

2026 SBPPS SCHEDULE

DATE	PARK	ADDRESS	TOWN	COURTS	TIME
MARCH 8TH	WAYNE BUNKER FAMILY PARK	7351 W ALEXANDER RD	LAS VEGAS	4	12:00PM
MARCH 22ND	HAYLEY HENDRICKS PARK	811 ITHACA AVE	HENDERSON	3	12:00PM
APRIL 5TH	GILCREASE BROTHERS PARK	10011 GILCREASE AVE	LAS VEGAS	2	12:00PM
APRIL 26TH	UNION VILLAGE PARK	1060 WELLNESS PLACE	HENDERSON	2	12:00PM
MAY 3RD	LONE MOUNTAIN REGIONAL PARK	9825 W LONE MOUNTAIN RD	LAS VEGAS	4	12:00PM
MAY 17TH	ARROYO GRANDE SPORTS COMPLEX	298 N ARROYO GRANDE BLVD	HENDERSON	2	12:00PM
JUNE 7TH	LEAVITT COMMUNITY PARK	2100 E ST LOUIS AVE	LAS VEGAS	4	12:00PM
SEPTEMBER 20TH	PETRACK PARK	150 NV HWY 160	PAHRUMP	4	12:00PM
OCTOBER 4TH	PIOCHE TOWN PARK	245 PIOCHE ST	PIOCHE	4	12:00PM
OCTOBER 11TH	SUNSET PARK	2601 SUNSET RD	LAS VEGAS	2	12:00PM
OCTOBER 25TH	DISCOVERY PARK	2011 PASEO VERDE PKWY	HENDERSON	3	12:00PM
NOVEMBER 8TH	PIONEER PARK	7449 BRASWELL DR	LAS VEGAS	3	12:00PM
NOVEMBER 22ND	HUCKLEBERRY PARK	10325 FARM RD	LAS VEGAS	2	12:00PM
DECEMBER 6TH	BURKHOLDER PARK	645 VICTORY RD	HENDERSON	2	12:00PM

PRESIDENT & CEO

LATHAN REBEL DILGER (435) 691-3857

VICE PRESIDENT

STEVE DILGER (702) 292-1374

SECRETARY/TREASURER

DEBBIE DILGER

DIRECTOR

LATHAN REBEL DILGER (435) 691-3857

TOURNAMENT RULES

\$10.00 PER PLAYER

SIGN UP THE DAY OF TOURNAMENT

HI-LO WALKING DOUBLES TWO PLAYER PER TEAM

DOUBLE ELIMINATION OR ROUND ROBIN FORMAT DEPENDING ON THE NUMBER OF PLAYERS

DIVISION A PLAYERS WILL ONLY TEAM UP WITH DIVISION B PLAYERS

A HI-LO BLIND DRAW WILL DETERMINE THE TEAMS

TEAMS WILL BE DETERMINED BY A DRAW FROM A DECK OF CARDS

ALL GAMES WILL BE A CANCELLATION FORMAT

PRIZE MONEY PAYOUTS 1ST PLACE 50% 2ND PLACE 30% AND 3RD PLACE 20% PER TOURNAMENT PER TEAM

THE WINNING TEAM DIVISION A AND DIVISION B WILL EACH RECEIVE A SBPPS TOURNAMENT CHAMPION PATCH

ANY PLAYER THAT PLAYS IN A TOURNAMENT WILL RECEIVE 1 POINT EACH PER TOURNAMENT

THE 1ST PLACE TEAM WILL RECEIVE 10 POINTS EACH PER TOURNAMENT

THE 2ND PLACE TEAM WILL RECEIVE 5 POINTS EACH PER TOURNAMENT

THE 3RD PLACE TEAM WILL RECEIVE 3 POINTS EACH PER TOURNAMENT

AT THE END OF THE SEASON POINTS WILL BE TALLIED TO DETERMINE THE SBPPS SERIES CHAMPIONS

AT THE END OF THE SEASON DIVISION A AND B 1ST PLACE POINTS LEADERS WILL BE AWARDED 1ST PLACE SBPPS SERIES CHAMPIONS

AT THE END OF THE SEASON DIVISION A AND B 2ND PLACE POINTS LEADERS WILL BE AWARDED 2ND PLACE SBPPS SERIES CHAMPIONS

AT THE END OF THE SEASON DIVISION A AND B 3RD PLACE POINTS LEADERS WILL BE AWARDED 3RD PLACE SBPPS SERIES CHAMPIONS

AT THE END OF THE SEASON PRIZE MONEY PAYOUTS DIVISION A 1ST PLACE 50% 2ND PLACE 30% AND 3RD PLACE 20%

AT THE END OF THE SEASON PRIZE MONEY PAYOUTS DIVISION B 1ST PLACE 50% 2ND PLACE 30% AND 3RD PLACE 20%

AT THE END OF THE SEASON SERIES CHAMPION PATCHES WILL BE AWARDED TO THE DIVISION A 1ST 2ND AND 3RD PLACE POINTS LEADERS

AT THE END OF THE SEASON SERIES CHAMPION PATCHES WILL BE AWARDED TO THE DIVISION B 1ST 2ND AND 3RD PLACE POINTS LEADERS

GAME RULES

PLAYERS THAT ARE FEMALE ANY AGE OR MALE UNDER 18 OR OVER 65 CAN PITCH FROM THE 30 FOOT LINE

ALL GAMES WILL BE PLAYED TO 21 OR 30 POINTS DEPENDING ON THE NUMBER OF PLAYERS

THE START OF THE GAME IS DETERMINED BY A FLIP OF THE SHOE HEADS OR TAILS THE WINNER OF THE CALL GOES FIRST

TEAMMATES PITCH FROM OPPOSITE SIDES OF THE COURT

THE TEAM THAT SCORES 21 OR 30 POINTS AFTER BOTH SIDES HAVE PITCHED ARE DECLARED THE WINNERS

IN CASE OF A TIE TEAMS GO DOWN AND BACK UNTIL THE TIE IS BROKEN

THE FIRST PLAYER PITCHES TWO SHOES FOLLOWED BY THE THE OPPONENTS TWO SHOES

A SHOE MUST BE 6" OR CLOSER TO THE STAKE FOR 1 POINT

THE CLOSEST SHOE TO THE STAKE SCORES 1 POINT

IF YOU HAVE 2 SHOES CLOSER THAN YOUR OPPONENTS 2 SHOES YOU SCORE 2 POINTS

IF YOU HAVE A LEANER ITS 2 POINTS

RINGERS MUST IN CIRCLE THE STAKE SO THE ENDS CAN BE TOUCHED WITH A STRAIGHT EDGE

IF YOU HAVE 1 RINGER ITS 3 POINTS

IF YOU HAVE 2 RINGERS ITS 6 POINTS

IF YOUR OPPONENT HAS A RINGER THAT HAS COVERED YOUR RINGER ITS 2 DEAD NO POINTS

IF YOU HAVE 2 RINGERS AND YOUR OPPONENT HAS 1 RINGER ITS 2 DEAD 3 POINTS YOU

IF YOU HAVE 2 RINGERS AND YOUR OPPONENT HAS 2 RINGERS ITS 4 DEAD NO POINTS

