
Georgia State
Air Force JROTC
Drill Team Championship

Saturday, February 24, 2024



a. **U.S. AIR FORCE**

Registrations will not be accepted after Feb 5, 2024.

There will be NO commander's call or meeting before events start. Be at the ready area of the particular event to start your competition.

b.

c. HOSTED BY

d.

GA-20065
Jefferson City High School
575 Washington Street
Jefferson, GA. 30549
706-367-2980

Registration Form

Please print a copy of this form and mail it to:
JHS AFJROTC, Jefferson City High School, 575 Washington Street,
Jefferson, GA. 30549
or Email it to bryan.watson@jeffcityschools.org

Name of School: _____

Unit #: _____ Phone # _____

ARMED DIVISION	
EVENT	TEAM ENTERED(Check Box)
Armed Regulation Inspection	
Armed Regulation Drill	
Armed Exhibition	
Color Guard	

UNARMED DIVISION	
EVENT	TEAM ENTERED(Check Box)
UnArmed Regulation Inspection	
UnArmed Regulation Drill	
UnArmed Exhibition	
Color Guard	

There is no Fee to Compete!!

Total # of cadets that will be attending: _____

If you have any questions or comments please email me at
bryan.watson@jeffcityschools.org or Call Office 706-367-2980.

Georgia State
AFJROTC Drill Team Championship
Saturday, February 24, 2023

2. 1. GENERAL:

- a.
- A. The State Championship will be held on Saturday, February 24, 2024 at Jefferson City High School. 575 Washington Street, Jefferson, GA. 30549.
- B. The Point of Contact (POC) for all matters concerning this Drill Meet is CMSgt Budell Willis, Jr. or Major Bryan Watson: (School 706-367-2980).
- C. This drill meet is not sanctioned, sponsored, or affiliated with the USAF or HQ AFJROTC.
- D. We will not accept any Registration Form after Feb 5, 2024.
- E. We will have Individual and Dual armed events. We will also have an Unarmed Dual event. Each School is limited to 2 cadets or 2 teams for these 2 events.
- F. Current AFJROTC and Air Force Manuals/Instructions will be used as source documents for this meet.
- G. Current USAF Drill & Army Field Manuals will be used for color guard and all armed regulation events. (For Armed Regulation and CG, Army TC 3-21.5 will be used for the handling of the rifles, not for basic marching.)
- H. If a team drops from an event, times will not change; each team will compete as scheduled.
- I. The first event will be scheduled to begin at 9:00am.
- J. All cadets in uniform will be allowed to participate in IDR, at no cost.
- K. We will have an Overall Armed and an Overall Unarmed Champion. You may have students cross over between events if you choose to enter both divisions. However, no one Cadet may be on the Armed Color Guard and Unarmed Color Guard teams. (Instructors should have integrity and ensure this rule is followed.)
- L. There will be directional signs and cadets to guide cadets, parents, instructors, teams, ect..... to designated competition areas.

2. SPECIAL INSTRUCTIONS:

- A. Do not discuss anything about the Drill Meet, rules, regulations, your team's time, the SOP, guidelines, floor layout, your team, or any other team, with any judge. All the Judges will be briefed. You will not be warned. If this happens, then your team will receive a 10 point deduction on that event. Do not stop any runner to discuss scores being delivered. Address all your questions to the school hosting the event. (Cadet Commanders may ask questions to the judges once they are in the ready area, prior to their event.)
- B. Cadets may NOT be on the Regulation/Color Guard Floors or Inspection competition floors prior to the event, unless they are a Demo for the Judges with their Instructor. Any cadet caught on the floor of any area in the morning or any time prior to the event, their team will receive an automatic 10 point penalty. You can walk to the competition areas and view them and walk around them. **You cannot go onto the competition area.** This penalty will be given to the scoring room and will be added to your scoresheets. Be sure you brief your cadets.
- C. Team Commanders will not use whistles. No Cadence may be called during any event. All maneuvers will be military in nature, demonstrating great dignity, military bearing and precision. Tumbling, cartwheels, backbends, gymnastic movements, lights, luminous clothing, music, loudspeakers, hoods, and any other device not dignified in nature for a military drill meet is strictly prohibited. You may not use props, i.e., Flags, Ribbons, etc.
- D. Safety is paramount; there will be NO pyramids, NO throwing cadets, NO lifting cadets off the ground in any manner, and NO bayonets of any type on any rifle (real or rubber).

