



DEPARTMENT OF THE ARMY
SOUTH PAULDING HIGH SCHOOL
1364 WINN ROAD DOUGLASVILLE, GA 30134

ATCC-CCJ-SPHS

25 August 2026

MEMORANDUM FOR PARTICIPANTS

SUBJECT: 2026 Spartan Raider Challenge

1. PURPOSE. The purpose of this memorandum is to outline the details of South Paulding Spartan Raider Challenge scheduled for Saturday, 10 October 2026, at South Paulding High School, 1364 Winn Road, Douglasville, Georgia, 30134. Raiders from all services are welcome and encouraged to participate.
2. CONCEPT. The competition will consist of six events. The top three teams in each event per category (male, mixed, female) will be awarded for their accomplishments. In accordance with USACC 6th BDE Raider SOP dated 19 August 2024, there are three categories of Raider teams.
 - a. Male teams compete with ten (10) cadets plus up to four (4) alternates.
 - b. Mixed teams compete with ten (10) cadets plus up to four (4) alternates. No less than four (4) females must compete at each event.
 - c. Female teams compete with eight (8) females plus up to six (6) alternates.
3. REGISTRATION. Schools can register a maximum of four total teams, not to exceed two teams per division. Registration is currently open and will close on Friday, 03 October 2026. To register, email briand.bradham15@paulding.k12.ga.us and jglenn@paulding.k12.ga.us. The cost to participate is \$100 per school. Advanced payment is preferred, but payment on the day of the event is also accepted. Checks should be made payable to South Paulding High School JROTC. A hard copy registration form can be found in the enclosures and a copy of the South Paulding High School W9 will be made available upon request.
4. SCHEDULE OF EVENTS. A coaches and captain's meeting will begin promptly at 0715 in the JROTC classroom and the team run will begin at 0800. After the team run, teams will follow their schedule for the remaining five events which begin at 0915. The award ceremony will commence shortly after competition is complete and will be held in the football stadium with competitors facing the press box.
5. EVENTS. The Spartan Raider Challenge will consist of six events designed with minimal chance for penalty. The task, conditions, standards, and score sheets for these events are pulled directly from the USACC 6th BDE Raider SOP dated 19 August 2024. See a brief description below and a more detailed description including score sheets for each event in the enclosures.

SUBJECT: 2026 Spartan Raider Challenge

- a. Team Run. Each Raider team will report to the ready area and receive a brief on tasks, conditions, and standards for the 1.5-mile course. The team captain is given a number for the team and conducts last-minute preparations. Team coaches are responsible for recording their team's time on scoring cards provided to the scoring room along with the team's numbered vest. When told to report to the starting line, the team will move forward, and the event administrator will give the commands "Get Ready" and "Go". Time stops when the last Raider of that team crosses the finish line. Teams must cross the finish line within 10 meters of each other. The uniform for this event is OCP pants, team T-shirts (or brown t-shirts) and running shoes.
- b. One-Rope Bridge. This is a two-lane telephone pole course where the distance between poles on each lane is approximately 60 feet. Standard Raider one-rope bridge rules apply. Reference FM 3-97.61, TC 90-6-1, and the USACC 6th BDE Raider SOP dated 19 August 2024. The uniform for this event is OCP pants and boots. Gloves are permitted. To prevent bottlenecking at this event, an 8-minute time limit will be enforced.
- c. Raider Fitness Test (RFT). Complete the RFT consisting of a team of 5 doing a supply carry, agility tires, box carry, tire flip, hurdles, and sandbags. When the first team finishes, the second team of 5 will reset the course. Female teams will consist of 2 teams of 4. The uniform for this event will be OCP Pants and boots, with Team T-shirt/brown T-shirt.
- d. Cross-Country Relay (CCR). Raider team members move to the equipment staging area for a two-minute preparation period. Male and Mixed teams carry a 120-lb litter and four rucksacks, each weighing not more than 35-lbs. Female teams carry a 100-lb litter and two rucksacks, each weighing not more than 35-lbs. The Raider Team Captain will notify the judge when the team is ready to move to the start line. Upon the command "Go" each Raider Team will start the 0.5-mile course with equipment and negotiate designated obstacles in the fastest possible time. Team members must negotiate obstacles with rucks sacks; litter may be grounded while the team is negotiating obstacles but must be recovered before moving on. Once all equipment and raiders are across the finish line, the team captain will call time and move to the head judge to sign the score card while the other team members reset the equipment in the staging area. If a team fails to reset equipment a one-minute penalty will be added to their score card. The uniform for this event is OCP pants and boots. Gloves are permitted. Teams are responsible for securing the correct equipment. A team that secures the wrong equipment will be disqualified from the event.
- e. Weighted Team Relay. Each Raider team reports to the staging area and receives a brief on task, conditions, and standards for the ¼-mile course. When told to report to the starting line, the first team member moves wearing a 25-lb weighted vest and the event administrator will give the commands "Get Ready" and "Go". Teams will be given two weighted vests for use during the event and must pass a baton within a designated exchange area. Time stops when the last Raider of that team crosses the finish line. The uniform for this event is OCP pants and running shoes.
- f. Tire Flip. Each Raider Team flips a large tire a distance of 50 yards, across a mid-point line and flips the same tire back across the start / finish line. Team captains will organize their teams into two evenly numbered groups. Group A moves the tire from start to midpoint. Group B moves the tire from mid-point to finish. Time begins at the command of "Go" and stops when the whole tire is across the start / finish line and has stopped moving.

