a subset of the population which we select in order to make inferences about the whole population

**Sample proportion,**  $\hat{p}$  [p. 697] the proportion of individuals in a particular sample possessing a particular attribute. The sample proportions  $\hat{p}$  are the values of a random variable *P*ˆ.

**Sample space,** ε [p. 556] the set of all possible outcomes for a random experiment

**Sample statistic** [p. 698] a statistical measure that is based on a sample from the population; the value varies from sample to sample

**Sampling distribution** [p. 702] the distribution of a statistic which is calculated from a sample

**Sampling with replacement** [p. 600] selecting individual objects sequentially from a group of objects, and replacing the selected object, so that the probability of obtaining a particular object does not change with each successive selection

**Sampling without replacement** [MM1&2]

selecting individual objects sequentially from a group of objects, and not replacing the selected object, so that the probability of obtaining a particular object changes with each successive selection

**Selections** [p. 785] counted when order is not important. The number of ways of selecting *r* objects from a total of *n* objects is

$$
{}^{n}C_{r}=\frac{n!}{r!(n-r)!}
$$

**Set difference** [p. 3] The set difference of two sets *A* and *B* is  $A \setminus B = \{x : x \in A \text{ and } x \notin B\}.$ 

**Simulation** [MM1&2] the process of finding an approximate solution to a probability problem by repeated trials using a simulation model

**Simulation model** [MM1&2] a simple model which is analogous to a real-world situation. For example, the outcomes from a toss of a coin (head, tail) could be used as a simulation model for the sex of a child (male, female) under the assumption that in both situations the probabilities are 0.5 for each outcome.

**Simultaneous equations** [pp. 76, 79, 184] equations of two or more lines or curves in the Cartesian plane, the solutions of which are the points of intersection of the lines or curves

**Sine function** [p. 245] *see* cosine and sine

**Standard deviation of a random variable,** σ [pp. 586, 642] a measure of the spread or variability, given by  $sd(X) = \sqrt{Var(X)}$ 

**Standard normal distribution** [p. 662] a special case of the normal distribution where  $\mu = 0$  and  $\sigma = 1$ 

**Stationary point** [p. 423] A point  $(a, f(a))$  on a curve  $y = f(x)$  is a stationary point if  $f'(a) = 0$ .

**Straight line, equation given two points**  $[p, 70]$   $y - y_1 = m(x - x_1)$ , where  $m = \frac{y_2 - y_1}{x_2 - x_1}$  $x_2 - x_1$ 

**Straight line, gradient–intercept form** [p. 70]  $y = mx + c$ , where *m* is the gradient and *c* is the *y*-axis intercept

**Straight lines, perpendicular** [p. 71]

Two straight lines are perpendicular if and only if the product of their gradients is −1 (or if one is vertical and the other horizontal).

**Strictly decreasing** [pp. 43, 358] A function *f* is strictly decreasing on an interval if  $x_2 > x_1$ implies  $f(x_2) < f(x_1)$ .

**Strictly increasing** [pp. 43, 358] A function *f* is strictly increasing on an interval if  $x_2 > x_1$ implies  $f(x_2) > f(x_1)$ .

**Subset** [p. 2] A set *B* is called a subset of set *A* if every element of *B* is also an element of *A*. We write  $B \subseteq A$ .

**Sum of functions**  $[p, 24]$   $(f + g)(x) =$  $f(x) + g(x)$  and dom $(f + g) =$ dom  $f \cap$ dom  $g$ 

**Sum of two cubes** [p. 163]  $x^3 + y^3 = (x + y)(x^2 - xy + y^2)$ 

### **T**

**Tangent, equation of**  $[p. 414]$  Let  $(x_1, y_1)$ be a point on the curve  $y = f(x)$ . Then, if *f* is differentiable at  $x = x_1$ , the equation of the tangent at  $(x_1, y_1)$  is given by  $y - y_1 = f'(x_1)(x - x_1)$ .

**Tangent function** [p. 245]  $\tan \theta = \frac{\sin \theta}{\cos \theta}$ cos θ

**Translation** [p. 91] A translation of *h* units in the positive direction of the *x*-axis and *k* units in the positive direction of the *y*-axis is described by the rule  $(x, y) \rightarrow (x + h, y + k)$ , where  $h, k > 0$ . The curve with equation  $y = f(x)$  is mapped to the curve with equation  $y - k = f(x - h)$ .

**Tree diagram** [p. 567] a diagram representing the outcomes of a multi-stage experiment

### **U**

**Union of sets** [pp. 2, 556] The union of two sets *A* and *B*, written  $A \cup B$ , is the set of all elements which are in *A* or *B* or both.

### **V**

#### **Variance of a random variable,** σ 2

[pp. 585, 642] a measure of the spread or variability, defined by  $\text{Var}(X) = \text{E}[(X - \mu)^2]$ . An alternative (computational) formula is  $Var(X) = E(X^2) - [E(X)]^2$ 

#### **Velocity, average** [MM1&2]

average velocity = change in position change in time

**Velocity, instantaneous**  $[MM1\&2] v = \frac{dx}{dt}$ *dt*

**Vertical-line test** [p. 8] If a vertical line can be drawn anywhere on the graph of a relation and it only ever intersects the graph a maximum of once, then the relation is a *function*.