3. UNIFORMS:

Inspection, Regulation, & Color Guard:

- Uniforms for **ALL** inspections, regulation drill & color guards will be the Issued United States Air Force Service Dress Uniform with Flight Caps only (IAW-AFI 36-2903, AFJROTCI 36-2001, and the AFJROTC Uniform and Awards Guide.) No HQs Uniform waivers accepted for Regulation, Inspection, or Color Guard.
- All Female Cadets must wear issued low-quarter dress shoes and slacks only, **NO SKIRTS**.
- Shoulder cords may NOT be worn for these events.
- Metal Air Force Name Tags and Ribbons are **Required** on the Service Dress Coat for both Armed and Unarmed Inspection only. The Name Tags and Ribbons are optional on the Service Coat for Regulation, Color Guard, and Exhibition, if one team member wears them, all members must wear them.
- If your Unit is a New Unfunded AFJROTC unit and you do not have Service Coats, you may participate without the coats. Inspection must be with Blue Shirts, with Blue name tags, and with ribbons as required for other teams. **A letter requesting this exception must be provided by the SASI with the Registration Form.**
- Service Caps, Shoulder Cords, Medals, Plastic/Corfam Shoes, Bib Scarves, and Berets are not authorized for any regulation, inspection, or color guard event. Shoe taps are not allowed for any event.

Color Guard Exceptions: A harness and pistol belt are required for all flag bearers. Pistol belts are **not allowed** for guards. **No** ascot bib scarves, Honor Guard belts or hats, gloves, helmets, berets or service caps are allowed.

Exhibition Uniforms: IAW AFJROTC Uniform and Awards Guide, Uniforms for Special Teams are required to be approved by HQ AFJROTC. **All schools must have a copy of their HQ approved uniform waiver on hand.** Please ensure that your team meets this requirement.

4. TIME LIMITS: Regulation and Color Guard events are not including any specific time limits. Use the time properly and have your team march at the proper cadence (100-120 BMP). The judge may note “Marched Extremely too slow” on your scoresheet. Your commanders may pause between stationary commands in order to give the Judges more time to score your team, but please do not make the pauses 4-5 seconds between commands, except where the 5 second pauses are required.

5. FLOOR DIAGRAMS: You may locate the floor diagrams on pp 7, 12, and 14. All events will have sizes and floor diagrams with entry/exit points. Practice according to the diagrams. If your team does not exit at the proper location, **you will receive a boundary violation on your scoresheet.**

6. SEQUENCES: All sequences are attached to this SOP.

7. WEAPONS: Weapons must be all of like models; they will not be mixed. Rifles must be Demilitarized (Heavy). If any school has any other type of heavy rifle besides the AF issued Daisy Springfield, or Glendale Springfield 1903 or Drill America Rifle, they must be approved in advance (by Feb 5). The only exception to this rule; if your Armed Team is all females, they may compete with all Facsimile (Lightweight) rifles. During all Armed Exhibition events, the cadet who drops a weapon should immediately come to attention, march to the weapon, salute the weapon, pick up the weapon and return to the team and continue the routine **(If this is not done there will be a 10 point deduction).**

Awards & Trophies

Georgia State

Air Force JROTC Drill Team Championship

You must have a team in all 4 events in order to receive an overall trophy in that division.

<i>ARMED DIVISION</i>	<i>TROPHIES</i>	<i>UNARMED DIVISION</i>	<i>TROPHIES</i>
ARMED OVERALL CHAMPIONS	1st – 3rd	UNARMED OVERALL CHAMPIONS	1st – 3rd
ARMED INSPECTION*	1 st - 3rd	UNARMED INSPECTION*	1 st - 3rd
ARMED REGULATION	1 st - 3rd	UNARMED REGULATION	1 st - 3rd
ARMED COLOR GUARD	1 st - 3rd	UNARMED COLOR GUARD	1 st - 3rd
ARMED EXHIBITION	1 st - 3rd	UNARMED EXHIBITION	1 st - 3rd

* If there is a tie for the Overall trophy in either division, the Division Inspection score will be used to break the tie.*

The awards below do not count toward the Overall Trophies.