6. MISCELLANEOUS.

- a. Instructions for coaches. Coaches should bring a stopwatch for each team competing in the run. Upon arrival, coaches must check in at the JROTC classroom (see map) to verify teams, team names, and payment. Each team will receive a packet with a schedule, wrist bands, and a vest for the team run. Covenant not to sue forms will not be collected. However, it is expected that coaches will have one on-hand for each participant.
- b. Equipment care. Equipment should be treated with care. Dropping equipment can damage the equipment and create a chokepoint in throughput. Penalties will be assessed for neglect at the discretion of the head lane judge IAW the guidance listed on the event score sheet.
- c. Participation. Only Raiders who are actively competing in a particular event will be authorized to be on that event's course during the competition. Every effort will be made to provide a sufficient spectator viewing area. Team photographers are allowed on the course as long as they do not interfere with other teams, coaches, and do not block the view from designated spectator viewing areas.
- d. Scoring and disputes. Judges will brief teams before each event. Penalties will be clearly defined. Each competition event will keep the same head judge throughout the competition to ensure consistent scoring. After the completion of the event, the team commander reports to the head judge for an official time, including any penalties. Do not argue with judges. Coaches should bring scoring disputes directly to the South Paulding Senior Army Instructor (SAI).
- e. Schedule matrix. Teams will be given a schedule matrix to follow. Please follow the matrix to prevent bottlenecks. If a team or school decides not to compete in an event, please inform the South Paulding SAI or the scoring room to prevent a delay in scoring.
- f. Lane markings and signage. Teams must follow signs and/or trail guides to stay on the course. If a team leaves the designated course, they will be disqualified. Part of each event is attention to detail. All courses will be clearly marked, so this should not be a problem.
- g. Medical support. There will be a medic on site for emergencies including cardiac and repository problems, injuries to the head, neck, or back, and mechanical injuries including breaks or serious sprains. In the event of an injury, notify a judge, an instructor, or any South Paulding cadet to dispatch the medic. If possible, the medic will remove the injured person from the course to allow for competition to continue.
- h. Hydration and sun exposure. Each team should bring their own water, ice, and sunscreen. Cadets should begin hydrating at least two days prior to competition. It is recommended that schools bring their own shade tents.
- i. Inclement weather plan. In the event of lightning, severe wind or rain, competition will stop, and competitors and spectators will be directed to the storm shelter located in the South Paulding High School main gym, accessible through the weightroom. In the event of light to moderate wind or rain, competition will continue as scheduled.
- j. Sportsmanship. Any cadet, coach or spectator who exhibits behavior that is perceived to be unsportsmanlike or inappropriate, such as use of profanity, will earn their team a

SUBJECT: 2026 Spartan Raider Challenge

one-minute penalty. Judges have the authority to disqualify a team for excessive unsportsmanlike conduct at their discretion.

k. Staging and departing. Please Park and stage (canopies, etc.) in designated areas only. This is especially important for buses (see map). Please take your trash with you or drop it in our dumpsters as you depart.

l. Concessions. Concessions will be available for purchase.

7. The point of contact for this memorandum is LTC(R) Brian Bradham by office phone at (770) 949-9221; 40820, by mobile at (580) 284-0017, or by email at briand.bradham15@paulding.k12.ga.us .

9 Encls

1. Registration form
2. Map
3. Covenant not to sue
- 4-9. Event score sheets

BRIAN BRADHAM
LTC, USA, RETIRED
Senior Army Instructor

SUBJECT: 2026 Spartan Raider Challenge

Encl 1 – SPARTAN RAIDER CHALLENGE REGISTRATION FORM

Complete form and submit to briand.bradham15@paulding.k12.ga.us and jglenn@paulding.k12.ga.us or by mail to :

South Paulding High School
Attn: JROTC
1364 Winn Rd
Douglasville, GA 30134

School Name: _____

POC Name: _____ (print)

POC Contact Number: _____

Total # Teams*: _____ (no more than 4)

Male Teams: _____ (no more than 2)

Mixed Teams: _____ (no more than 2)

Female Teams: _____ (no more than 2)

Amount Due: \$100.00

Amount Enclosed*: _____

POC Signature: _____

* No more than 4 total; no more than two in any category; only your “A” team in any category will be considered for awards.

** Make check payable to: South Paulding High School JROTC

SUBJECT: 2026 Spartan Raider Challenge

Encl 2 – MAP OF EVENT



SUBJECT: 2026 Spartan Raider Challenge

Encl 3 – COVENANT NOT TO SUE

1. AUTHORITY: Title 10, US Code 2031.
2. PURPOSE: To release the U.S. Government, Army Junior ROTC, and South Paulding High School from liability for injury, death, or damages for Junior ROTC cadets participating in voluntary training programs.
3. ROUTINE USES: Normal personnel actions. Disclosure of information may be provided to proper authorities in actions regarding law enforcement, legal actions because of injury or death, investigations of accidents resulting from such voluntary training.
4. Mandatory or voluntary disclosure and effect on individuals not providing information: Disclosure is voluntary. Failure of the individual to complete this form will disqualify the Junior ROTC cadet from participating in specific voluntary training.

I (parent/guardian), _____,

residing at (street address, city, state, zip) _____

do hereby agree that in consideration for allowing my child to participate in the Junior ROTC Raider competition conducted at Etowah High School, and whereas she/he is doing so entirely on her/his own initiative, risk and responsibility; and being fully aware of the risks adhering to this type of training, I hereby RELEASE AND DISCHARGE FOREVER the United States Army, the State of Georgia, Paulding County School District, South Paulding High School and all of its officers, agents, and employees, acting officially or otherwise, from any and all claims, demands, actions, or cause of action, on account of my child or on account of any injury to my child which may occur from any cause during said activity or continuances thereof; and I do further covenant and agree to hold the said organizations above, their officers, agents, and employees blameless for any and all damage which my child may cause either intentionally or through his/her negligence.

