



State Line Sheds & More - W
 Weiser, Idaho
 AUTHORIZED DEALER
 208-550-5752

Building Style:	Utility 7' Walls	Size:	10x12
New/Used:	NEW	Inventory#:	WUT7-E8666-1012-101625-SP
Roof Color:	CHARCOAL	Wall Color:	PEPPERCORN PAINT
Trim Color:	BARN WHITE PAINT		

Options	Cost Each	Qty/Ft	Total Cost
7' Walls	\$175.00	1	\$175.00
Trim Color Upcharge	\$70.00	1.00	\$70.00



SCAN THIS QR CODE TO OBTAIN A COPY OF OUR COMPLETE PRICE GUIDE SHOWING ALL OUR BUILDING STYLES AND OPTIONS

Price Summary

Total Options Cost	\$245.00
Building Base Cost	\$4,895.00
Building Cost Including Options	\$5,140.00
Discount	25%
TOTAL	\$3,855.00
MONTHLY PAYMENT*	
36 Months	\$178.47
60 Months	\$142.78

*Pricing above does not include tax.

*ESTIMATE ONLY: PLEASE CONTACT YOUR DEALER FOR FINAL PRICING. ALL REQUIRED PACKAGE OPTIONS MAY NOT BE LISTED. PRICES SUBJECT TO CHANGE. ANY SURCHARGE SUBJECT TO CHANGE. TAX NOT INCLUDED.

TO GET THE TOTAL COST FOR RENT TO OWN/TOTAL COST OF LEASE, multiply the monthly amount by the total number of months.

$$\$178.47 \times 36 \text{ (total number of months)} = \$6,425.00. \$142.78 \times 60 \text{ (total number of months)} = \$8,566.67.$$

The advertised transaction is a rental-purchase agreement (rent-to-own agreement, consumer rental-purchase agreement or a lease/lease-purchase agreement, depending on your state). Ownership is optional. You will not own the merchandise until the total amount necessary to acquire ownership is paid in full or you exercise your early purchase option ("EPO"). The total cost is exclusive of sales or applicable taxes, late fees, reinstatement fees, or other fees.

25% Off!

THIS BUILDING IS
ON SALE!

Inventory #:WUT7-E8666-1012-101625-SP

Original Price = ~~\$5,140.00~~

SALE PRICE

\$3,855.00

Monthly Payments*

36 Months = **\$178.47 / month**

60 Months = **\$142.78 / month**

***Does not include tax**

TAKE ADVANTAGE OF THIS DISCOUNT

Inventory is Limited and Sale Prices Expire Soon!

State Line Sheds & More - W | Email: statelineshed@outlook.com | Phone: 208-550-5752