EVENT	AWARD
Individual Drill (IDR)	1 st , 2 nd , 3 rd , 4th, 5th – Trophies
Individual Armed Exhibition	1 st , 2 nd , 3 rd – Trophies
Dual Armed Exhibition	1 st , 2 nd , 3 rd – Trophies
Individual Unarmed Exhibition	1 st , 2 nd , 3 rd – Trophies (For Both Cadets)
Dual Unarmed Exhibition	1 st , 2 nd , 3 rd – Trophies (For Both Cadets)
OUTSTANDING COMMANDER	
A Trophy will be given for the Top Commander in every team event in all divisions; Inspection, Regulation, Color Guard, & Exhibition. <u>These scores will be used as event tie breakers.</u>	8 Top Commander Trophies

All team events by division: Color Guard, Inspection, Regulation Drill, and Exhibition Drill, count equally toward the overall division trophies. For overall scoring each event is as follows: 1st place- 1 point, 2nd place-2 points, 3rd place-3 points, etc., all the way down to your teams order of finish. Lowest score is winner.

INSPECTION ARMED & UNARMED

*****See page 4 for uniform requirements for Inspection.**

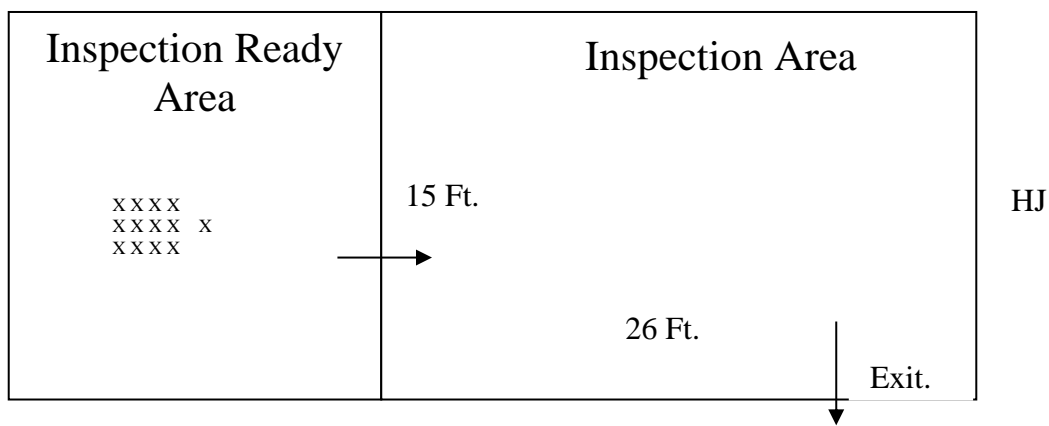
1. All Inspection events will be **closed to spectators from other schools**. Each Instructor will be allowed to have his spectators in the area only.
2. You will only have 1 unarmed inspection and 1 armed inspection team. You may have duplicate cadets in these inspections, but do not use the same commander for both. The cadets marching regulation drill do not have to be the ones being inspected. The inspection team must have 12 cadets plus a commander.
3. Head Judge positioning will be exactly half-way along the boundary against the boundary tape, giving the cadets maximum floor space to utilize.
4. Competing cadets **MUST** wear all AFJROTC ribbons earned during their time in AFJROTC. At this point in the year, if you have a new Drill Team member, competing in Inspection, they must have at least 1 Ribbon on their Service Coat. If your unit does not issue any ribbons to First year cadets, then we are requiring you to loan them a ribbon (such as a Drill Team Ribbon) only for this inspection. **All Cadets must have ribbons and name tags for Inspection.**
5. **DO NOT MOVE TO REVIEW THE CADETS FOR PERFECT DRESS & COVER DURING THE OPEN RANKS COMMAND, DURING OPEN RANKS INSPECTION.** Your elements will be evaluated for proper alignment after the Open Ranks is performed, so they will need to practice Open Ranks Properly. You will not align them. **There will be a 10 point deduction for the team if this is done.**
6. Your team will be asked questions from the Inspection Question Package attached to this SOP. You may also expect the judges to ask current event questions, which we will not give them.

