#### NANOOSE BAY PICKLEBALL CLUB

## CHALLENGE-UP PROCESS

May 19, 2025

The details of the club's Challenge-Up process are set out below (and note that the requirement for a Pre-Challenge Qualifier has been suspended at this time, but this may be re-introduced in the future):

# **Trial Session (Optional)**

A player who is considering "challenging-up" to a higher Group can request a trial session in one of that Group's play sessions, to get an idea of whether playing in that Group would be a better fit. This can be done by contacting a Court Coordinator for the target Group. The Court Coordinator will then advise the player (and the Group's other Court Coordinators) of an upcoming available session, and the player can then sign-up for the session on SignUpGenius. A player will be limited to one trial session per season. Also, no more than one "trial" player will be allowed per session.

## **Challenge-Up Session**

- (i) Challenge-Up sessions will be held periodically, so that there typically will be a total of 2-3 challenge-up opportunities per month during the Club's core season (and if from time to time the demand for these opportunities exceeds the supply, then the next-available opportunities will be offered to the challengers who are considered most ready by their current-Group's Court Coordinators, who may seek input from others). The session will be part of a regular 2-hour Group play session for the target Group.
- (ii) Throughout the session, the challenger will play a minimum of 4 games up to a maximum of 6 games (but the Court Coordinators will have a discretion to allow a 7<sup>th</sup> game), firstly, three games on a rotating-partners basis with three players in the target Group, and then all remaining games will once again be on a rotating-partners basis but this time they will be with different target Group players to the extent available. The scores for each game will be recorded. Each game will be to 11 points, on a win-by-one basis. There will be no "rally point" scoring for challenge-up games.
- (iii) A challenger, in order to successfully challenge-up, must have a total score of at least 32 points in their best 4 consecutive games.
- (iv) Following the challenge-up session, the Court Coordinators will advise each challenger as to who the successful challengers are and of the number of points scored by each challenger (successful and unsuccessful) in their best 4 consecutive games. The successful challengers will be promoted to the target Group. Any unsuccessful challengers can try to challenge-up again in a subsequent month, subject to a limit of two challenge-up attempts per season.

All club members are reminded that, when Challenge-Up sessions are occurring, it is important to participate if asked. The proper functioning of these sessions is important to the club and its members.

- (A) "Group 1 Players" Exception: Since there may from time to time be some stronger players in Group 1, the Executive (in consultation with the relevant Court Coordinators) has agreed that any of the Club's Skills & Drills leaders may, on his or her initiative, determine that a Group 1 player, whose play he or she is familiar with, would be a better fit in Group 2 and inform the player of this and then, if the player wants, advise the Group 1 and Group 2 Court Coordinators (with a copy to the Membership Committee and the Sign-Up Committee) that the player should be moved directly into Group 2 (without having to do a Challenge-Up Session).
- **(B)** "Recognized Rating" Exception: Since some players may from time to time obtain a recognized rating which indicates that they are at the level of a higher Group, the Executive has agreed that, if the

rating is from DUPR (or a similarly-recognized institution) and is a sufficiently-reliable rating and is not more than 5 years old, then the player may provide evidence of the rating to a member of the Tournament, Player Development and Challenge-Up Committee, in which case the Committee, if it is satisfied with the rating, may determine that the player should be moved directly into a particular higher Group (without having to do a Challenge-Up Session).

# **Opt-Down Policy**

If, at some point, a player in a particular Group finds that he or she is consistently losing most of his or her games by lopsided margins, then that player should request a move down to the next Group.