

# Ogden City's Competitive Baseball Rules

(Updated 2/12/2024)

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## 8u - 10u

- Base runner may steal or advance to **ANY BASE** after ball crosses home plate.
- **“Hard”** 8 runs per inning: After 8 runs have been scored teams will exchange offense & defense. **YOU CANNOT SCORE MORE THAN 8 RUNS PER INNING.**
- Drop 3<sup>rd</sup> Strike: NO (due to combined 9/10u league)
- Leading Off: NO
- Game length for 8 u – 10 will only be 7 innings or no new inning at 1 hour 30 minutes. If the game is tied when time expires or after 7 complete innings, one (1) extra inning will be played using international tiebreaker. If the game is tied after one (1) complete extra inning, the game will end in a tie.

## 14u and Older

- **BBCOR Bats** will be required in ALL Leagues for the 14u and older divisions. Wood Bats are optional to use as well for ALL Age Divisions.  
**\*13u teams are not required to use BBCOR Bats.**

## Ogden City league will be governed by High School rules (NFHS) with the following exceptions:

### Roster Roles:

1. Team Roster with parent/guardian signature of ALL players (SUBMITTED ELECTRONICALLY) is required prior to participation. **Playing of un-rostered or players without guardian signature and birth certificate may result in game forfeit.**
2. Player Eligibility: No player may play with more than one team in the same age division. However, a player may play on more than one team by playing up an age division.
  3. There will be a freeze date (The freeze date will Be the date of your first game of the season). You will not be able to add any other players to your roster after your freeze date. If your Team is caught with a player not on your roster, game will end in a forfeit. There are NO exceptions to this rule.
  4. You can have as many players on your roster as you want.

Age will be whatever age the player is on April 30th.

8u – Must be 8 or younger on April 30, 2024 * (2 <sup>nd</sup> grade '23-'24)
9u – Must be 9 or younger on April 30, 2024 * (3 <sup>rd</sup> grade '23-'24)
10u – Must be 10 or younger on April 30, 2024 * (4 <sup>th</sup> grade '23-'24)
11u – Must be 11 or younger on April 30, 2024 * (5 <sup>th</sup> grade '23-'24)
12u – Must be 12 or younger on April 30, 2024 * (6 <sup>th</sup> grade '23-'24)
13u – Must be 13 or younger on April 30, 2024 * (7 <sup>th</sup> grade '23-'24)
14/15u – Must be 15 or younger on April 30, 2024 * (9 <sup>th</sup> grade '23-'24)

**\*Grade Exception:** Players in the corresponding grade will be allowed to play even if they are not “age appropriate” on April 30<sup>th</sup>.

Grade Exception Requirement: All players on your Team’s Roster that fall under the Grade Exception will need to turn in the Grade Exception Form (Birth Certificate and School Report Card are required). The League Supervisor will approve or reject the Grade Exception Form within one week of receiving it. No Grade Exception Player will be allowed to play in the league until they have been approved.

### **Time and Score:**

1. Game length will be 7 innings or no new inning at 1 hour 45 minutes. If the game is tied when time expires or after 7 complete innings, one (1) extra inning will be played using the international tiebreaker. If the game is tied after one (1) complete extra inning, the game will end in a tie.
2. Three (3) innings or 45 minutes will constitute a complete game when delayed or called because of inclement weather or for any other reason.
3. (8U-12U) 15 runs after 3 innings, 10 runs after 4 innings, or 8 runs after 5 innings. (13U-18U) 15 runs after 4 innings, 10 runs after 5 innings, or 8 runs after 6 innings. All ages have a 20-run rule after 2 complete innings (home team gets last at bat, if necessary)
4. Home team will be official scorer unless otherwise designated by umpire. Put starting time in the book. Umpire is official timekeeper.

5. No infield before games. Get your team in the dugout and **have your line-ups turned in to the score-keeper (15 minutes prior to game-time)** so we are ready to start on time.