Inspection Preparation

1. All instructions regarding Flight Inspection rules & regulations should be carried out to the letter to earn a top score.
2. When fronted by a judge, ALL CADETS ARE ENCOURAGED to greet the judge and provide their name as follows, "Good Morning Sir/Ma'am, Cadet Smith is prepared for Armed Inspection".
3. When you hear the judge command, "your school name, REPORT!" the Cadet Commander will lead his/her cadets into the inspection area centering the unit on the Head Judge. Teams should enter, **forming with four elements of three cadets each**. NO OTHER FORMATION will be acceptable. Forming in this manner will allow each judge to inspect a single element.
4. The unit should then be instructed to "**Open Ranks**" by the Cadet Commander. The cadet commander then executes and about face, salutes and states, "Sir/Ma'am, XXXXX High School (school name) XXXX drill team (team name) is prepared for inspection. Done properly, the Cadet Commander should be centered on the judge, roughly **2 paces** away from the judge, and **2 paces** directly in front of the flight. NOTE: DO NOT have the entire formation salute the judge – this is an exhibition movement! The judge will briefly visually evaluate the Cadet Commander and then the Head Judge will command, "**Precede me through the inspection**". All judges at this point step off to evaluate the element leaders.

All judges will then move smartly to each Element Leader to begin the questions. The Cadet Commander should be in front of cadet #2 in the 1st element, leading the Head Judge. Judges move across the formation, visually and verbally evaluating each cadet. When the Head Judge moves to cadet #3 in the 1st element, the cadet commander should be to the judge's right with sufficient distance to allow the Head Judge to move to the back of the element and continue the inspection. At this point, the Cadet Commander will be FOLLOWING the head judge. When the Head Judge completes their inspection, both the Head Judge and the Cadet Commander will return to their initial starting positions at the front of the formation. The Cadet Commander will then execute About Face. When ALL judges are completed, he/she will Close Ranks, About Face and verbally salute/report out. With the return salute, the Cadet Commander will About Face and command the unit out of the Inspection Area **using proper procedures to accomplish this**. This exit should be done in a formal military movement, chosen and executed by the cadet commander. Ensure the entrance and exit of your unit is done in a precision, military manner. A cadet or parent from your school should be at the exit door to have it open for your team to exit the area.

5. Armed Inspection: ALL armed cadets when fronted by a judge should move to "Inspection, Arms" and expect the rifle to be taken and evaluated. Weapons may be De-Mil or Facsimile for an all-Female unit, but they should not be mixed within a flight. All De-mil Rifles must be either the AF Issued Daisy Springfield 1903, or the Glendale Springfield 1903 or Drill America Rifle. The Commanders will carry their rifle slung on their shoulder, or they may carry a saber the entire time. Continue with the inspection procedures noted above. Once the inspector steps directly in front of the cadets in the flight, the cadet will automatically move through the Inspection Arms procedures in Army TC 3-21.5, Appendix D, page D-8. There are different types of inspection arms based on different types of rifles; however it is our opinion that these procedures best fit the type of rifles we are issued and normally use. Schools may not simulate bolt opening if their rifle has an operational bolt. The inspector will take the rifle from them when they have completed "Inspection, Arms." Once the inspector takes the rifle, immediately place your hands at the position of attention. When the inspector hands the rifle back to you, (1) immediately grasp the rifle with your left hand, (2) assume Port Arms, (3) close the rifle bolt (or simulate), (4) release the grasp of the right hand and grasp the small of the stock with the right forefinger on the trigger, pulling the trigger (If your trigger does not move, simulate the movement. DO NOT verbally say "click" to show the judges what you are doing.) (5) Resume Port Arms, (6) then Order Arms. Teams should practice so that they all do it the same way while keeping their military bearing.



Exit Door XX

Inspection Questions

Who is the Secretary of Defense?

Know the AFJROTC chain of command from the Director of AFJROTC to Commander-in-Chief.

There will be questions from current national and state events. Judges will make these questions.

Who was the First Secretary of Defense?

Who was First Secretary of the Air Force?

Who is the Chairman of the Joint Chiefs?

Who was the First Air Force Chief of Staff?

Who is Chief Master Sgt of the Air Force?

Who was the First CMSgt of the Air Force?

What is the birthday of the USAF?

When did Japan attack Pearl Harbor?

What does JROTC stand for?

When did terrorists attack the Twin Towers and the Pentagon?

Who was the first female in the Air Force?

What is your highest ribbon? What is your lowest ribbon?

What is the mission of AFJROTC?

Who wrote Our National Anthem?

Who was the First Female pilot in the Air Force?

Recite the AFJROTC Cadet Creed.