(signature of parent or guardian)

(signature of participating cadet)

(print name of parent or guardian)

(print name of participating cadet)

(relationship to cadet)

(age on day of competition, 10/5/24)

(date of signature)

(signature of witness)

SUBJECT: 2026 Spartan Raider Challenge

Encl 4 – TEAM RUN

1. TASK: Each Team must complete a 1.5-mile Team Run over a designated marked course along unimproved terrain.
2. CONDITIONS: During daylight hours and under existing weather conditions, each 10-member Raider Team will negotiate approximately a 1.5-mile course consisting of unimproved terrain and sandy trails in their prescribed Raider uniform ACU/OCP trousers, and school T-shirt with sleeves or ACU/OCP t-shirts and running shoes. Team members must stay together and finish within 10 meters of each other. Coaches, parents, chaperones, or other team members will not be allowed to run with the team.
3. STANDARDS: Team scores will be based on total time it takes for the Team to finish the course. All Raider Team members must cross the finish line. (THAT WILL BE CLEARLY MARKED) Time will stop when the last member of the team crosses the finish line. Raider Team members cannot push, pull, hold hands or carry their teammates at any time during the Team Run Event. A fifty (50) second violation will be added on to the run time if this occurs. At No time will a coach, cadet, team member, parent, chaperone, or Cadre run along or “pace” a Raider Team. Any Raider Team caught violating this rule will be DISQUALIFIED. If for any reason a Raider Team member drops out of the Team Run Event after the run starts the Team will ensure the cadet is taken care of by getting medical help or other help needed for that team member. Once help arrives, the rest of the team can finish the run if so desired. Teams will incur a five (5) minute penalty for each team member who drops out of the run.
4. CONCEPT: Each Raider Team will report to the Team Run ready area and will be briefed on the task, conditions, and standards for the course. The team captain will be given a number for the team and conduct any last-minute preparations. The team captain will ensure his/her judge has his/her number and report to that judge at the end of the run to sign the score card. When told to report to the starting line, the team will move forward, and a judge will give the command “Get Ready” and “Go”. Time will stop when the Last Raider of that team crosses the finish line.

SUBJECT: 2026 Spartan Raider Challenge

Team Run Score Sheet

School Name: _____

Team Name: _____

Category: MALE MIXED FEMALE

Check in time: _____

Penalties:

Sportsmanship: _____ x 0:30 = _____

Pushing teammates: _____ x 0:50 = _____

Pulling teammates: _____ x 0:50 = _____

0-m finish violation: _____ x 0:50 = _____

Total penalty time: _____

Total route time: _____

Adjusted route time: _____

Team Captain Signature: _____

Event Judge Signature: _____

Safety Note: IMPORTANT Safety Message for Rope Bridge: If you have a rope bridge going over a stream or ditch, etc. that could result in a Cadet falling more than four (4) feet (including sag), then Cadets on the rope team must wear safety helmets, with one Cadre or Cadet watching each knot to ensure it stays secured. Most schools conduct Rope Bridge over ground level, so this will not impact them. But, be advised that the Army National Raider Meet does conduct their competition over a rocky lakebed where safety helmets are now required due to rocks and the length of a fall.

1. TASK:

Construct a one-rope bridge spanning approximately 40 to 120 feet

2. CONDITIONS:

- a. Under existing weather conditions and in a field environment each Raider Team will cross an obstacle stream crossing on a one-rope bridge spanning approximately 40 to 120 feet.
- b. Teams will make only one timed crossing and will compete against the clock. Time will not stop during the conduct of the event unless teams go over the 10-minute time limit. Penalties will be assessed for rule infractions and safety lapses. Total event time will be calculated from the crossing time plus any assessed penalty time.
- c. Ten cadets will compete as a team in this event for male and mixed teams and eight cadets for female teams. Teams with less than ten will not compete. All members of the team must cross the obstacle on the rope except for the first and last Raider.
- d. Team uniform: Boots, ACU/OCP trousers, and school T-shirt and/or ACU/OCP blouse. Water device will be grounded at the event. The uniform may be adjusted by Brigade at the beginning of the meet depending on the heat category.
- e. The bridge site will include a suitable anchor point on the near and far-side of the obstacle, mounting and dismounting points, and barriers (log, plank, or tape) to mark the obstacle boundary.
- f. Each Raider team is responsible for providing their own equipment; one bridge rope (static rope recommended) 120'long (minimum) x 7/16"/11mm in diameter, steel snap link (minimum 9kn) for the transport tightening system, 10-Swiss seats made of 7/16"/11mm diameter rope, and snap links used for crossing and construction.

3. STANDARDS: IAW the TC 3-97.61 dated July 2012

- a. The **Swiss seat (see manual)** is secured with a **square knot** and with an **overhand knot** at each side of the square knot to prevent the knot from becoming untied and must have, at least a four (4) inch pig tail on each knot. **Note: On Step 5, the two ends may travel from bottom to top or top to bottom as long as a half hitch is created on both hips creating a bight.** The first and last Raider may wear ropes tied around their waist using an **Aussie belt or a Swami belt (see manual)**. An **end of the line bowline w/overhand knot (see manual)** or a **figure eight loop knot (see manual)**. hooked into

SUBJECT: 2026 Spartan Raider Challenge

the far side Raider's snap link is used to secure the far side Raider while crossing the stream.

b. The only knots allowed for the far side anchor point will be one round turn around the anchor point secured by two half hitches on a bight, or a tensionless anchor knot (**see manual**) with a minimum of 4 round turns around the anchor point secured by a snap link which must be secured to the rope bridge rope by an end of the line bowline w/overhand knot or figure 8 knot. The only knots allowed for the near side anchor point/tightening system will be **the wireman's knot (see manual) or the figure eight slip knot with a bite (Transport Tightening System Pg 7-15 Fig 7-10)** as the tightening system knot; round turn around the near side anchor point secured by two half hitches on a bight. The half hitches on a bight are not required to go over all ropes as long as it provides a safe knot extending toward the tightening system knot.