### **Pitching Rule:**

1. If a pitcher pitches more than **4** innings in one calendar day, a 36-hour rest period will apply. **1 pitch constitutes a full inning**. Maximum innings per week (Monday – Sunday) = 7 innings.
2. You can re-enter the starting pitcher one time.
3. WE WANT TO “PLAY” AS MUCH BASEBALL AS POSSIBLE:
  - a. Pitchers: maximum of 6 warm-up pitches between innings (throw down on 6<sup>th</sup> pitch).
  - b. Eliminate defensive huddles prior to your team taking the field in-between innings.
  - c. Please have a catcher ready to warm-up your pitcher between innings when your catcher is not ready.
4. As per NFHS rules, each team is allowed three charged visits to the mound within a game. A charged visit is a trip in which the manager or coach does not remove the pitcher. After the three charged visits are used, every trip to the mound will result in the pitcher being removed. A visit is not “charged” when the manager removes the pitcher from the mound. Remember, charged visits are cumulative for the entire game (visits are not tracked “per pitcher”). No restrictions on visits per inning.

### **Batter and Runner:**

1. Batting order re-entry rule: Starters may only re-enter one time and in the same spot in the batting order.
2. Batting order: There is no limit to the number of players you have in your starting line-up, but you must have at least 9 to start the game. **Less than 9 (at game-time) = Forfeit.**
3. Unlimited defensive substitutions. Your defensive lineup is not related to your batting order. A player may play defensively even if they are not in the batting lineup.
4. We will enforce an avoid contact **OR** must slide rule (see rule 5) for bases. **Malicious contact: runner will be ejected from the game. It is at the discretion of the umpires if the runner is trying to avoid contact or a collision.**
5. **A must slide rule will be in effect when an infielder is attempting to turn a double-play at any base.** If the runner is not close enough to merit a slide, he must peel away from the baseline. This rule is for the protection of the base runner. The batter will be called out only if by the runners not sliding or peeling away affects the defensive play. **It is at**

**the discretion of the umpire if the runner is trying to avoid contact or a collision and has impacted the double play chance.**

6. Intentional Walk requires coach to notify the home plate umpire. The batter is awarded first base without any pitches being thrown.

### **Ejection and Sportsman:**

In the event of issues arising from your bench involving coaches or players, a rule will be enforced, allowing only one coach to remain outside the dugout during games. However, you will still be permitted to have two base coaches. If a coach, fan, or player is ejected from a game, it is required that they leave the park immediately, or else the game may be declared a forfeit. Additionally, any ejected fan, player, or coach will be suspended for the entirety of the next day's games. It is important to note that the league supervisor has complete authority to enforce or overturn any suspensions.

### **Field Rules:**

1. Please ensure that any trash is removed from the dugouts and that the dugout area is promptly cleared after your game. We kindly request that post-game discussions be held outside the dugouts. It is important to note that as guests at Lindquist Park, in order to preserve the park for future years, it is necessary for everyone, including parents, to clean up after themselves and remove any items they bring in. Please be aware that if the situation becomes unmanageable, outside food may no longer be permitted in the stadium.
2. **SHOW RESPECT** to the parks, umpires, scorekeepers, your opponents and to this great game.

### **Protest:**

1. Protest Fee: \$100 cash (on rule interpretation only). Protests must be made prior to the next pitch being thrown. Umpire(s) must be informed first of a protest made during the game. The League supervisor will make the final decision on all protests. (Judgment calls from the umpire cannot be Protested)
2. In the event that the visiting team wishes to protest the score of the game, they must provide video evidence demonstrating that the recorded score is incorrect.

## Metal Spike and Jewelry:

- 1. Metal spike cleats and Seeds are not allowed on portable pitching mounds or artificial turf fields.** Coaches and players will be given one warning during the season, if the offense is committed again the player will be ejected and the coach will be fined \$50.00 no exceptions. (Fields that are turf: Serge Simmons and Marv Casteel)
2. Personal jewelry that is does not emit a glare will be allowed.

## Bases/ Mound/ Leading Off/ Drop 3<sup>rd</sup> Strike:

Age Division	Drop 3 <sup>rd</sup> Strike	Leading Off	Mound	Bases
8u-10u	NO	NO	46'	60'
11-12u	YES	YES	50'	70'
13u-18u	YES	YES	60'6	90'

If you have any questions, please email me, or call me.

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