Sing First Verse of Air Force Song.

Who is the governor of Georgia?

What is the state bird of Georgia?

What is the state flower of Georgia?

What is the weight of your rifle? _____

What type of rifle are you using? _____

What regulation governs your rifle? Army Training Circular 3-21.5

What is the serial number of your rifle? _____

ARMED & UNARMED COLOR GUARD

(Uncasing the Colors)

GENERAL:

All Color Guard teams will consist of four cadets with rifles. The Color Guard Commander will carry the National Colors and call the commands. Only Regulation Color Guard movements are authorized. No prompt sheets may be used; commands must be committed to memory. All Color Guards must have 2 matching rifles either facsimile or de-mil. Unarmed and Armed Color Guard sequences are exactly the same. Both divisions use rifles. All color guards will uncasing the colors (Using Army Outdoor Procedures). No cadet may be on more than 1 Color Guard team. Please use integrity on this matter. See page 4 for Uniform requirements.

CG PENALTIES:

No CG team will be automatically disqualified for mistakes! They will receive penalties.

The US Flag should not be allowed to slip and fall lower than the other flag at any time. Neither Flag is allowed to touch the floor. Both flags need to be as close to equal height as possible. (IAW TC 3-21.5, section 15-14, “*The socket is below the waist and adjusted to ensure that the finials of all Colors are of equal height.*”) Using proper flag etiquette, the US Flag should not be lower than the organizational flag.

Enter on the signal from the Head Judge. Execute TWO (2) Left Wheels March and Halt, Centered on the head judge.
UNCASE THE COLORS
1. Sling Arms
2. Post
3. Uncase the Colors
4. Present Arms
5. Order Arms
6. Post
7. Present Arms
8. Report In
9. Order Arms
10. Colors Reverse March
11. Forward March
12. Left Wheel March
13. Forward March
14. Colors Reverse March
15. Forward March
15a. Color Guard Halt (Halt Aligned on HJ)
16. Mark Time, March (For 5 Seconds)
17. Color Guard Halt (5-Sec Pause)
18. Order Colors

19. Parade Rest
20. Color Guard Attention
21. Carry Colors (5-Sec Pause)
22. Forward March
23. Right Wheel March
24. Forward March
25. Right Wheel March
26. Forward March
27. Colors Reverse March
28. Forward March
29. Eyes Right
30. Ready Front
31. Left Wheel March
32. Forward March
33. Left Wheel March
34. Forward March
35. Left Wheel March
36. Forward March
37. Color Guard Halt
38. Report Out (Present Arms, Order Arms)
39. Exit Drill Area (use commands necessary to leave through marked exit)

If you Exit in the wrong location, you will receive a boundary violation.

All Color Guard Competitions will be held in the Lunchroom. 2 Sets of Judges will be used.

**UNARMED
REGULATION DRILL**

GENERAL: The teams must consist of 12 members and 1 commander. **All Teams are required to march Regulation Drill with 3 elements of 4 only.** The commands are to be given in the sequence listed. Protests will not be heard for crowd noise. If the Head Judge feels that crowd noise interfered with a team's performance, he may stop the performance and allow them to start over. You must exit the Drill Area through the cones at the exit area. After reporting out, you may depart to the exit area in any direction, but all Regulation teams must exit the drill area with element leaders leading the flight, using legal commands. No Guidons are allowed. **All Regulation teams must enter and exit the drill area with the 3 element leaders leading the flight.**

UNIFORM information for Unarmed Drill is on Page 4.

BOLD UPPERCASE commands require a 5-second pause after the execution of the command.

**= Go through alignment procedures but do not move anyone

Execute commands to get you centered on the head judge	
1.	Forward March (Enter)
2.	Report in (Verbal, Centered on Head Judge)
3.	Parade Rest
4.	Attention
5.	PRESENT, ARMS (5 Sec Pause)
6.	Order, Arms
7.	COUNT OFF (5 Sec Pause)
8.	Right, Face
9.	Close, March
10.	Extend, March
11.	Left, Face
12.	Open Ranks, March (<i>Ready Front</i>)**
13.	Close Ranks, March
14.	Left Step, March/ Flight Halt (5 Sec Pause)
15.	Left, Face
16.	Right Step, March, (Flight Halt)
17.	About, Face
18.	Forward, March
19.	Column Right, March
19a.	Forward March
20.	Column Right, March
20a.	Forward March
21.	Column Right, March
21a.	Forward March
22.	Left Flank, March
23.	Right Flank, March
24.	FLIGHT HALT (5 Sec Pause)
25.	Column Left, March
25a.	Forward March
26.	To The Rear, March
27.	To The Rear, March
28.	Close March
28a.	Forward March
29.	Extend March