B-1

B-1 ATCC-FF ANNEX B (One Rope Bridge) To 6th BDE JROTC Raider Challenge SOP,
ONE-ROPE BRIDGE

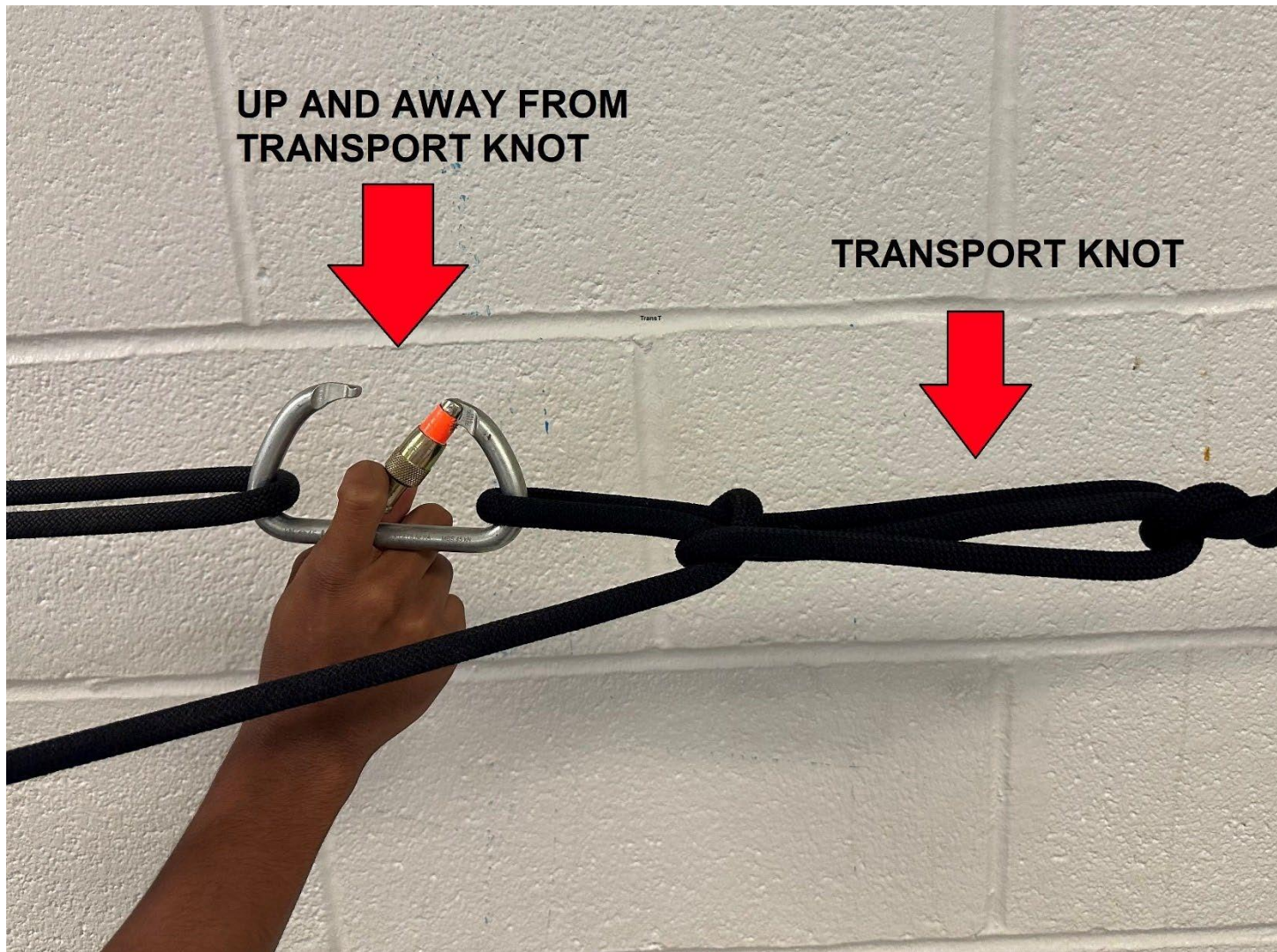
- c. The two anchor knots, the wireman's knot, or figure 8 slip knot (either may be used to construct the one rope bridge) and the two half hitches on a bight will be visually inspected for safety prior to Raiders mounting the bridge rope. If improperly tied, then the team is STOPPED and allowed to fix knots, but time continues to run.
 - d. Teams will tie their Swiss Seats and be inspected by a judge prior to moving to the rope bridge site. After being cleared by the inspector, the team will move to the rope bridge site. Once on the rope bridge site, the OIC will brief the team then give them three minutes to prepare their rope by back feeding the rope into the duffle bag or similar container as the OIC observes. When the team captain feels his team is ready, they will notify the judge.
 - e. When crossing, only three Raiders will be clipped onto the bridge rope with the Swiss seat at any one time. While crossing each Raider is not required to have one leg/foot in contact with and over the bridge rope. The bridge will not be disassembled until the last Raider has crossed and safely unclipped on the far-side.
4. **CONCEPT:** Upon arrival at the bridge site, the Team will enter the holding area with their bridging equipment and wait for further instructions from a guide or judge. Teams will receive a safety briefing and be given the Task, Conditions and Standards for the event. When a lane is clear, the Team will then move to the preparation area, be given a site orientation and begin three minutes of preparations. The judge will start the timer once the rope is touched and will stop the time when they hear "Time" from a member of the team. The team then receives a short debrief, gathers their equipment, and exits the site.
5. **BRIDGING PREPARATION, CONSTRUCTION, CROSS, & DISASSEMBLY:**
- a. Preparation:
 - (1) The first and last Raiders can tie any of the mentioned seats. The snap-link is then clipped around all coils of the harness. The remaining Raiders will tie Swiss seats with snap-links to aid in transporting themselves across the rope bridge. The snap-link is centered on the body and closed over all the rope parts with the gate facing up and away from the body. The seat must be snug.
 - (2) The bridge rope will be back fed (TC 3-97.61 par 4-25) into the Duffle bag or similar container with one end no more than 12 inches sticking out or over the side of the opening but not touching the ground.
 - b. Construction: The following steps can be executed simultaneously.