29a.	Forward March
30.	Column Left March
30a.	Forward March
31.	Change Step March
32.	Mark Time (5 Seconds)
33.	FLIGHT HALT (5 Sec Pause)
34.	Forward March
35.	Column Left March (Forward March)
35a.	Forward March
36.	Change Step, March
36a.	FLIGHT, HALT (5 Sec Pause)
37.	Column Left, March
37a.	Forward March
38.	Column ½ Left, March
39.	Column ½ Left, March
40.	To The Rear, March
41.	To The Rear, March
42.	FLIGHT HALT (5 Sec Pause)
43.	Forward, March
44.	Eyes Right
46.	Ready, Front
47.	Column Left, March
47a.	Forward March
48.	Half Step
48a.	Forward, March
49.	Column Left March
49a.	Forward March
50.	Left Flank March
51.	Right Flank, March
52.	Flight Halt (5 Sec Pause)
53.	Left Face
54.	Report Out (Centered on Head Judge)
55.	Depart Drill Competition Area

If you Exit in the wrong location, you will receive a boundary violation.

ARMED REGULATION DRILL SEQUENCE

GENERAL: The teams must consist of 12 members and 1 commander. **All Teams are required to march Regulation Drill with 3 elements of 4 only.** The commands are to be given in the sequence listed. Protests

will not be heard for crowd noise. If the Head Judge feels that crowd noise is interfering with a team's performance, he may stop the performance and allow them to start over. You must exit the Drill Area through the cones at the exit area. After reporting out, you may depart to the exit area in any direction, but all Regulation teams must exit the drill area with element leaders leading the flight, using legal commands. No Guidons are allowed. **All Regulation teams must enter and exit the drill area with the 3 element leaders leading the flight.** The drill team will line up in the ready area outside the drill field. At the signal from the Head Judge the commander will march the team onto the field and report in. Element Leaders must be leading when entering and exiting the drill area.

BOLD UPPERCASE commands require a 5-second pause after the execution of the command.

**= Go through alignment procedures but do not move anyone

Team Enters, Execute commands to get you centered on the head judge	
1.	Inspection Arms
2.	Port Arms (Order Arms)
3.	Commander Reports In
4.	Parade Rest
5.	Attention
6.	15-Count Manual, Arms (5-Sec Pause)
7.	Count Off
8.	Open Ranks, March (<i>Ready Front</i>)**
9.	Close Ranks
10.	Left Step March/ Flight Halt
11.	Left Face
12.	Right Step March/ Flight Halt (5-Sec Pause)
13.	About Face
14.	Right Shoulder, Arms
15.	Forward March
16.	Column Right, March
16a.	Forward March
17.	Column Right, March
17a.	Forward March
18.	Column Right, March
18a.	Forward March
19.	Left Flank, March
20.	Right Flank, March
21.	FLIGHT HALT (5-Sec Pause)
22.	Column Left, March
22a.	Forward March
23.	Flight Halt
24.	To The Rear, March
25.	To The Rear, March
26.	Close, March
26a.	Forward March
27.	Extend, March
27a.	Forward March

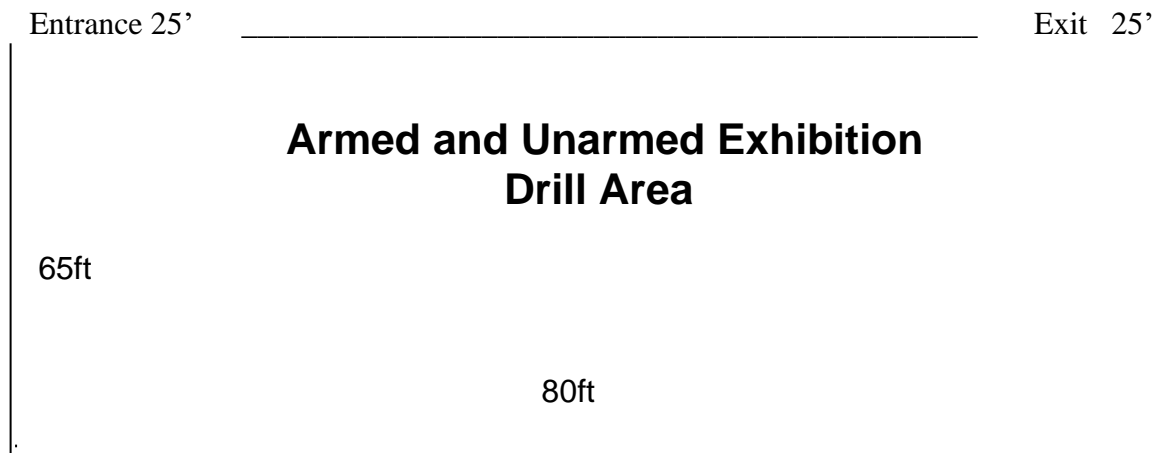
28. Flight Halt (5-Sec Pause)	
29.	Port Arms
30.	Column Left March
30a.	Forward March
31.	Change Step March
32.	Mark Time March
33.	Forward March
34.	Column Left March
34a.	Forward March
35.	Right Shoulder Arms
36. FLIGHT, HALT (5-Sec Pause)	
37.	Forward March
38.	Column Left, March
38a.	Forward March
39.	Column ½ Left, March
40.	Column ½ Left, March
41.	To The Rear, March
42.	To The Rear, March
43. FLIGHT, HALT (5-Sec Pause)	
44.	Forward March
45.	Eyes, Right
46.	Ready, Front
47.	Column Left, March
47a.	Forward March
48.	Left Shoulder, Arms
49.	Column Left, March
49a.	Forward March
50.	Left Flank, March
51.	Right Flank March
52. Flight, Halt / Order Arms (5-Sec Pause)	
53.	Left Face
54.	Report Out (Centered on Head Judge)
55.	Exit Drill Area (Element Leaders Leading)

If you Exit in the wrong location, you will receive a boundary violation.

EXHIBITION DRILL ARMED & UNARMED

3. **GENERAL:** The time limit for this drill event is **6-9 minutes**, starting when the first team member (including the Commander) enters the field. The time ends when the last member of the team exits the drill area. The team commander may enter and exit the team at any location. The team commander will place the head judge at any location. Any use of musical devices, whistles, or other noise making devices or non-standard equipment will result in the disqualification of that team from this event.
4. **PENALTIES:** The minimum number of cadets, 9 plus a commander, is required to participate in the Exhibition event. Any use of musical devices, whistles, or other noise making devices or non-standard equipment, tumbling, gymnastics, cartwheels, backbends, lights, music, loudspeakers, luminous clothing, hoods, or any other device not dignified in nature for a military drill meet is strictly prohibited and will result in disqualification of that team from this event. You may not use props, i.e. the Flags, Ribbons, etc.
5. **UNIFORMS:** IAW AFJROTC Uniform and Awards Guide, Uniforms for Special Teams are required to be approved by HQ AFJROTC. **All schools will be required to have a copy of their HQ approved uniform waiver on hand.** Please ensure that your team meets this requirement.

NOTE: For Exhibition, the team commander may place the Head Judge where he/she prefers to Report In and Out.