(1). Step One: The Far-Side Raider is snapped into an end of the line bowline w/overhand knot or figure 8 loop knot and crosses, while being belayed, IAW the TC 3-97.61 page 9-5 and establishes The Far Anchor. Belaying involves a stationary Raider or Raiders having control of the bridge rope as the Raider crosses the obstacle (pg. 9-5). Too much “slack” is to be avoided in order to sense the movement of the crossing Raider and to ensure an immediate safety response.

(2). Step Two: When the Far-Side Raider reaches the far-side, he/she unclips once out of the dead zone and moves to the anchor point and prepares to tie one of the approved anchor knots. Step three can be executed at the same time as Step one and two if the Far side Raider is on belay.

B-2

(3) Step Three: On the near-side, approximately 3 Meters from the near-side anchor, a wireman’s knot or figure 8 slip knot is tied into the bridge rope, a wooden, metal, plastic stick/implement or snap link can be used to aid in the disassembly of the knots and can be used for securing the nearside (Transport Tightening System Pg. 7-15 Fig. 7-10). Inserting the stick/implement is accomplished by placing it into the upper wing above the butterfly of the knot (upper bight of the wireman’s knot). The stick/implement or snap links may not be used as a speed tightener. The fixed loop formed in the knot must naturally lie toward the near-side anchor. The fixed loop is placed into one (steel locking carabineer/snap link minimum standard is 9 kilo Newton (KN) military steel). The remainder of the bridge rope is routed around the anchor point and through the snap- links. Carabiners are not to be altered or modified in any way, if so, teams will be disqualified from the event. Steel snap link must have opening gate facing up and away from the loop in the transport knot.



B-3

(4) Step Four: When the bridge rope has been passed through and secured by the steel carabiner in the wireman's knot or figure 8 slip knot, the far-side Raider now detaches the "temporary" snap-link and pulls the wireman's knot or figure 8 slip knot out from the near-side anchor point approximately 4 to 6 feet and then secures the Far side bridge rope to the anchor with one round turns and two (2) half hitches on a bight w/4" pig tail, or tensionless anchor knot ensuring the anchor is at least waist high.

(5) Step Five: The Raiders on the near side tighten the bridge rope with their pull team. The pull team on the near side pulls the slack out of the bridge rope. The steel carabineer should be close enough to the near side anchor to allow personnel to easily load the bridge. The bridge rope should be tight enough to prevent crossing Raiders from making contact with the stream. The transport tightening system is then secured to the anchor using a round turn and two (2) half hitches on a bight. The half hitches do not have to pass around/over all the ropes between the anchor point and the wireman's knot or figure 8 slip knot. **The round turn and two half hitches must be tied between the anchor point and the steel carabineer. If the steel carabineer in the transport tightening system is pulled against the anchor point, the team must take action and reconstruct the bridge. This is done by ceasing the pulling of the rope, untying the far side knot, pulling the transport knot away from the nearside anchor point, retying the far side knot, then re-pull the rope again and continue the construction of the bridge.**

c. Crossing: The Raider will use the Rappel Seat Method (pg. 7-20), with the carabiner facing up and away from his body. He/she then faces the rope and clips into the rope bridge. He/she rotates under the rope and pulls with his/her hands and arms to make progress until across the obstacle. No more than three (3) Raiders will be on or clipped (carabineer closed) into the bridge rope at any one time. No part of the body or equipment may touch the obstacle (dead zone) when hooking up or getting off the rope bridge. (the boundary marker is not in the dead zone). Raiders are not required to have one leg or foot in contact with bridge rope as long as the cadet is clipped into the rope.

d. Disassembly:

(1) When the last Raider has crossed and unclipped from the bridge rope the far-side anchor may be untied while the Near Side Raider disassembles the transport system on the near-side. He/she can tie a figure eight loop or bowline w/overhand knot in the end of the bridge rope or snap into the existing Wireman's or Figure 8 slip knot loop and crosses IAW the TC 3-97.61 page 9-5 Establishing The Far Anchor. The knot may be tied during construction or crossing. The Near Side Raider is then belayed across the obstacle by Raiders on the far-side.

(2) Once the Near Side Raider is across, all tied knots/snap links/carabiners will be removed from the bridge rope. When the Team leader is certain that all tied knots/snap links/carabiners are out of the rope and the obstacle has been cleared, he/she will call "TIME". No individual equipment needs to be removed nor do any Swiss seats/around-the-waist harnesses untied and removed.