Individual & Dual Exhibition

1. We will have Armed Individual, Armed Dual, and Unarmed Dual Events.

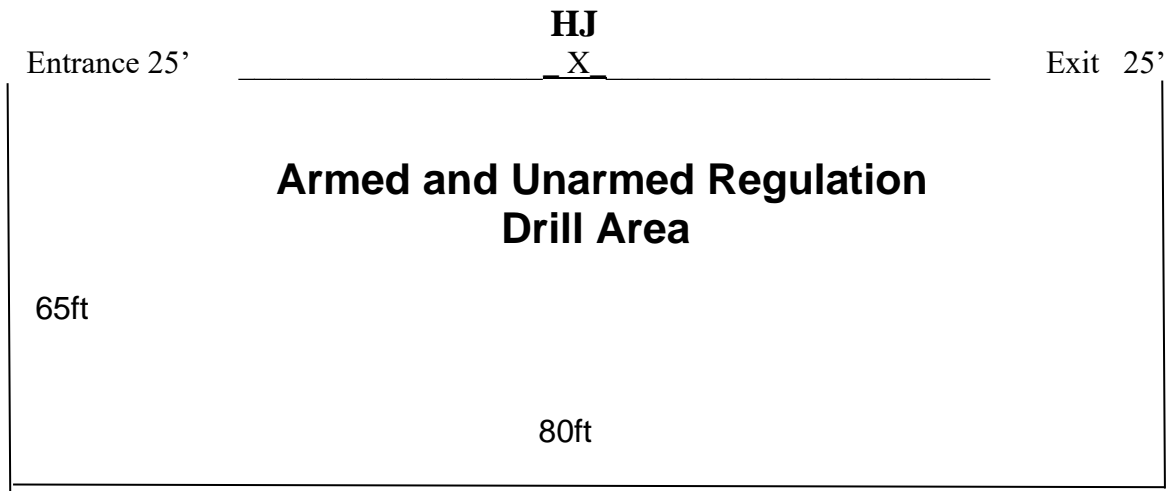
2. Trophies will go to the top 3 in each event
3. These events will be held in a 15ft x 33ft area.
4. Time limit is between 1-2 minutes for all events.
5. There can only be 2 cadets/teams from each school.
6. Rifles may be Demilitarized (Heavy) or Facsimile (Light). This is your choice... if you feel that one style of rifle has an advantage over the other, then use the other, it is your choice. Everyone will be judged on what they can do with what they have.

Individual Drill/Regulation (IDR)

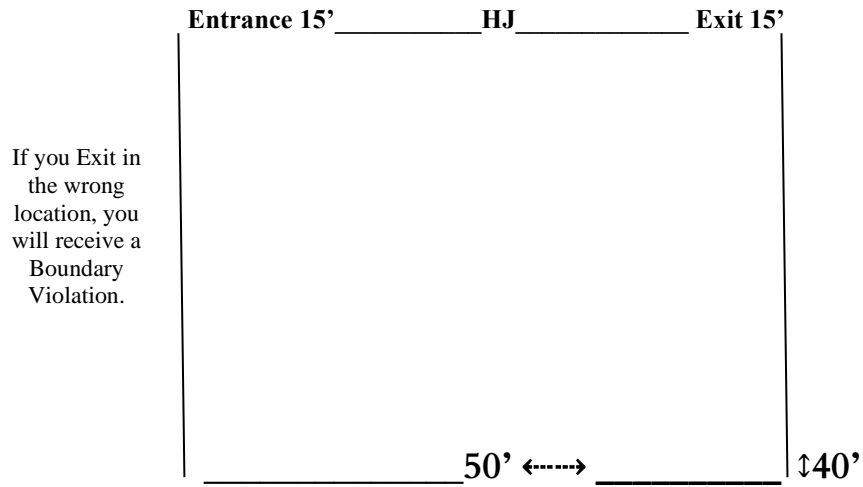
Knock-Out

1. IDR will be held as a mass event at the very end of the drill meet. When all other events are finished all cadets in uniform will be invited to the drill floor. We will conduct a single elimination Unarmed IDR. We expect SASI's/ASI's and PARENTS to conduct themselves appropriately during the IDR competition.
2. All legal commands from AFM 36-2203 Drill and Ceremonies may be used during the competition. Commands may be varied in speed, inflection and order. The IDR caller has the right to use improper commands during the competition. The Head IDR Judge will have final authority.
3. The command (AS YOU WERE) will and must be given by the CC to clear any and all improper commands before other movements may be executed. Commands will begin at a slow cadence and pick up speed as the event proceeds during each series.
4. IDR will be single elimination.

Floor Diagrams



Color Guard



HOTELS

Quality Inn Jefferson

Address: 4880 US-129, Jefferson, GA 30549

Phone: [\(706\) 693-4582](tel:(706)693-4582)

2 miles North of Jefferson

Best Western Inn Braselton

Address: 303 Zion Church Rd, Braselton, GA 30517

Phone: [\(706\) 654-3081](tel:(706)654-3081)

8 miles West of Jefferson

Country Inn and Suites, Braselton

Address: 925 GA-124, Braselton, GA 30517

Phone: [\(470\) 403-2756](tel:(470)403-2756)

12 miles West of Jefferson

There are several hotels within 20-30 miles of Jefferson. I would recommend staying in a hotel off of I-85 to get you to JHS as quick as possible.