SCORING: The score earned by the Team will be the total time based on the time for the crossing plus any penalty time. The fastest time is first etc. (See Score Sheet)

B-4

A. Equipment/Preparation/Inspection Penalties:

- 1) The Raider Team not having a rope long enough to complete a bridge and 7/16-inch diameter static bridge rope, 10- Swiss seat ropes long enough to tie seat X 7/16-inch diameter, or enough snap links to build the bridge and Swiss seats.
- 2) Any Swiss Seat or Swami belt that can pass all checkpoints on page B-7,

a. Construction Penalties:

- i. Far Side Raider fails to cross IAW the TC 3-97.61 page 9-5 Establishing The Far Anchor
- ii. The Far Side improperly belayed across the stream.
- iii. Far-Side Raider fails to tie one of approved anchor knots.
- iv. Failure to tie the wireman's knot or figure 8 slip knot – If the team must retie for safety– safety stop, time continues to run. The wireman's knot must naturally lie toward the near-side anchor and both ends should exit opposite each other without any bends, the loop formed in the wireman's and figure eight slip knot must not be less than twelve (12) inches in length, and the steel carabineer opening gate must be up, locked and away from the loop, if two snap links are used gates must be opposed and form a X when locked.
- v. Failure to secure the bridge system on the far-side or near-side with round turns with two (2) half hitches on a bight.

b. Crossing Penalties:

- i. Mounting (clipping into) the bridge rope before all bridge knots are secure.

SUBJECT: 2026 Spartan Raider Challenge

- ii. More than three (3) Raiders on the bridge rope or clipped into the bridge rope at any one time, MORE THEN FOUR (4) DISQUALIFIED.
- iii. Each Raider who enters and touches the obstacle with his/her body without being clipped into the rope, this includes members on the far and near-side attempting to assist Raiders who are crossing and any equipment that the Raider loses in the obstacle while crossing or mounting and dismounting of the bridge.

NOTE: **The Remaining Raiders “CAN” touch while crossing, apart from any part of their FEET.**

- iv. Parts of the uniform/equipment dropped into the obstacle is a 10 second TEAM penalty.
- v. Less than seven (7) Raiders crossing on the rope bridge disqualified

B-5

c.

Disassembly Penalties:

- v. Near Side Raider fails to cross IAW the TC 3-97.61 page 9-5 **Establishing The Far Anchor**
- vi. Near side Raider crosses with no belay.
- vii. All tied knots/snap links not removed from the rope.

c. Other:

- i. Safety issues – clock runs while corrected.
- ii. Sportsmanship – profanity, abusive or unethical conduct –possibly disqualification depending on the nature of the conduct.

SWISS SEAT CHECKPOINTS.

SUBJECT: 2026 Spartan Raider Challenge

- 1. THERE ARE TWO OVERHAND KNOTS IN THE FRONT**
- 2. THE ROPES ARE NOT CROSSED BETWEEN THE LEGS**
- 3. A HALF HITCH IS FORMED ON EACH HIP**
- 4. SEAT IS SECURED WITH A SQUARE KNOT WITH
OVERHAND SAFETIES ON THE NON-BRAKE HAND
SIDE**
- 5. THERE IS A MINIMUM 4-INCH PIGTAIL AFTER THE
OVERHAND SAFETIES ARE TIED**

**NOTE: ANY OF THE ABOVE CHECKPOINTS FAIL THE
SWISS SEAT AS UNSAFE.**

B-6

SUBJECT: 2026 Spartan Raider Challenge

SCHOOL:			
SUBJECT: 2026 Spartan Raider Challenge CIRCLE ONE MALE TEAM FEMALE TEAM MIXED TEAM		Time Per Penalty	Penalties Assessed
EQUIPMENT/PREPARATION/INSPECTION: 5 MINUTES.			
Improper Aussie Seats on far and near side Raiders. (on the spot fix)		10 SEC	
Improper SWISS SEAT; Snap link must surround all ropes and when rotated to the "UP" position, gate opening is "away from Raider" (on the spot fix)		10 SEC	
Steel Snap link not 9kn or higher / Rope not 7/16 diameter (on the spot fix)		NP	
Team competing with less than required, Male Teams 10, Female Teams 8, Mixed 10 (min. 4 females)		DQ	
CONSTRUCTION OF ROPE BRIDGE			
Far Side Raider –Improper Bowline w/overhand knot or Figure 8 when crossing		20 SEC	
Far Side Raider not clipped in with snap link prior to entering dead zone (VERIFY)		10 SEC	
Far Side Raider not belayed properly across the dead zone		10 SEC	
Dead zone violation (touching obstacle during loading/unloading, equipment dropped)		10 SEC	
Use of Speed Tighteners, twisting of the snap-links or stick. (Judge tells Raider to release item)		1 Min	
Far Side anchor knot not 2 round turns w/2 half hitches or tensionless anchor. Time continues to run.		STOP & FIX	
Improper Transport Knot: wireman's knot or figure 8 slip knot, both with a bite. Time continues to run.		STOP & FIX	
Near-side not secured w/round turn, 2 half hitches with or without quick release. Time continues to run.		STOP & FIX	
Two half hitches on near side knot not between the anchor point and steel snap link. Time continues to run.		STOP & FIX	
CROSSING			
Any Raider hooked up before near side or far side is complete		20 SEC	
More than three (3) Raiders clipped into the bridge rope at any one time		20 SEC	
Dead zone violation (touching obstacle during loading/unloading before being snapped in to rope)		10 SEC	
Crossing Raiders FEET or HANDS touch the dead zone to gain an advantage		20 SEC	
Transport Tightening System steel snap link opening gate not positioned up and away from knot loop		10 SEC	
Transport Tightening System snap link not locked during crossing		20 SEC	
Rope Bridge Failure (no tension on the rope)		DQ	

SUBJECT: 2026 Spartan Raider Challenge

BREAKDOWN OF ROPE BRIDGE		
Breaking down rope bridge before last cadet is off rope	20 SEC	
Near Side Raider not clipped in with snap link prior to entering dead zone	10 SEC	
Near Side Raider not belayed properly across the obstacle	10 SEC	
Near Side Raider bowline w/overhand safety or figure 8 incorrect while crossing (If using)	20 SEC	
Near Side Raider not snapped into Transport Tightening System Knot, end of line Figure Eight, or end of line Bowline w/overhand safety when crossing	20 SEC	
Rope or any item left in the dead zone OR Far Side after time is called	20 SEC	
Knots or snap links left in the rope after "TIME" is called	20 SEC	
ADDITIONAL PENALTIES AND NOTES		
Improper markings (tape, dye, etc) on rope that are obviously used to gain an advantage. (cheating)	DQ	
Coaching from a non-team member (warning before penalty)	1 Min	
Team exceeds the 10 minute time limit	DQ	
Sportsmanship violation (profanity, disrespect, etc) Penalty at the discretion of judge	30 SEC / DQ	

Team Captain Signature: _____

Event Judge Signature: _____

Signature:

TIME	
Team CDR	
PENALTIES	
FINAL TIME	

SUBJECT: 2026 Spartan Raider Challenge

Encl 6 – RAIDER FITNESS TEST (RFT)

1. Task: Complete the Raider Fitness Test consisting of one team of 5 doing a supply carry, agility tires, box carry, tire flip, hurdles, and sandbag carry. When the first team finishes, the second team of 5 will reset the course. Female teams will consist of 2 teams of 4.
2. Conditions: During daylight hours and under existing weather conditions, each member of the 10-member team will complete the Raider Fitness Test in the team uniform: Boots, ACU/OCP trousers, school T-shirt/ ACU/OCP T-shirts and water source that can be grounded at the event.
3. Standards: The team will be scored on the amount of time it takes both teams to run the course and reset it. The time will be stopped when all members of the second team have crossed the finish line. During the carry section of the course no more than 2 items can be carried at one time.
4. Concept:
 - a. On the command of “GO”, the first team of five will start the timer and begin the course. They will run to the first marker, pick up the equipment on the ground, and carry it 50 yards, placing it- not throwing it – past the next marker. They will then complete a tire agility drill, making sure each team member places a foot in every time. Next, the team will run to the boxes and carry them, with two people assigned to each box. After the box carry, they will complete one tire flip and then head to the hurdles, where they must go over and under the marked hurdles. The team will then begin a sandbag carry, ensuring the sandbags are carried past the final line and placed down. Once the first team crosses the first line, the second team will reverse the course. The time will stop when the last person on the second crosses the original starting line.
 - b. Judges will record each team’s total time on the score sheet. Once the team completes the event the score sheets will be sent to the raider meet headquarters for checking and posting.
 - c. The time will continue if an item is not placed fully passes the designated lines.
 - d. Penalties:
 - 10 second penalty for an item being excessively thrown.
 - 10 second penalty for item not being completely across the designated line.
 - 10 second penalty for item falling.
 - 30 seconds for use of profanity

SUBJECT: 2026 Spartan Raider Challenge

RFT Score Sheet

School Name: _____

Team Name: _____

Category: MALE MIXED FEMALE

Check in time: _____

Penalties:

Profanity : _____ x 0:30 = _____

Thrown item: _____ x 0:10 = _____

Item on line: _____ x 0:10 = _____

Knocking over cone: _____ x 0:10 = _____

Total penalty time: _____

Total time: _____

Adjusted time: _____

Team Captain Signature: _____

Event Judge Signature: _____

Encl 7 – CROSS-COUNTRY RELAY (CCR)

1. TASK: 10 member Raider Team (Male/Mix) and 8 member Raider Team (Female) will transport a simulated casualty over approximately one mile course on an unimproved terrain and to be loaded on a helicopter for transport. There may be obstacles such as (low crawl, hurtles, tires, walls) that all Team members, along with the weighted litter and ruck sacks must negotiate along the route. The objective is to complete the course in the shortest time.
2. CONDITIONS: (Change to Read) The uniform for the Cross-Country Rescue is Boots, ACU/OCP trousers, and school t-shirt and water carrying device. Male/Mix Raider Team must begin and end this event with the same 10 members (Female Raider Teams must begin and end this event with the same 8 members). No substitutes are allowed after the event starts. Male/Mixed Raider teams will have to carry a litter weighing approximately 100 pounds and four rucksacks with each weighing no more than 35 pounds over a marked course. Female Raider teams will have to carry a litter weighing approximately 80 pounds and two rucksacks with each weighing no more than 35 pounds over a marked course. Each raider team will be given 2 minutes to prepare for this task, make sure assigned rucksacks are good. There will be obstacles that all team members, along with the weighted litter and ruck sacks must negotiate along the route. The finish line will be clearly marked.
3. STANDARDS: (Update) All 8 (Female) or 10 (Male/Mixed) Raider Team members will move to the adjacent litter carry area. Upon arrival of the first cadet the 2-minute time to prepare clock will begin. The Raider Team Captain will notify the evaluator when the team is ready to move to the start line. Upon the command “GO” each Raider Team will start the course with rucksacks, weighted litter (simulated as if it had a casualty on it) and negotiate all obstacles in the fastest possible time. Upon reaching an obstacle all team members and all equipment must negotiate the obstacles. They will return near to the start point, once all equipment and raiders are across the finish line the team captain will call time, then Go to the head judge and sign the score card while the other team members reset the equipment in the starting area where they received the equipment. Once the equipment has be reset, If team fails to reset a 1-minute penalty will be added to their score card.
 - a. Equipment will not be thrown or dragged (except under the obstacle).
 - b. The rucksacks will not be carried on or attached to the litter in any manner.
 - c. Each Raider Team Commander may task organize their Teams and decide how many cadets will carry the litter and who is carrying the rucksacks and how they switch off during the actual event.

SUBJECT: 2026 Spartan Raider Challenge

- d. A raider team member can put their equipment across the finish line and go back to aid their team members. All team members must remain within line of sight of each other.
- e. Once ALL Raiders and all equipment are across the finish line time will STOP. A one (1) minute penalty will be added for any equipment not across the finish line when time is call.
- f. A one (1) minute penalty will be added if equipment is not Reset.

SUBJECT: 2026 Spartan Raider Challenge

CCR Score Sheet

School Name:

Team Name:

Category: MALE MIXED FEMALE

Check in time: _____

Penalties:

Sportsmanship: _____ x 0:30 = _____

Thrown item: _____ x 0:10 = _____

Ruck on litter: _____ x 0:10 = _____

Equipment not reset: _____ x 1:00 = _____

Total penalty time: _____

Total time: _____

Adjusted time: _____

Team Captain Signature: _____

Event Judge Signature: _____

Encl 8 – WEIGHTED TEAM RELAY

1. TASK: Each 10 member Team must complete 10 laps around a designated marked course of approximately ¼ mile long.
2. CONDITIONS: During daylight hours and under existing weather conditions, 10 members of the team will negotiate approximately a ¼ mile course consisting of either improved or unimproved tracks, roads and / or sandy trails in their prescribed uniform running shoes, ACU/OCP trousers, and school t-shirt and water carrying device which may be grounded. Each team member must run the course individually while carrying a 25-lb weighted vest. Coaches, parents, chaperones or other team members will not be allowed to run with the team. Some type of water carrying device (pistol belt, full canteen with cover, water bottle, camel back) may be grounded.
3. STANDARDS: Team scores will be based on total time it takes for the Team to finish the course. All team members must individually run the course while wearing a 25-lb weighted vest and carrying a baton. The baton must be handed off within the designated hand-off zone. The receiving member may begin moving before the hand-off but must gain control of the baton within the hand-off zone. Then the new runner will immediately run the designated lap and hand off to the next member and so on until all 10 members complete the 10 lap course. No Coach, Cadet, Team member, parent, chaperone, or Cadre may run along or “pace” any team member. Any team caught violating this rule will be DISQUALIFIED. If for any reason a team member drops out, the Team will be assessed a 5-minute penalty.
4. CONCEPT: Each team will report to the Team Run ready area and will be briefed on the task, conditions and standards for the course. The team will be given 2 minutes to get ready and to conduct any last-minute preparations. When told to report to the starting line, the first team member will move forward, and a judge will give the command “Get Ready” and “Go”. The rest of the team will be in a staging area and one at a time will move to the start / receiving line when the judge directs them to. Time will stop when the last member crosses the finish line of the 10th lap.

SUBJECT: 2026 Spartan Raider Challenge

Weighted Team Relay Score Sheet

School Name:

Team Name:

Category: MALE MIXED FEMALE

Check in time: _____

Penalties:

Sportsmanship: _____ x 0:30 = _____

Thrown vest: _____ x 0:10 = _____

Total penalty time: _____

Total time: _____

Adjusted time: _____

Team Captain Signature: _____

Event Judge Signature: _____

Encl 9 – TIRE FLIP

1. TASK: 10 member Raider Teams will flip a large tire a distance of 50 meters, across a midpoint line and flip the same tire back to the start / finish line. Team captains will structure their teams into 2 groups of 5 cadets each. Time begins at the command of “Begin” and stops when the whole tire is completely across the start / finish line and on the ground. Female tire will not weight over 400 pounds, mixed will not weight over 550 pounds and male will not weight over 700 pounds.
2. CONDITIONS: Event will be a relay style for time. Uniform Boots, ACU/OCP trousers, and school t-shirt with sleeves or ACU/OCP t-shirts and water carrying device (pistol belt, with cover, camel back) , gloves are OPTIONAL. This event will take place in a grassy area / field marked in lanes approximately 50 meters long and a minimum of 3 meters wide. See diagram below. Team captains will structure their teams into 2 groups of 5 cadets each. Each team type will flip the same size tire. If possible female teams, mixed teams, and male teams will flip tires of progressive larger size. The judge will command “Get Ready” then “Begin”. Time stops when the entire tire comes to rest across the start / finish line.
3. STANDARDS: The first group of five moves forward from a near side ready line then flips the tire 50 meters out, past a midpoint line. The second 5-member section will move forward from a far side ready line and flips the tire back past the finish line. The members of the other section not flipping cannot lead or follow the section doing the flipping. Time starts when the judge commands “Begin” and ends when the entire tire comes fully to rest past the start / finish line. In the interest of safety, all 5 team members must always remain behind or to the side of the tire. The first group of 5 must flip the entire tire past the mid-point line and let it come to rest before the second group of 5 comes forward to begin flipping the entire tire past the start line. The lane judge will walk along with the 5 member teams as they traverse the approximately 50 meters course to observe and maintain a safe event execution. The tire cannot be allowed to twist or roll while being flipped. The tire must always remain completely within the lane while being flipped. If any portion of the tire comes in contact with the boundary line the team has committed a lane violation.
4. SAFETY: Team members cannot stand or move in front of the tire as it is being flipped.
5. PENALTIES:
 - a. Allowing tire to roll to cover more ground: 30 seconds.
 - b. Allowing tire to twist to cover more ground: 30 seconds.
 - c. Cadets moving forward from the ready line before tire comes to rest: 30 seconds.

SUBJECT: 2026 Spartan Raider Challenge

d. Lane violation: 30 seconds

e. Intentional safety violation: Team is disqualified.

f. Sliding the tire to cover more ground: 30 seconds.

g. Rolling tire: Team is disqualified.

Tire Flip Score Sheet

School Name: _____

Team Name: _____

Category: _____ MALE MIXED FEMALE

Check in time: _____

Penalties:

Rolling tire: DQ

Cadet in front of tire: _____ x 0:30 = _____

Total penalty time: _____

Total time: _____

Adjusted time: _____

Team Captain Signature: _____

Event Judge Signature: _____